

```
#import "Stream.h"
```

```
@implementation Stream : Object
```

```
- initWithStream:(NXStream *)value
```

```
{ [super init]; [self setStream:value]; return self; }
```

```
- initWithPasteboardType:(const char *)type
```

```
{
```

```
    id pb = [Pasteboard new];
```

```
    const char *t = [pb findAvailableTypeFrom:&type num:1];
```

```
    NXStream *s = [pb readTypeToStream:t];
```

```
    return [self initWithStream:s];
```

```
}
```

```
- openMemory { stream = NXOpenMemory(NULL, 0, NX_READWRITE); return self; }
```

```
- openMemoryAt:(char *)data length:(int)length;
```

```
{ stream = NXOpenMemory(data, length, NX_READWRITE); return self; }
```

```
- rewind { NXSeek(stream, 0, NX_FROMSTART); return self; }  
  
- close { NXCloseMemory(stream, NX_FREEBUFFER); return self; }  
  
- (NXStream *)stream { return stream; }  
- setStream:(NXStream *)value { stream = value; return self; }  
  
- free { [self close]; return [super free]; }  
  
@end
```