

SpinView 2.0

Introduction.

SpinView is a screen saver module compatible with BackSpace 3.0.

Installing.

To install SpinView2.0, simply copy the enclosed *SpinView.BackModule* folder into your BackSpace.app directory.

Controls.

Tail Length

This slider to increase or decrease the number of lines drawn,

Angle

This slider adjusts the angle at which the spinners "spin".

Radius

This slider adjusts the radius of the spinners.

Number

This slider controls the number of spinners being drawn.

Xinc

This slider controls the speed at which a spinner moves in the horizontal direction.

Yinc

This slider controls the speed at which a spinner moves in the vertical direction.

Defaults

These are the defaults used/set by the Spin module.

- AngleIncrement
- NumberOfSpinners
- Radius
- TailLength
- XIncrement
- YIncrement

These directly correspond to the controls in the inspector. All defaults are updated at the time the control

is adjusted.

All defaults can be read/written using the NeXT supplied commands `dread` and `dwrite`. The owner of the defaults is `SpinView`. The program is cautious about using defaults and will always check for out of bounds defaults. Any defaults found out of bounds will be set to the closest in bounds value.

Thanks!

Many thanks to Sam Streeper for writing `BackSpace` and for helping me improve my code and interface.

Questions/Problems

If you have any questions or find problems with this module please contact me. (Admiration is also appreciated.)

Have fun!

Larry Cordner
larry@netcom.com