

Welcome to Corel CAPTURE

About Corel CAPTURE 7.0

Corel CAPTURE lets you easily capture images on your computer screen or record your on-screen actions as animation files. You can capture the full screen, individual windows, toolbars, flyouts, menu lists or any rectangular, elliptical or freehand area you define. These images can be used in technical documentation, course materials, presentations, or wherever you require a "snapshot" of your screen.

For more information see the following:

{button ,JI(`,`Basic capture process')} [Basic capture process](#)

{button ,JI(`,`Defining the image capture area')} [Defining the image capture area](#)

Capturing images



Basic capture process

The Corel CAPTURE application consists of a six-page dialog box, which provides options for capturing your screen images. After you choose your preferences, you click the Capture button to minimize the dialog box. You then set up your computer screen with the elements you wish to capture. The capture is activated when you press a hot key. (You designate the hot key as one of your preferences.)

Some elements, such as menu lists and flyouts, disappear when you press the hot key. CAPTURE allows you to set a delay period between pressing the hot key and completing the capture. You can use this time to set up any elements that have disappeared from your screen.

Specifying the image color type, size and resolution

When you capture an image, you can choose to retain the color type, size and resolution of the source image as it appears on the screen. However, you may want to alter these attributes. For example, the original image may be in color, but you will be importing it into an editor that only supports black and white images. Or, you may be importing the image into a frame in a desktop publishing program, and the captured image should be the same size as the frame.

Corel CAPTURE lets you specify preferences on the Image page of the dialog box. If you choose Screen in the Settings box, all the choices are automatically determined. If you choose Printer, you can specify the color type. If you choose Custom, you can specify the color type, size and resolution.

Context sensitive help

For information about each page of options, please click the help button at the bottom of the Corel CAPTURE dialog box.

{button ,AL("OVR Welcome to Corel CAPTURE";,0,"Defaultoverview",)} [Related Topics](#)



Capturing an image

After you have set your preferences, capturing an image is as simple as pressing a hotkey.

To capture an image

1. Choose preferences from the six tab pages in the Corel CAPTURE dialog box.
To capture a flyout or menu list, enter a delay period on the Activation page.
2. Click Capture.
3. Set up your computer screen with the image you wish to capture.
4. Press the hot key.
5. If you are capturing a flyout or menu list, open it during the delay period.



Note

The captured image can be sent to a file, the clipboard, and your printer simultaneously. You can then bring the file into another application, such as Corel PHOTO-PAINT, to edit the image.

`{button ,AL('PRC Capturing images;',0,"Defaultoverview",)} Related Topics`



Recording Animations

When you record an animation, only the activity in the Client area of the current window will be captured.

To record an animation

1. On the Destination page, enable the Animation file option.
2. On the File page, enter the Duration and Frame rate of the animation.
3. Click Capture.
4. Set up your computer screen with the first scene you wish to capture.
5. Press the hot key. Corel CAPTURE starts capturing the screen at the interval specified by the Frame rate.
Corel CAPTURE will stop recording and display a Capture completed message after the Duration time has elapsed.

`{button ,AL("PRC Capturing images;",0,"Defaultoverview",)} Related Topics`

Capturing a defined area



Defining the image capture area

Corel CAPTURE allows you to define the area of the image you wish to capture in a number of ways. The Source page gives you a list of six options for your image area.

You can capture the current window, the active client or the full screen automatically. The active client is the same as the current window without the title bar, status bar or window borders.

By enabling the Menu or control option on the Source page, you can capture specific elements, such as roll-ups, menu lists, flyouts, etc. Some elements contain separate elements within them. For example, when the Activation page of the Corel Capture dialog box is showing on the screen, you can capture the Timing section by itself, the dialog box without the title bar, or the dialog box including the title bar (if Current Window is chosen on the Source page).

You can also define rectangular, elliptical and free-hand areas of the screen. After you activate the capture by pressing the hot key, you drag the mouse to draw a marquee around the area you wish to capture.



Note

The definition of "window" depends on the application you are running. In some cases, only the application window itself is considered a window. However, in other applications, flyouts, rulers, toolbars, and other screen elements may be considered windows. In those instances, to capture the application's parent window, enable the Menu or control option on the Source page, and place your cursor on an area specific to the parent window, such as the title bar.

`{button ,AL('OVR Welcome to Corel CAPTURE;',0,"Defaultoverview",)} Related Topics`



Capturing the current window, active client or full screen

If you choose Current Window, Client Window, or Full Screen, that section is automatically captured after you press the hot key. The Client Window is the same as the Current Window, without the title bar, status bar or window borders.

To capture the current window, active client or full screen

1. On the Source page, click the Current Window button, the Active Client button or the Full Screen button.
2. Perform the capture process.



Notes

- Depending on the applications you are using, different types of screen elements may be defined as windows, e.g. toolbars, rulers, etc.
- To capture a specific element within the current window, active client or full screen (such as a roll-up or dialog box), you must enable the Menu or control option on the Source page.

{button ,AL('PRC Capturing a defined area;',0,"Defaultoverview",,)} [Related Topics](#)



Capturing a specific element

Corel CAPTURE allows you to capture specific elements, such as roll-ups, menu lists, flyouts, etc.

To capture a specific element

1. On the Source page, click the Menu or control button.
2. On the Activation page, enable the Delay option and the Notify end of capture option.
3. Click Capture.
4. Set up your computer screen with the image you wish to capture.
5. Press the hot key.
6. During the delay period highlight or open the menu or control item you wish to capture.

Corel CAPTURE notifies you when the capture is complete.

`{button ,AL('PRC Capturing a defined area;',0,"Defaultoverview",,)} Related Topics`



Capturing a rectangular or elliptical area

If you choose Rectangular or Elliptical Area, you define the capture area after you press the hot key.

To capture a rectangular or elliptical area

1. On the Source page, click the Rectangular Area or Elliptical Area button.
2. Click Capture.
3. Set up your computer screen with the image you wish to capture.
4. Press the hot key.

The cursor changes into a small net capturing a balloon.

5. Position the tip of the net's handle where you want to anchor the rectangular or elliptical area.
6. Drag to create a rectangular or elliptical marquee around the area you wish to capture.

The capture is completed as soon as you release the mouse button.

{button ,AL("PRC Capturing a defined area";0,"Defaultoverview",)} [Related Topics](#)



Capturing a freehand area

If you choose Free-hand Area, you define the capture area after you press the hot key.

To capture a free-hand area

1. On the Source page, click the Free-hand Area button.
2. Click Capture.
3. Set up your computer screen with the image you wish to capture.
4. Press the hot key.
The cursor changes into a small net capturing a balloon.
5. Position the cursor where you want to define one corner of the free-hand area.
6. Wait until the end of the delay period if you have set one.
7. Click the mouse button.
8. Position the cursor and click the mouse button for each corner of the image area.
You can have a maximum of 50 corners.
9. Double-click where you want the last corner to appear.
The first and last points clicked will be joined with a straight line.

`{button ,AL('PRC Capturing a defined area';0,"Defaultoverview",)} Related Topics`

IDH_IDS_HOTKEY

36000

Designates a hot key or key combination to initiate the capture process. Allows you to close the Corel CAPTURE dialog box and set up your screen with the images to be captured before activating the capture process. Not available when No Selection Capture option is enabled.

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IDH_IDC_CHK_DELAY 36003

IDH_IDC_DELAY 36004

Sets a delay between pressing the hot key and initiating the capture. Allows you time to set up certain elements on the screen, such as flyouts and menu lists, or to position your cursor in the appropriate area when using the Capture Under Cursor option. Not available when No Selection Capture option is enabled.

Sets the length of the delay, up to 60 seconds.

IDH_IDS_REPETITIONS 36007

IDH_IDC_INTERVAL	36008
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IDH_IDC_TWOBUTTONCAP 36009

Prevents highlighting of underlying elements when defining rectangular, elliptical or freehand areas to capture. You can not capture flyouts or menu lists with this option enabled. While this option is enabled, you can not minimize the Corel CAPTURE dialog box.

Illustrates which area of screen will be captured, according to the button you click.

Selects current window as image area. Includes title bar, menu bar and window borders. Depending on the application, individual screen elements such as toolbars, rulers and flyouts may be "windows".

Selects current window as image area, excluding title bar, menu bar and window borders. Depending on the application, individual screen elements such as toolbars, rulers and flyouts may be "windows".

Selects entire screen area to capture.

Allows you to define a rectangular area to capture.

Allows you to define an elliptical area to capture.

Allows you to create a polygon of up to 50 points to define your image area.

IDH_IDC_RAD_MENUCONTROL

Allows you to include the border of the menu or control you are capturing.

IDH_IDC_CHK_FILE

36100

A graphic depicting the various destinations of your screen capture.

Saves the captured image(s) to a file that you designate on the File page of the dialog box.

Saves on-screen actions as an animation file.

IDH_IDC_BTN_PRINTER 36104

Outputs the captured image to the Windows clipboard. If you have enabled the Repeat option on the Activation page, only the final capture will remain on the clipboard at the end of the capture process.

Outputs the captured image to your printer. To match the resolution of the captured image to your printer's resolution, choose Printer settings on the Image page.

Opens a dialog box where you can designate a printer to send the captured image to.

Provides a list of Corel graphics applications, from which you can choose one to be launched when the capture is completed.

IDH_IDS_TYPE 36150

Allows you to choose screen, printer, or custom settings for the color type, size, and resolution of the captured image.

Allows you to choose screen, printer, or custom settings for the color type, size, and resolution of the captured image.

Chooses a color depth for the captured image.

If the captured image will be displayed on a monochrome monitor, choose Black & White.

If you will be editing the image in another application, you should restrict the color depth to the maximum number of colors supported by that application.

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Determines the resolution of the captured image.

The resolution of the captured image in dots per inch.

IDH_IDC_WIDTH 36157

IDH_IDS_WPIXELS

36158

IDH_IDS_HEIGHT

36159

Dots Per Inch. Unit of measurement for resolution of captured image.

Allows you to change the size of the captured image. If disabled, the image will be the size it appears on the screen.

Provides options to resize the captured image.

Determines the width of the captured image. The unit of measurement can be changed by clicking in the number box with the right mouse button.

Determines the width of the captured image. The unit of measurement can be changed by clicking in the number box with the right mouse button.

Displays the unit of measurement for the width of the captured image. Can be changed by clicking in the number box with the right mouse button.

Maintains the height to width ratio of the image as it appears on the screen. When resizing the image, the width is the governing dimension. The height is calculated at the time of the capture.

Determines the height of the captured image. The unit of measurement can be changed by clicking in the number box with the right mouse button.

IDH_IDS_FILENAME 36200

Provides options for saving the captured image(s).

Names the file where the captured image will be saved. If you choose a filename that already exists, the file is overwritten without a warning appearing.

IDH_IDC_TYPEOFFILE 36203

Chooses the file format to use to save the captured image. If you will be editing the image in another application, choose a format supported by that application.

Chooses the file format to use to save the captured image. If you will be editing the image in another application, choose a format supported by that application.

Chooses the type of compression to use to save the captured image.

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Assigns consecutive numbers to the end of the filename. When you make repeated captures, this option prevents each capture from overwriting the previous one.

Sets a starting number for the automatic naming option.

After you perform one series of repeated captures, the next series begins with the next consecutive number, unless you reset the starting number.

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After you perform one series of repeated captures, the next series begins with the next consecutive number, unless you reset the starting number.

Provides options for creating an animation file from repeated captures.

Allows you to set how long actions are captured to the animation file. The unit of measurement is seconds.

Allows you to set how long each frame is displayed when the animation file is run in a media viewer. The unit of measurement is frames per second.

Allows you to set how long each frame is displayed when the animation file is run in a media viewer. The unit of measurement is frames per second.

IDH_IDC_HIDEICON

36250

Hides the Corel CAPTURE icon during the capture process. If the icon is within the area you want to capture, but you do not want to capture the icon itself, enable this option.

Directs the application to display a dialog box notifying you when all the captures have been completed. This dialog box must then be closed before you can continue working on your computer.

IDH_IDC_PREFBORDER 36253

Allows you to choose a color and width for a rectangular border to surround the captured image.

Illustrates the color and size of the border selections you choose.

Selects the width of the image's border. You can change the unit of measurement by clicking in the number box with the right mouse button.

Selects the width of the image's border. You can change the unit of measurement by clicking in the number box with the right mouse button.

Displays the unit of measurement for the width of the border around the captured image. You can change it by clicking in the number box with the right mouse button.

Chooses the color of the image's border.

IDH_IDOK 36300

IDH_IDCANCEL 36301

