

**library\_example**

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**REVISION HISTORY**

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# Chapter 1

## library\_example

### 1.1 Introduction to Library

The library is an essential object in the Amiga system. Basically it's a collection of functions. Refer to standard Amiga documentation (ROM Kernel Reference Manuals or the Guru Book) for a more detailed explanation.

The library object of the oomodules/ hierarchy doesn't enhance the usage of libraries very much - at least not at this basic level. There are derived objects that use this object as a 'foundation'.

The library object template `anylibrary` may serve as an example for own libraries.

There is an `autodoc` file available for this object.

### 1.2 Allocation and initialisation of ...

Select takes some arguments.

### 1.3 Where to use this object

Anywhere you want to use a library.

### 1.4 See also

Library derived objects.

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