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TrickyClass

Inherits From:	MySuperObject
Conforms To:	MyProtocol
Declared In:	TrickyClass.h
Depends On:	MySecondClass.h

Class Description

This class is a simple dummy which show that the Classeditor can even handle the tricky cases of method naming. See the method docus for a hint why they are a problem.

Instance Variables

```
id firstID;  
id secondID;
```

firstID

Just a temp.

secondID

Another temp.

Method Types

- myMethod

Class Methods

name

+ name

This is the class method.

It is no problem to maintain class and instance methods with the same selector.

See also: - name

Instance Methods

init

- **init**

The init method. Silly searching^{1/4}as I did it in v0.3^{1/4}caused some trouble cause **init** was even part or **initWith** an depending on the order in which they appeared this cause some damage.

See also: - **initWith**

initWith

- **initWith**

Looks almost like init...but it is different.

See also: - `init`,

name

- `name`

This is the instance method.

As you can see it is no problem to maintain class and instance methods with the same selector.

See also: - `name`