

# **RevUp Documentation**

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<b>COLLABORATORS</b>
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	<i>TITLE :</i> RevUp Documentation		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY	Boris Folgmann	November 28, 2024	

<b>REVISION HISTORY</b>
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NUMBER	DATE	DESCRIPTION	NAME

# Contents

<b>1</b>	<b>RevUp Documentation</b>	<b>1</b>
1.1	RevUp . . . . .	1
1.2	copyrights . . . . .	1
1.3	disclaimer . . . . .	2
1.4	description . . . . .	2
1.5	requirements . . . . .	2
1.6	contents . . . . .	2
1.7	installation . . . . .	3
1.8	usage . . . . .	3
1.9	header . . . . .	4
1.10	include . . . . .	4
1.11	version . . . . .	5
1.12	projectname . . . . .	5
1.13	dependencies . . . . .	6
1.14	revision . . . . .	6
1.15	noc . . . . .	6
1.16	noasm . . . . .	6
1.17	extra . . . . .	6
1.18	tiny . . . . .	6
1.19	history . . . . .	7
1.20	proximity softworks . . . . .	7
1.21	How to contact Proximity Softworks . . . . .	7
1.22	Where to get new releases . . . . .	8
1.23	amiuni . . . . .	8
1.24	boris folgmann . . . . .	8
1.25	ulrich sibiller . . . . .	9
1.26	christian hechelmann . . . . .	9
1.27	credits . . . . .	9

## Chapter 1

# RevUp Documentation

### 1.1 RevUp

RevUp - Amiga Revision Update System

Freeware © 1994 by PROXITY SOFTWARES

Development by Boris Folgmann

RevUp 1.1 (18.8.94) User Manual

Copyrights	Copyright information.
Disclaimer	Legal stuff.
Description	What is it for?
System requirements	What is needed?
Contents	Archive contents.
Installation	How to install.
Usage	How is it used?
History	What's new?
Support	How to contact us.
Update	Where to get new releases.
Credits	Thanks to some persons.

### 1.2 copyrights

#### COPYRIGHTS

Unless otherwise noted, all files are  
Freeware © 1994 by PROXITY SOFTWARES  
All Rights Reserved.

MagicWB © 1994 Martin Huttenloher

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Kickstart and Workbench are Copyright © 1985-1994  
Commodore-Amiga, Inc.

## 1.3 disclaimer

### DISCLAIMER

This software package is freely distributable, as long as no files are modified or removed from the archive.

This software and information is provided "as is". No representations or warranties are made with respect to the accuracy, reliability, performance, currentness, or operation of this software and information, and all use is at your own risk. Neither PROXITY SOFTWARES nor the author assume any responsibility or liability whatsoever with respect to your use of this software and information.

## 1.4 description

### DESCRIPTION

- o RevUp generates and maintains include and header files with revision information.
- o RevUp is 100% compatible to the CBM developer tool BumpRev, but offers a lot of new features.
- o Multiple dependency files are supported.

## 1.5 requirements

### SYSTEM REQUIREMENTS

Kickstart 2.04  
Workbench 2.0

Workbench 2.1 for localized DOS error messages.

## 1.6 contents

### CONTENTS

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This software package consists of the following files:

RevUp

The executable shell command.

RevUp.guide

This AmigaGuide document for Multiview.

All icons are part of MagicWB and included with permission of the author.

## 1.7 installation

### INSTALLATION

Simply copy RevUp to a directory in your path.

For example type:

copy RevUp to C:

## 1.8 usage

### USAGE

Usage: RevUp <version> <projectname> {<dependency>} [REV <revision>]  
[NOC] [NOASM] [EXTRA] [TINY]

Template:

VERSION/N	Version number.
PROJECTNAME/A	Name of the project.
DEPENDENCIES/M	Files to check the date.
REV/K/N	Explicit revision number.
NOC/S	Don't generate C Headerfile.
NOASM/S	Don't generate ASM Includefile.
EXTRA/S	Generate extra information.
TINY/S	Don't print credits.

RevUp uses a revision storage file which contains the current revision number. Therefore it's possible to increment the revision number on every invocation of the program.

Look at the example makefile for SuperTool to get an impression how RevUp is used.

SuperTool: SuperTool.c SCOPTIONS SMAKEFILE

---

```
RevUp 1 SuperTool SuperTool.c EXTRA
sc SuperTool.c
```

Now have a look at the generated files SuperTool\_rev.h and SuperTool\_rev.i.

Note that all definitions from TIME to HOST are only added if EXTRA is specified.

BASENAME is the project name in capital letters, e.g. 'MYTOOL'. Useful for ARexx port or public screen naming. Note that language-sensitive functions are used to convert to upper case.

USER and HOST are imported from the environment variables USERNAME and HOSTNAME which are mentioned in the Amiga User Interface Style Guide.

To enable Commodore's VERSION command to display version information about your program you have to put VERSTAG in your code.

Example for SuperTool:

```
#include "SuperTool_rev.h"

const static char VersTag[] = VERSTAG;
```

## 1.9 header

```
/* C Headerfile generated by RevUp 1.1 */

#define VERSION 1
#define REVISION 1
#define DATE "17.8.94"
#define VERS "SuperTool 1.1"
#define VSTRING "SuperTool 1.1 (17.8.94)\r\n"
#define VERSTAG "\0$VER: SuperTool 1.1 (17.8.94)"
#define TIME "18:34:23"
#define PRGNAME "SuperTool"
#define VSTR "SuperTool 1.1 (17.8.94)"
#define BASENAME "SUPERTOOL"
#define USER "Boris Folgmann"
#define HOST "prox"
```

## 1.10 include

```
;* ASM Includefile generated by RevUp 1.1 *

VERSION EQU 1
REVISION EQU 1
DATE MACRO
    dc.b '17.8.94'
ENDM
VERS MACRO
```

---

```

    dc.b  'SuperTool 1.1'
ENDM
VSTRING MACRO
    dc.b  'SuperTool 1.1 (17.8.94)',13,10,0
ENDM
VERSTAG MACRO
    dc.b  0,'$VER: SuperTool 1.1 (17.8.94)',0
ENDM
TIME MACRO
    dc.b  '18:34:23'
ENDM
PRGNAME MACRO
    dc.b  'SuperTool'
ENDM
VSTR MACRO
    dc.b  'SuperTool 1.1 (17.8.94)'
ENDM
BASENAME MACRO
    dc.b  'SUPERTOOL'
ENDM
USER MACRO
    dc.b  'Boris Folgmann'
ENDM
HOST MACRO
    dc.b  'prox'
ENDM

```

## 1.11 version

VERSION/N

This needed argument specifies the version number (the number before the dot).

Use 0 for beta versions and 1 for the first release version.

You should increase the version number only when major changes and improvements are done.

## 1.12 projectname

PROJECTNAME/A

This needed argument should be the name of your project. It will be used for the naming of the RevUp revision storage file ('projectname\_rev.rev'), the C header file ('projectname\_rev.h') and the assembly include file ('projectname\_rev.i').

Is is also used for building the version strings found in the header/include files, so keep care of the right capitalisation.



## 1.13 dependencies

DEPENDENCIES/M

RevUp checks the dates of the dependency files against the revision storage file. Therefore it's possible to update the revision number only if certain parts of the project are changed.

## 1.14 revision

REV/K/N

Explicitly set the revision to a specific value. Normally RevUp gets the old revision from `projectname_rev.rev` and increments it by 1.

## 1.15 noc

NOC/S

Prevents RevUp from generating a header file for C language. Useful if version information is only used in assembly source codes.

## 1.16 noasm

NOASM/S

Prevents RevUp from generating an include file for 68k assembly language. Useful if version information is only used in C source codes.

## 1.17 extra

EXTRA/S

Adds some extra information to the header/include files which are not generated by CBMs BumpRev!

## 1.18 tiny

## TINY/S

Supresses printing of the copyright message, therefore giving less output.

## 1.19 history

### HISTORY

2.2 (6.7.94) Release

## 1.20 proxy softworks

### PROXITY SOFTWARES

Proximity Softworks is a cooperation of Amiga developers. Their intention is to release high quality software under one label.

Small utilities are released as freeware, larger tools will be distributed using the model of shareware.

We are planning to develop some great standard tools in the future and distribute them through commercial software distributors.

## 1.21 How to contact Proximity Softworks

### SUPPORT

Send bugreports or suggestions to Proximity Engineering and Technical Support at Amiga Universe, the Proximity Softworks Support BBS.

Usenet: [pets@amiuni.tynet.sub.org](mailto:pets@amiuni.tynet.sub.org)

Fidonet: 2:246/1416.0 (pets)

Messages will be read and replied by all Proximity Developers and Senior Betatesters. If you don't have any access to electronic mail systems please directly contact the software's author.

Any other donations, money or gifts are welcome.

Proximity Developers:

Boris Folgmann

Ulrich Sibiller

Christian Hechelmann

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## 1.22 Where to get new releases

### UPDATE

The latest versions of RevUp and other Proximity software tools are available:

- o On any AmiNet site, e.g. ftp.uni-kl.de 131.246.9.95.
- o At Amiga Universe, the Proximity Softworks Support BBS.
- o On SaarAG freely distributable disks.

## 1.23 amiuni

### AMIGA UNIVERSE

System: A2000/030/882/25/13  
Harddisk: 2.4 Gigs  
CD-ROM: Aminet 3  
Software: TrapDoor 1.85, Dialog Pro 1.0

Usenet: amiuni.tynet.sub.org  
Fidonet: 2:246/1416  
Gernet: 21:492/1616  
X-Net: 56:56/716

++49-(0)7195-61970 USR DST HST 14.4  
++49-(0)7195-920677 SupraFax V.FC 28.8  
++49-(0)7195-63848 ZyXel E 16.8 MEMBERS ONLY  
++49-(0)7195-91092 Suprafax V.FC 28.8

All lines support V.32bis with V.42bis.

System Operators: Jan Schmidwenzl, Peter Meyer, Jochen Grosenick.

All Proximity software products available.

## 1.24 boris folgmann

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PGP Fingerprint: 82 84 70 38 26 5E 50 5A 9C DB CA CA 62 0A 31 52

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Fax: ++49-(0) 7191-2604

V.32bis 14.4 or HST 16.8 with ASL/V.42bis

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IRC: DrDisk

PGP Fingerprint: 79 AA 6C 63 84 52 32 79 3C A9 B6 79 BD B7 4B 17

Phone: ++49-(0) 7193-8057

## 1.27 credits

CREDITS

PROXITY SOFTWARES and the author would like to thank the following persons:

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Jan Schmidwenzl for running the Amiga Universe BBS!

Peter Meyer for his work as File-SysOp

Marcus Kuba for the IntuitionBase BBS!

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Stefan Stuntz for making Magic User Interface

Armin Sander for making RAP!TOP!COP!

Martin Huttenloher for creating MagicWB

Stefan Becker for making ToolManager

Karsten Weiß for critics and betatesting

Heiko Rosbund for software support and betatesting

Urban D. Müller for managing AmiNet

Martin Schulze for SaarAG FD disks

Peter Simons for porting Pretty Good Privacy

Martin Horneffer for Universal Message System

Kai Bolay and accompanying tools

Matthias Scheler for IntuiNews

Markus Stipp

And of course all our testers in PROXITY.BETA!!!