

Attachments

A node can hold additional information.
This information comes in the form of file
and sound attachments.

paste.tiff ↵

Pressing the `;;;`↵ button will open the attached file.

Pressing the `362349_paste.tiff` ↵ button will play the
attached sound.

`;AttachDocs.rtf`;;↵

`1PixelDottedRulePadded.tiff` ↵

File attachment

`;AttachSounds.rtf`;;↵

Sound attachment