

ProWB 0.9

Eric van Velthooven

COLLABORATORS

	<i>TITLE :</i> ProWB 0.9		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY	Eric van Velthooven	February 24, 2025	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	ProWB 0.9	1
1.1	ProWB 0.9	1
1.2	Changes	1
1.3	Copyrights & Distribution	2
1.4	Requirements	2
1.5	Introduction	3
1.6	Installation	3
1.7	Credits to...	4

Chapter 1

ProWB 0.9

1.1 ProWB 0.9

Pro WB {}
0.9 {}

welcome to

'0000o.
00 00 _
00 00 '0o0o. .o0o.
00oo#' 00' '0 00 00 00 . 00 00oo0[
00~~ 00 00 00 00oo0o00 00 00
00 00 00 00 00' '00 00 00
o00o o00o '0o0' 0' '0 o00oo0'

Introduction ()
Requirements () A new alternative.
Installation ()
Distribution ()
The Credits ()

Created by LazaruZ and Orpheus

April 1996

1.2 Changes

Pro WB () Changes

First release, no changes but probably
parts missing or incorrect, please do
tell me about it.

Introduction ()
 Requirements ()
 Installation ()
 Distribution ()
 The Credits ()

April 1996

1.3 Copyrights & Distribution

ProWB c () Copyrights & Distribution

The ProWB package is created by
 Samuel Gilbert
 Eric van Velthooven

The NewIcons Package is originally by Nicola Salmoria.
 For detailed information you should read the NewIcons
 guide which can be found in the newicons archive.

All graphics in this archive may be freely distributed
 to whoever you wish and by whatever means that may seem
 appropriate at the time as long as no ridiculous profits
 are made from the distribution of these graphics.

Introduction () All original text in this archive is strictly owned by
 Requirements () me and cannot be stolen and used (without changes) in
 Installation () other guides.
 Distribution () The contents of this archive may not be used to kill
 The Credits () people in any way. (If you DO kill someone tell me how!)
 All risk involved in using the contents of this archive
 is not my problem. It aint cost ye anything so U aint
 getting anything out of it!

March 1996

1.4 Requirements

Pro WB () Requirements

The ProWB icon set uses the NewIcons system for storing
 the icon data. Those people that are not familliar with
 the NewIcons system should get the NewIcons archive from
 aminet or some other source of pd/shareware because you
 need that package to install this icon set properly.
 Some decent kickstart version is required so no sissy
 kick 1.3 amigas. :)
 These icons are non proportional and look their best on
 one of the following screenmodes:

• Super72:Super-High Res (800 \$\times\$ 300)
 Introduction () • PAL:Super-High Res Laced (1280 \$\times\$ 512)
 Requirements () • NTSC:Super-High Res Laced (1280 \$\times\$ 400)
 Installation ()

Distribution () All these resolutions are not really nice so I suggest
 The Credits () you go out and get yourself a Picasso or Cybervision 64.
 A workbench running in 1280x512 at 75Hz really is more
 like it. This ain't ProWB for nothing.
 You should also set the screen depth to 16 colors or
 more so the icons can allocate all their correct colors.
 If you do like the look of these icons but won't run one
 of these weird resolutions you should wait for ProWBlite.
 Tips
 · Do NOT try to use a screen mode your monitor or TV
 does not support. If you do you might end up with a
 dead monitor. The new 1084s' are generally quite
 indestructible, but still be careful when trying out
 new modes.
 · Programs such as SmartWB may in fact slow down windows
 in some of these resolutions.

April 1996

1.5 Introduction

Pro WB () Introduction
 Yet another new icon set?
 Yes, I'll try to explain why. I've been using the very
 nice NewIcons standard set but although they weren't
 bad I thought I could do better. About that time my
 friend Samuel suggested drawing Icons for his Super-
 High Res 1280x512 workbench. I agreed to help him in
 his experiment and forced my Picasso to 1280x512 at a
 very nice 75 Hz needing only a 50 kHz monitor. The
 icons you see before you are the result.

The icons are about twice the size of the original New-
 Introduction () Icons and use a slightly different palette. Due to
 Requirements () careful anti-aliasing they look very smooth and the
 Installation () preview shows what these Icons can do for your Workbench.
 Distribution ()
 The Credits () Changing to a non proportional resolution unfortunately
 means that all your old icons will look crooked. This is
 too bad. Maybe I'll do more icons if the market is there.
 Please tell me if there is any interest in more ProWB
 icons.

April 1996

1.6 Installation

Pro WB () Installation
 THOSE NOT FAMILIAR WITH THE NEWICONS PACKAGE SHOULD ABORT
 NOW AND GET THE NEWICONS2 ARCHIVE FROM AMINET OR SOME OTHER
 SOURCE OF PUBLIC DOMAIN!

Easiest way to install this icons set the following. First
 you obtain the NewIcons2 set from some source and unpack it
 in a handy spot. As can be seen this icons set has all the
 important bits in the same place as the NewIcons package. I

suggest you take Mtool/Dopus/DiskMaster or any other tool
 of preference and copy the contents of this archive right
 over the NewIcons archive. After this is done you can both
 Introduction () read the NewIcons instructions and use the supplied install
 Requirements () scripts.
 Installation ()
 Distribution () When using a workbench with only 16 colors it is adviced
 The Credits () that the Newicons precision is set to a lower value (I have
 it at 1 with dithering on at this time. (for a 16 color WB.

Suitable color and mouse preferences can be found in the
 prefs drawer. The patterns drawer contains some backgrounds
 that use the same palette as the icons and can therefore be
 used with the icons without causing palette problems.
 The archive also includes a couple of readable fonts which
 you may find usefull. They are located in the fonts dir and
 can be copied directly to Fonts:.

If you are using a television or 1084 monitor, you will have
 to use the program Lacepointer to put your pointer into High
 Res Laced.

When LacePointer is running, Pointer prefs will corrupt the
 pointer if it is saved in High-Res. A workaround for this
 Problem is to save the pointer as a present and activating
 it using the appearing preset icon.

April 1996

1.7 Credits to...

Small Magic () Credits

- Samuel Gilbert
- Eric van Velthooven
- Various warped #amiga inhabitants

You can contact me through the following channels:

Introduction ()
 Requirements () Email eric@stack.urc.tue.nl
 Installation ()
 Distribution () IRC on #amiga as LazaruZ
 The Credits ()

Snail: Eric van Velthooven
 Hertogstraat 1
 5611 PA Eindhoven
 The Netherlands

```

      _ _ _ _
    / | / | / | / |
  /  /   | | <_ / |
/_-/_^_|_|_|/_-_|
  
```

Back for the future

April 1996