07e3e840-0

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COLLABORATORS

	TITLE : 07e3e840-0		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY	Michael J Barsoom	November 29, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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1.1 ReKeyIt

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                  ReKeyIt v1.2

         Copyright © 1994 by Michael Barsoom
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          Workbench menu shortcut changer.

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1.2 License and Disclaimer

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                    -+- License  -+-
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ReKeyIt is being released under the concept of 'FreeWare'.

ReKeyIt may be freely distributed as long as no charge is made other than to
cover time and copying costs. If it is to be distributed via floppy disk,
this cost should be no higher than $3.00 (three) dollars US. If distribution
is via CDRom, the total cost should be no more than Fred Fish charged from one
of his CDRom collections.

You may not copy and/or distribute this program without the accompanying
documentation unless you get permission from the author to do so.

Fred Fish and Walnut Creek have my permission to include this program on their

CDRom collections.

Finally if you wish to include ReKeyIt on a disk magazine you are REQUIRED to get the author's permission FIRST. Usually this will require you to just send me a copy of the issue which contains ReKeyIt free of charge.

-+- Disclaimer -+-

This product is sold "as is" without representation or warranty of any kind, either expressed or implied. The user assumes all risks and responsibilities related to its use.

1.3   What does ReKeyIt do?

Who was it that decided which menuitems on Workbench should get keyboard shortcuts. It was not me, and if I did I would have definately done it different.

This is where ReKeyIt comes in. ReKeyIt allows you to change the keyboard shortcuts for the Workbench menu items to what ever you want. You can even add shortcuts to the items in the Tools menu.

Also with ReKeyIt, is the prefs editor MenuPrefs. This lets you edit Workbench's keyboard shorcuts using a nice preference style GUI.

1.4   Requirements

The following items are required to make ReKeyIt work

 1) Workbench 2.0+
 2) ReqTools library v38+ (© Nico Francois) Not Included

Depending on which version of MenuPrefs you choose to use, you will need one of the following:

 1) BGUI library v1.0+ (© Jan van den Baard) Not Included
   or
 2) MUI

NOTE: If any of the required libraries are missing, ReKeyIt and MenuPrefs
       will refuse to run. There will be no warnings or error requesters.

1.5   MUI

MenuPrefs (MUI) uses

MUI - MagicUserInterface

                    (c) Copyright 1993/94 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With the
aid of a preferences program, the user of an application has the ability to
customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing lots
of examples and more information about registration please look for a file
called "muiXXusr.lha" (XX means the latest version number) on your local
bulletin boards or on public domain disks.

        If you want to register directly, feel free to send

                        DM 30.- or US$ 20.-

                                to

                          Stefan Stuntz
                     Eduard-Spranger-Straße 7
                         80935 München
                            GERMANY

1.6 Installing ReKeyIt and MenuPrefs

                    -+- Installing ReKeyIt -+-

1) The easiest way is to place ReKeyIt in your WBStartup drawer.
        NOTE: ReKeyIt must be started after the LoadWB command, as it
                requires Workbench to exist for it to change its menus.

                    -+- Installing MenuPrefs -+-

1) Put MenuPrefs where every you which, I suggestion that you place it in
   your SYS:Prefs directory

2) If you are using the MUI version you need to have MUI v2.1 installed,
   on the other hand if you are using the BGUI version you will need to
   have BGUI v1.0 installed.

1.7 Using ReKeyIt

ReKeyIt is very simple to use. All your need to do is make a prefs file
defining what you want the menu shortcuts to be.

ReKeyIt will by default load S:ReKeyIt.menus. The following is the format of
the file.

 Menu/A,Key/K,NoKey/S

 Each line should contain the menu name and one of the keyworks 'KEY' or
'NOKEY' You must specify the menu name completely including all '...' The case

is not sesitive. If there is any spaces in the menuname, make sure you
include quotes around it.

 If you want the menu to have no keyboard shortcut, specify the NoKey option,
otherwise use the Key option to specify the shortcut key.

 Examples:
  "Backdrop" NoKey   - remove the shortcut key from the BackDrop item
  "Delete..." Key "D" - add the shortcut "D" to the Delete... menu item

 Please see the include sample prefs file.

 If you wish to make several different configs, you can add an icon to the
prefs file and specify ReKeyIt as the default tool.

                    -+- Notes about changing the menus -+-

 When you load a prefs file, ReKeyIt and MenuPrefs first reads the current
menu structure, and then affects the changes decribed in the prefs file. For
example if a menuitem is not specified in the prefs file, it will not be
changed.

 The only way to Reset the menus to Workbench defaults is to select "ResetWB"
from the tools menu.

 You cannot add keyboard shortcuts to the menu Titles or to menu Items which
have subitems attached.

 Users of Toolsdaemon. You cannot add shortcut keys to the ToolsDaemon menus.
If you wish to add shortcut keys you need to do it with ToolsPrefs not
ReKeyIt.

1.8 Using MenuPrefs

                         -+- Using MenuPrefs -+-

 Usage of MenuPrefs is pretty self explanitory. The list view contains the
current menus. Just select the menu item, and type the shortcut key in the
string gadget. Or erase the key specified in the string gadget to remove it.

 The Gadgets:

 Save will change the menus to the current setting and save the current
       settings as S:ReKeyIt.menus

 Use will change the menus to the current setting, but will not save the
      settings to disk.

 Cancel ignore all changes

 Rescan rereads the current menus, in case something changed (for example
         if you've added or removed a menuitem from the tools menu.

Last Saved reads the file S:ReKeyIt prefs.

The menus work exactly like all the other preference editors.

1.9 Author

Please send bugs reports, suggestions or donations to the following.

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 USA

Alternatively I can be reached at any of the following e-mail addresses

 Internet: mbars@bluejay.creighton.edu
 Fidonet: Mike Barsoom @ 1:285/11.9
 AmigaNet: Mike Barsoom @ 40:200/10.9

   I would like to thanks Jan van den Baard for all his help in creating the
BGUI version of the prefs editor.

1.10 History

 Program History

 ~~ReKeyIt~~~~
 ~~MenuPrefs~~ (MUI)
 ~~MenuPrefs~~ (BGUI)

1.11 ReKeyIt History

 Revision V1.2

     - Sometimes ReKeyIt would fail to change the menus and
       an error would not be reported. Fixed - I Hope :-)

     - Added retry to error requester if menus could not be found

     - Changed method of checking for errors.

 Revision V1.1

     - You can now specify ReKeyIt as a default tool in a the

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        icon of a prefs file, and just double click on the prefs
        file to set the menus.

      - Old shortcuts still worked, even though they were
        not being displayed in the menus. (fixed)

      - Now menu names in config are case insensitive.


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 Revision V1.0
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        --- Initial release ---
```

1.12   MenuPrefs (MUI) History

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 Revision V1.1
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      - Moved 'Last Saved' button to menus

      - Keyboard can be used to control listview.

  ------------
 Revision V1.0
 ------------
            --- Initial release ---
```

1.13   MenuPrefs (BGUI) History

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 Revision V1.1
 ------------

      - Moved 'Last Saved' button into menus.

      - Finally figured out how to do my own rendering of text
        now, menu titles will appear in white, and shortcut keys
        will appear in the listview.

      - Clicking keyboard shortcuts for gadgets did nothing (fixed)

      - Changed method of adding entries to listview,  this speeds
        up reading of menus a bit.

 ------------
 Revision V1.0
 ------------
            --- Initial release ---
```

1.14   Sample prefs file

```
;
;    This is the config file I use.
;
"Backdrop" NOKEY
"Execute Command..." NOKEY
"Redraw All" NOKEY
"Update All" NOKEY
"Last Message" NOKEY
"About..." NOKEY
"Quit..." NOKEY
"New Drawer" NOKEY
"Open Parent" KEY "/"
"Close" KEY "K"
"Update" KEY " "
"Select Contents" KEY "A"
"Clean Up" NOKEY
"Window" NOKEY
"All" NOKEY
"Only Icons" KEY "I"
"All Files" KEY "S"
"Icon" KEY "O"
"Name" KEY "M"
"Date" NOKEY
"Size" NOKEY
"Open" NOKEY
"Copy" NOKEY
"Rename..." KEY "N"
"Information..." NOKEY
"Snapshot" NOKEY
"UnSnapshot" KEY "U"
"Leave Out" NOKEY
"Put Away" NOKEY
"Delete..." KEY "D"
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"Empty Trash" NOKEY
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