

# Commentate R1.2

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Commentate is an application for developers which speeds common code manipulation. It offers the following types of comments:

## C:

```
printf("Hello World\n");
```

is commented as:

```
/*  
    printf("Hello World\n");  
*/
```

## DEBUG:

```
printf("Hello World\n");
```

is commented as:

```
#ifdef DEBUG
    printf("Hello World\n");
#endif
```

## Objective C:

```
[object doSomething];
```

is commented as:

```
// [object doSomething];
```

## PostScript:

```
100 100 moveto 200 200 lineto stroke
```

is commented as:

```
% 100 100 moveto 200 200 lineto stroke
```

## Shell,AWK:

```
echo "Hello World"
```

is commented as:

```
# echo "Hello World"
```

## Sybase (Version 10):

```
insert into test values ("Hello World")
```

is commented as:

```
--    insert into test values ("Hello World")
```

## Uncomment:

The uncomment menu item uncomments one level of commenting. If you have ObjC comments inside C comments, it would take two uncomments to remove all the comment marks (one for the C comments, then another for the ObjC comments)

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## Known Bugs:

Commenting code with C style comments multiple times will result in code like the following:

```
/*  
/*  
    printf("Hello World\n");  
*/  
*/
```

which is not valid C code. To get around this, either fix Commentate (and send me the fix), or don't do it...

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I wrote this a couple of years ago when I was learning C, so please ignore the complete lack of design... It's reasonably fast and free though, so I keep using it. I hope you find it useful as well. If you have any comments or suggestions, you can reach me at the address below.

Jason Beaver  
Software Engineer

Vanguard Software, Corp.  
Jason\_Beaver@vanguard.com (NeXTMail preferred)