

Project Strategy

HTML.edit is an editor for the HyperText Markup Language, the text-based coding used for documents on World Wide Web (WWW). All HTML-coded documents created by HTML.edit are saved external to the editor as ASCII text files. World Wide Web servers follow HyperText Transfer Protocol (HTTP) and deliver on demand HTML documents to remote clients using browser programs like NCSA Mosaic.

Since most folks using this editor are generally creating not just one but a system of HTML documents, I recommend storing a copy of the editor in each folder of the hierarchy of folders, and using each editor as the repository of the master copies of the HTML documents used in the project. The new "Save All" button (found on the Index card) saves all stored documents within the editor to the same folder as the editor is resident, or to the default folder (if you've saved to a different folder). Multiple copies of the editor do take up disk space, but keep all documents segregated. You can also move each document to its proper location or save each individually. Future versions may include the complete pathname of the stored document and thus enable one editor per server.

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