

CameraController

Inherits From: MySuperObject
Conforms To: MyProtocol
Declared In: CameraController.h
Depends On: MySecondClass.h

Class Description

Place class description here.

Instance Variables

id **firstID**;
id **secondID**;

| | |
|----------|---------------|
| firstID | Just a temp. |
| secondID | Another temp. |

Method Types

- myMethod

Class Methods

Instance Methods

_adjustGrabRect

- **_adjustGrabRect**

Method description here.

See also: - **myReference**

_adjustOcularTitle

- **_adjustOcularTitle**

Method description here.

See also: - **myReference**

_saveCurrentFrame

- **_saveCurrentFrame**

Method description here.

See also: - **myReference**

adjustCameraSource:

- **adjustCameraSource:***sender*

Method description here.

See also: - **myReference**

adjustGrabRect:

- **adjustGrabRect:***sender*

Method description here.

See also: - **myReference**

adjustOutputFile:

- **adjustOutputFile:***sender*

Method description here.

See also: - [myReference](#)

adjustSpeed:

- **adjustSpeed:***sender*

Method description here.

See also: - [myReference](#)

changeBrightness:

- **changeBrightness:***sender*

Method description here.

See also: - [myReference](#)

changeGamma:

- **changeGamma:***sender*

Method description here.

See also: - [myReference](#)

changeHue:

- **changeHue:***sender*

Method description here.

See also: - [myReference](#)

changeSaturation:

- **changeSaturation:***sender*

Method description here.

See also: - myReference

changeSharpness:

- **changeSharpness:***sender*

Method description here.

See also: - myReference

grab:

- **grab:***sender*

Method description here.

See also: - myReference

init

- **init**

Method description here.

See also: - myReference

isGrabbing

- (BOOL)**isGrabbing**

Method description here.

See also: - myReference

openVideoControls:

- **openVideoControls:***sender*

Method description here.

See also: - myReference

showInfo:

- **showInfo:***sender*

Method description here.

See also: - **myReference**

start:

- **start:***sender*

Method description here.

See also: - **myReference**

startGrabbing:

- **startGrabbing:***sender*

Method description here.

See also: - **myReference**

stop:

- **stop:***sender*

Method description here.

See also: - **myReference**

stopGrabbing:

- **stopGrabbing:***sender*

Method description here.

See also: - **myReference**

windowDidMove:

- **windowDidMove:***sender*

Method description here.

See also: - **myReference**

windowDidResize:

- **windowDidResize:***sender*

Method description here.

See also: - **myReference**

zoomIn:

- **zoomIn:***sender*

Method description here.

See also: - **myReference**

zoomOut:

- **zoomOut:***sender*

Method description here.

See also: - **myReference**