

# *Add Item:*

paste\_9.tiff ↵

To add an item to a plot, click on the item and drag it into the plot window.

The first row of the item matrix contain x-axis items. The arrow is the axis itself.

Any number of axes can be added to the plot, but only one will be the default axis. The remaining three items are number lines. The first is linear, the second is logarithmic and the third is polar. Any type of number line can be added to any type of plot although it may not make sense. In addition, any number of number lines can be added although only one will be default.

The second row is the same as the first, except the items correspond to the y-axis.

The title items create un-bordered black text fields. They will be placed automatically if auto-placement is enable. The *Title* is slightly different from the others in that it supports multiple text fonts/styles/colors.

The *Legend* item automatically creates a legend box, using the data set titles as legend labels.

The *Label* item creates an un-bordered light gray text field. The  $(x,y)$  item creates a label with the graph coordinates of the point at which it is placed.

The *Comment* item creates a bordered black text field which supports multiple text fonts/styles/colors.

The *Arrow* item creates an arrow of zero length which can be resized.

The *Sound* item places the lip icon in the plot. When double clicked, this icon will play a recorded sound. Sound can be recorded using the *Inspector*.

Currently, the last three items, all called *Label*, are not incorporated.