Misc

COLLABORATORS

	TITLE : Misc		
ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

Misc

1.1 Misc V1.00

```
Pure Basic Misc library V1.00

  This library provide lot of very useful but inclassifiable
  functions..

Commands summary:

  MouseWait
  ProgramPriority
  VWait
```

1.2 mousewait

```
  SYNTAX
MouseWait()

  FUNCTION
This function waits for a left mouse button click.
```

1.3 vwait

```
  SYNTAX
VWait()

  FUNCTION
Wait until the next frame begins. It's also know as Vertical Blank. Used
to synchronize animation with the display.
```

1.4 programpriority

```
   SYNTAX
OldPriority.b = ProgramPriority(NewPriority)

   COMMAND
```
It allows the programmer to set the priority of the program. It could
be very useful when launching a task which uses a lot of cpu time
during long periods (ie: rendering, compression...) and shouldn't lock
the whole system. So set a priority of -1 and it will multitask very
well!

In another side, a game needs most system resources, so when doing a fast
arcade game in a multitasking environment, you must set your task priority
to 10 (at least). Don't forget to reduce it when no more action is needed
(ie: menus, waiting...)