

title_plugin

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	<i>TITLE :</i> title_plugin		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

title_plugin

1.1 Welcome

```
title_plugin v1.1 (6.8.97)
```

```
by Ali Graham
```

```
Introduction
```

```
Usage
```

```
History
```

```
Future
```

```
Author
```

```
title_plugin is MailWare.  
Send me email if you like and use this plugin.
```

1.2 Introduction

```
title_plugin is a PLUGIN for EasyGUI v3.3b2.
```

```
It offers a simple interface through which you can place  
titles within bars in your EasyGUI programs, in a similar  
fashion to other GUI toolkits.
```

```
e.g.
```

```
----- Configuration -----
```

```
Hey, I'll never be much of an ASCII artist, I guess... :)
```

For a better idea of what this plugin is capable of, run the supplied demo (title_demo), and alter the source code for that program (title_demo.e) to make a few titles of your own...

1.3 Usage

title_plugin has one publically accessible method: setup().

The calling procedure for this method is as follows:

```
PROC setup(title_text:PTR TO CHAR,  
           title_type=TITLE_THREEDEE,  
           title_ta=NIL:PTR TO textattr) OF title_plugin
```

title_text is not copied, and therefore should be either a static string, or a dynamically allocated string whose memory remains allocated throughout the lifetime of the window that the plugin occupies.

title_type, an optional argument, can be one of three values:

TITLE_NORMAL	-	simple (black) text
TITLE_HIGHLIGHT	-	highlighted (white) text
(default) TITLE_THREEDEE	-	highlighted text with a shadow

title_ta, an optional argument, is a pointer to an OBJECT of type textattr (see 'graphics/text.m' for details). This font must already be open if title_plugin is to use it. If this argument is not present, the plugin will use the standard window font as provided by EasyGUI.

See the example source code, title_demo.e, for some actual examples of this plugin in use.

1.4 History

v1.0
(10.5.97)

* Initial Aminet release.

v1.1
(6.8.97)

* Second Aminet release.

- Slightly smaller.
- Now defined as COND_RESIZEX; i.e. will not force other elements to be resizable. (See the EasyGUI docs for

more on this.)

1.5 Future

Any suggestions will be gratefully accepted and implemented.

1.6 Author

This plugin is the work of Ali Graham. Please contact me at

<agraham@hal9000.net.au>

to offer feedback, advice, thanks, etc...
