

CEClassEditor

Inherits From: MySuperObject
Conforms To: MyProtocol
Declared In: CEClassEditor.h
Depends On: MySecondClass.h

Class Description

Place class description here.

Instance Variables

id **firstID**;
id **secondID**;

firstID	Just a temp.
secondID	Another temp.

Method Types

- myMethod

Class Methods

initialize

+ **initialize**

Method description here.

Instance Methods

_checkSelectionInBrowser:

- **_checkSelectionInBrowser:***aBrowser*

Method description here.

See also: - **myReference**

_resizeCheatWindowFor:andHide::

- **_resizeCheatWindowFor:***mainView* **andHide:***secondView* **:***thirdView*

Method description here.

See also: - **myReference**

selectTrueLine:inSource:

- **selectTrueLine:**(int)*line* **inSource:**(BOOL)*aFlag*

Method description here.

See also: - **myReference**

showAllFiles:

- **showAllFiles:***sender*

Method description here.

See also: - **myReference**

fillCell:forMethod:

- **fillCell:***theCell forMethod:aMethod*

Method description here.

See also: - myReference

fillBugsIntoMatrix:accordingTo:

- (int)**fillBugsIntoMatrix:***matrix accordingTo:theSelection*

Method description here.

See also: - myReference

fillClassInfoIntoMatrix:

- (int)**fillClassInfoIntoMatrix:***matrix*

Method description here.

See also: - myReference

fillClassMethodsIntoMatrix:

- (int)**fillClassMethodsIntoMatrix:***matrix*

Method description here.

See also: - myReference

fillDependenciesIntoMatrix:

- (int)**fillDependenciesIntoMatrix:***matrix*

Method description here.

See also: - myReference

fillHistoryIntoMatrix:accordingTo:

- (int)**fillHistoryIntoMatrix:***matrix* **accordingTo:***theSelection*

Method description here.

See also: - **myReference**

fillInstanceMethodsIntoMatrix:

- (int)**fillInstanceMethodsIntoMatrix:***matrix*

Method description here.

See also: - **myReference**

fillInstanceVarsIntoMatrix:

- (int)**fillInstanceVarsIntoMatrix:***matrix*

Method description here.

See also: - **myReference**

fillMethodsByCategoryIntoMatrix:

- (int)**fillMethodsByCategoryIntoMatrix:***matrix*

Method description here.

See also: - **myReference**

fillMethodsIntoMatrix:

- (int)**fillMethodsIntoMatrix:***matrix*

Method description here.

See also: - **myReference**

fillPlainCIntoMatrix:

- (int)**fillPlainCIntoMatrix:***matrix*

Method description here.

See also: - myReference

fillReferencesIntoMatrix:accordingTo:

- (int)**fillReferencesIntoMatrix:***matrix* **accordingTo:***theSelection*

Method description here.

See also: - myReference

resolveLock:

- **resolveLock:***sender*

Method description here.

See also: - myReference

selectNewMethodFromText:

- **selectNewMethodFromText:***sender*

Method description here.

See also: - myReference

_try:withAlternatives:forText:andGetStyle:

- **_try:***path* **withAlternatives:***anArray* **forText:***aText* **andGetStyle:**(int *)*aStyle*

Method description here.

See also: - myReference

textShouldPerformCompletion:

- **textShouldPerformCompletion:***sender*

Method description here.

See also: - **myReference**

_addDocuForMethod:

- **_addDocuForMethod:***aMethod*

Method description here. But don't forget it...

See also: - **myReference**

_highlightPrevious:inView:

- **_highlightPrevious:**(char *)*aString* **inView:***aText*

Method description here. But don't forget it...

See also: - **myReference**

_isFileRTF:

- (BOOL)**_isFileRTF:***path*

Method description here.

See also: - **myReference**

_parseMethodFile

- **_parseMethodFile**

Method description here.

See also: - **myReference**

_readFile:forText:andGetStyle:

- **_readFile:***path* **forText:***aText* **andGetStyle:**(int *)*aStyle*

Method description here.

See also: - myReference

_selectDocuForMethod:

- (int)**_selectDocuForMethod:***aMethod*

Method description here.

See also: - myReference

_selectSourceForMethod:

- (BOOL)**_selectSourceForMethod:***aMethod*

Method description here.

See also: - myReference

_setIsUpdatingTextViews:

- **_setIsUpdatingTextViews:**(BOOL)*flag*

Method description here.

See also: - myReference

_showDocuForMethod:

- **_showDocuForMethod:***aMethod*

Method description here.

See also: - myReference

_showSourceForMethod:

- **_showSourceForMethod:***aMethod*

Method description here.

See also: - myReference

_silentlySyncWindows
- **_silentlySyncWindows**

Method description here.

See also: - **myReference**

_syncWindows
- **_syncWindows**

Method description here.

See also: - **myReference**

_writeText:withStyle:to:
- **_writeText:aText withStyle:(int)aStyle to:path**

Method description here.

See also: - **myReference**

browser:fillMatrix:inColumn:
- (int)**browser:sender fillMatrix:matrix inColumn:(int)column**

Method description here.

See also: - **myReference**

browser:loadCell:atRow:inColumn:
- **browser:sender loadCell:cell atRow:(int)row inColumn:(int)column**

Method description here.

See also: - **myReference**

checkDocumentation:
- **checkDocumentation:sender**

Method description here.

See also: - **myReference**

close:

- **close:***sender*

Method description here.

See also: - **myReference**

filename

- (const char *)**filename**

Method description here.

See also: - **myReference**

free

- **free**

Method description here.

See also: - **myReference**

initFromFile:

- **initFromFile:**(const char *)*fileName*

This is the designated init method. Reads the data the belongs the the specified file and ensures that all the inits get done.

See also: - **myReference**

reparseMethods:

- **reparseMethods:***sender*

Method description here.

See also: - myReference

save:

- **save:***sender*

Method description here.

See also: - myReference

selectNewMethod:

- **selectNewMethod:***sender*

Method description here.

See also: - myReference

showCheatWindow:

- **showCheatWindow:***sender*

Method description here.

See also: - myReference

showDocumentationOnly:

- **showDocumentationOnly:***sender*

Method description here.

See also: - myReference

showImplementationOnly:

- **showImplementationOnly:***sender*

Method description here.

See also: - myReference

showInterfaceOnly:

- **showInterfaceOnly:***sender*

Method description here.

See also: - **myReference**

switchToNewDisplayMode:

- **switchToNewDisplayMode:***sender*

Method description here.

See also: - **myReference**

textDidChange:

- **textDidChange:***sender*

Method description here.

See also: - **myReference**

textDidGetKeys:isEmpty:

- **textDidGetKeys:***sender isEmpty:(BOOL)flag*

Method description here.

See also: - **myReference**

undo:

- **undo:***sender*

Method description here.

See also: - **myReference**

windowDidBecomeKey:

- **windowDidBecomeKey:***sender*

Method description here.

See also: - **myReference**

windowWillClose:

- **windowWillClose:***sender*

Method description here.

See also: - **myReference**