

Attachments

A node can hold additional information. This information comes in the form of file and sound attachments.

paste.tiff ↵

Pressing the `;;;↵` button will open the attached file.

Pressing the `362349_paste.tiff ↵` button will play the attached sound.

`;AttachDocs.rtf;↵`
`1PixelDottedRulePadded.tiff ↵`
File attachment

`;AttachSounds.rtf;↵`
Sound attachment