·Bugs

Hopefully there are no major bugs in this program. However, a few things you should be aware of:

1) On all NeXTs that I have tested the program on (except one NeXT dimension) the shading on the teapot has glitches. The problem seems to be on the RenderMan side, so there isn't much I can do.

2) On standalone NeXTs the Photorealistic rendering may not work. The fast and dirty fix is to change your machine name to "localhost". The complete fix (supplied by Robert Nicholson <ede978e@monu6.cc.monash.edu.au>) is to, "Create a netinfo render for the name of   your host." This is done throught Netinfo Manager.

3) The printing mechanism has not been completely tested on

any NeXT printer.

4) You can have multiple renderings going on at the same time. This is a FEATURE(yeah, right)! Every time 'Render PhotoReal' is selected a new rendering is started. They are shown in the order they are finished. Because of the client-server nature of RenderMan you are not guaranteed that they will finish in the order that they were started.