

Release notes

(NDCamera v0.21)

438886_paste.tiff ↗

TaskArrowSm.tiff ↗ The idea is to have a simple application which makes it easy to create iterative grabs from the NeXTdimension hardware.

84846_TaskArrowSm.tiff ↗ For further details please read the *Release Notes*.

291955_PixelRule.tiff ↗

220329_CheckMark.tiff ↗ Select one of the three Dimension input channels and adjust the settings.

782826_CheckMark.tiff ↗ Specify the portion of the video image you want to grab by adjusting the values in the Monitor window.

85923_CheckMark.tiff ↗ Choose the output size by resizing the Ocular window.

613165_CheckMark.tiff ↗ Grab frames by hand on continuously using fps rate.

Attention: Heavy load will crash your machine!

288506_CheckMark.tiff ↗ Store the single frames in a directory and thus become able to creat *.anim* movies.

263805_CheckMark.tiff ↗ Use the "localhost/NDCamera" DO-port to gain remote control of the app (see the included *Example*

sources).

187441_CheckMark.tiff ↗ Should work as advertised.
SimpleSmiley.tiff ↗

53781_PixelRule.tiff ↗

See also

;../Tasks/Basics/IntroBasics.rtf;;↗The Basics
;KnownProblems.rtf;;↗Known problems
;FuturePlans.rtf;;↗ Future plans