

XTDemo.app

;XTDemo.rtf;introduction;→The XTDemo.app is an example program for the XText0.9 subclassing of NeXT's Text class. It provides a simple user interface for the construction and saving of XText key bindings.

;XTDemo.rtf;constructing;→Constructing a Key Defintion

In the main XTDemo.app window, press the "Binding" button shown below:

paste.tiff →

Then mouse-click into the text field to the right of the button and type the control-a key sequence. What should appear is the following:

767123_paste.tiff →

KeyBinder.app has generated a keyboard independent key specification of "control a" . To define the key, one must type an "=" sign, followed by an action. You should type

994780_paste.tiff ↵

This action goes to the beginning of the line in "mode" 0. The mode are:

- | | |
|---|-------------------------------------|
| 0 | just move the point to new location |
| 1 | delete to new location |
| 2 | cut to new location |
| 3 | extend selection to new location |

For more information on supported actions, see the help on ;XText0.9.rtf;methods;↵XText.

To apply this to the main text area of window, press return, or mouse-click on the apply button

872813_paste.tiff ↵

The binding should work in the text window. To save your work in a file, press the "Save Binding button. This will prompt you for a file name and save both the binding and any comments you may have entered.

;XTDemo.rtf;collecting;¬Collecting Key Bindings

You can load predefined keybindings or you own for use in the Text field. Use the "Open" button and the "Load Bindings " button

777360_paste.tiff ¬

in sequence to load up your favorite bindings. There are a few sample files to peruse: Comment lines in the example files below begin with `#'

```
;arrow.keys.rtf;arrow.keys;¬arrow.keys
;emacs.keys.rtf;emacs.keys;¬emacs.keys
;keypad.keys.rtf;keypad.keys;¬keypad.keys
```

;programmer.keys.rtf;programmer.keys;¬programmer.k
eys
;readonly.keys.rtf;readonly.keys;¬readonly.keys