

MiscColorView

Inherits From: View : Responder : Object

Declared In: misckit/MiscColorView.h

Class Description

This view fills its contents with a specified color (**setBackground-color:**). You can also use the **setUseSameColorAsDesktop:** method to force it to use the color of the users desktop background.

In this release you can not use transparency in the background.

Instance Variables

NXColor **backgroundColor**;
BOOL **sameColorAsDesktop**;

backgroundColor	The views background color.
sameColorAsDesktop	True if we draw in the desktop color.

Method Types

Initializing the class object	+ initialize
Initializing a new object	- initWithFrame:
Adjusting appearance	- setBackgroundColor: - backgroundColor - setUseSameColorAsDesktop: - hasSameColorAsDesktop

Drawing

Archiving

- drawSelf::

- read:

- write:

Class Methods

initialize

+ **initialize**

Initializes the class.

See also: - **initWithFrame:**

Instance Methods

backgroundColor

- (NXColor)**backgroundColor**

Returns the background color.

See also: - **setBackgroundColor:**

drawSelf::

- **drawSelf:**(const NXRect *)*rects* :(int)*rectCount*

Redraws the views whole area using the **backgroundColor**. If we should appear in the same color as the desktop then we will read the NeXT1/BackgroundColor default.

See also: - **setUseSameColorAsDesktop:**

hasSameColorAsDesktop

- (BOOL)**hasSameColorAsDesktop**

Returns YES is we will always draw our background in the same color as the desktop.

See also: - **setUseSameColorAsDesktop:**, - **setBackgroundColor:**

initFrame:

- **initFrame:**(const NXRect *)*frameRect*

The views designated init method sets the default background color to white.

See also: - **initialize**

read:

- **read:**(NXTypedStream *)*stream*

Reads the object from a stream. We take care of versioning.

See also: - **write:**, - **initialize**,

setBackgroundColor:

- **setBackgroundColor:**(NXColor)*color*

Sets the background color to use if we do not restrict the view to the desktop color.

See also: - **setUseSameColorAsDesktop:**, - **drawSelf::**

setUseSameColorAsDesktop:

- **setUseSameColorAsDesktop:**(BOOL)*flag*

If flag is YES then we will use the desktops color for our background.

See also: - **hasSameColorAsDesktop**, - **drawSelf::**

write:

- **write:**(NXTypedStream *)*stream*

Writes the object to a stream using the latest archiving version.

See also: - read:, - initialize