

Script Commands

Script commands use mostly the "Get Option" routine which parses the statement by looking for commas. In the case of a literal argument such as STORE, that value is taken in whole so commas are allowed. If a value is required, any comma will end the input of that value.

cell_ref, STORE, literal	Stores literal formula into cell_ref
cell_ref, ADD, literal	Appends literal phrase onto cell_ref's formula
cell_ref, FONT, value	Changes cell_ref's font characteristic to the given value
cell_ref, SIZE, value	Changes cell_ref's font size to give value (note: allows user to use font sizes outside of those listed in program menu)
cell_ref, JUST, value	Changes cell_ref's justification characteristics to given value. (0=left, 1=center, 2=right)
cell_ref, FACE, value	Changes cell_ref's display characteristics to given value (i.e. bold, italic, etc.)
cell_ref, NAME, value	Changes cell_ref's name to given string value
OPEN, [filename]	Opens filename if given, otherwise presents the open dialog
CLOSE	Closes the current file
PRINT	Same as menu Print option
SAVED, [filename]	Saves the results of all calculated cells to the filename, if given. Otherwise prompts for a filename.
HIDE[, cell_ref]	Makes the given cell invisible, otherwise makes all cells invisible. (note: when a cell is invisible it can still be stored to and modified, makes it useful as a variable)
UNHIDE[, cell_ref]	Makes the given cell visible, otherwise makes all cells invisible
GOTO, label	Continues execution at the given label reference
EXEC, filename	Continues execution with the given script file
WYSISYG, ON/OFF	Turns on/off what-you-see-is-what-you-get option
TEXT, ON/OFF	Turns on/off text cell display option
RECALC	Recalculates all cells and changes display
PROMPT, literal, cell_ref	Prompts user with literal string. Value is placed into given cell_ref
IF cell_ref logical_op value,command	If the first argument evaluates as true, then the given command, which can be any of the above commands, is executed. Logical operations are =, <, >, <>, <=, >=