

# CameraController

<b>Inherits From:</b>	MySuperObject
<b>Conforms To:</b>	MyProtocol
<b>Declared In:</b>	CameraController.h
<b>Depends On:</b>	MySecondClass.h

## Class Description

Place class description here.

## Instance Variables

id **firstID**;  
id **secondID**;

firstID	Just a temp.
secondID	Another temp.

## Method Types

- myMethod

## Class Methods

## Instance Methods

### **\_adjustGrabRect**

- **\_adjustGrabRect**

Method description here.

**See also:** - myReference

### **\_adjustOcularTitle**

- **\_adjustOcularTitle**

Method description here.

**See also:** - myReference

### **\_saveCurrentFrame**

- **\_saveCurrentFrame**

Method description here.

**See also:** - myReference

### **adjustCameraSource:**

- **adjustCameraSource:***sender*

Method description here.

**See also:** - myReference

### **adjustGrabRect:**

- **adjustGrabRect:***sender*

Method description here.

**See also:** - myReference

### **adjustOutputFile:**

- **adjustOutputFile:***sender*

Method description here.

**See also:** - myReference

**adjustSpeed:**

- **adjustSpeed:***sender*

Method description here.

**See also:** - myReference

**changeBrightness:**

- **changeBrightness:***sender*

Method description here.

**See also:** - myReference

**changeGamma:**

- **changeGamma:***sender*

Method description here.

**See also:** - myReference

**changeHue:**

- **changeHue:***sender*

Method description here.

**See also:** - myReference

**changeSaturation:**

- **changeSaturation:***sender*

Method description here.

**See also:** - myReference

**changeSharpness:**

- **changeSharpness:***sender*

Method description here.

**See also:** - myReference

**grab:**

- **grab:***sender*

Method description here.

**See also:** - myReference

**init**

- **init**

Method description here.

**See also:** - myReference

**isGrabbing**

- (BOOL)**isGrabbing**

Method description here.

**See also:** - myReference

**openVideoControls:**

- **openVideoControls:***sender*

Method description here.

**See also:** - myReference

**showInfo:**

- **showInfo:***sender*

Method description here.

**See also:** - **myReference**

**start:**

- **start:***sender*

Method description here.

**See also:** - **myReference**

**startGrabbing:**

- **startGrabbing:***sender*

Method description here.

**See also:** - **myReference**

**stop:**

- **stop:***sender*

Method description here.

**See also:** - **myReference**

**stopGrabbing:**

- **stopGrabbing:***sender*

Method description here.

**See also:** - **myReference**

**windowDidMove:**

- **windowDidMove:***sender*

Method description here.

**See also:** - **myReference**

**windowDidResize:**

- **windowDidResize:***sender*

Method description here.

**See also:** - **myReference**

**zoomIn:**

- **zoomIn:***sender*

Method description here.

**See also:** - **myReference**

**zoomOut:**

- **zoomOut:***sender*

Method description here.

**See also:** - **myReference**