

id)set

Makes this font the graphic state's current font.

SDictionary \*)afmDictionary

Returns the font's AFM dictionary if the font has an AFM file. The return value can possibly be nil, so you must check to determine if a non-nil value was actually returned.

NSString \*)afmFileContents

Returns the raw contents of the entire AFM file, in terms of strings, if the font has an AFM file. If the font does not have an AFM file, this method returns nil.

CGRect)boundingRectForFont

Returns the bounding rectangle for the font. This is the font's FontBBox field scaled to the current size of the font.

	should not alter the data pointed to by matrix. If you want to change the matrix for any reason you must make a copy of the matrix
<code>(CGFloat)pointSize</code>	Returns the size of the font in points.
<code>(UIFont *)printerFont</code>	Returns the printer font for the font, if the receiving font has one. Else, this method returns self.
<code>(UIFont *)screenFont</code>	Returns the screen font for the font, if there is one. Else this method returns self.
<code>(CGFloat)widthOfString:(NSString *)string</code>	Returns the width of string in the font. Use this method with care to ensure that the characters in string can all actually be rendered. Use the lossy encoding methods in NSString to get the character widths.
<code>(CGFloat *)widths</code>	Returns a pointer to an array representing the widths of the glyphs in the string.
<code>(CGSize)advancementForGlyph:(NSGlyph)aGlyph</code>	Returns the horizontal and vertical advancement for aGlyph. The x component returns the amount by which the current point would be displaced horizontally and y if the specified glyph were rendered in the current font. In general, the y component of the displacement for aWestern font is zero.
<code>(CGRect)boundingRectForGlyph:(NSGlyph)aGlyph</code>	Returns a bounding rectangle for aGlyph, scaled to the font's bounding box in matrix.
<code>(BOOL)glyphIsEncoded:(NSGlyph)aGlyph</code>	Indicates whether aGlyph is encoded. That is, aGlyph is present in the font for the font.
<code>(CGPoint)positionOfGlyph:(NSGlyph)curGlyph precededByGlyph:(NSGlyph)prevGlyph isNominal:(BOOL *)nominal</code>	Returns curGlyph's position when it follows prevGlyph. The nominal is a pointer to a BOOL. If not nil, this method fills in nominal with YES, to indicate that the position is correct, kerning information, and NO to indicate that no kerning information is present.