Known Bugs

My thanks to folks who have provided bug reports. As this application gains in compexity, the possibility for holes increases what only seems exponentially.

Overflow Errors

The maximum amount of text each field (Header, Body, and Footer) can hold is 30,000 characters. You can create and export up to 90K by using all three fields. However, I haven't written error checking on commands that result in a field overflowing. Generally, you will get an error message and either the command will not complete, or your text will get truncated at 30K, depending on the command. While some documents benefit from being large, it is often better to break your documents into smaller pieces anyway. (Note that Apple's TeachText and even its new SimpleText have this same 30K limitation)

HTML Errors

Yes, you can fool the editor with bad HTML codes, which may produce unpredictable results. I haven't coded exhaustively for every possible error, but a fair amount of effort has gone into error checking. The Undo feature should   work in all cases.

Quoted Attributes

Some documents fail to use quotes on Named Anchors. For example

```
<A NAME=target>Hot Text</A>
```

In this example, the word "target" would need to be quoted for HTML.edit to understand and properly handle the reference. All Named Anchors created by HTML.edit will use quotes, but imported documents may cause the popUp menu on the Anchor Utility to act unpredictably. I have tried to check for this in some cases and have written new code to handle attributes better, but you may find I've missed a few.

Help Window

Some hotlinks in the Help window may refer to nonexistent or misspelled sections. If you click on a hotlink to one of these, some very small (4 point, such as "$_{this\ is\ some\ 4\ point\ text}$") text will show up in the Help window. Click on the Help arrow to return to the Contents. And please email me so I can fix it.

Incompatibility with "Dialog View" Extension

HTML.edit uses Jay Hodgdon's "ShowDialog" XCMD to display some of its dialog boxes. The Dialog View extension munges these dialogs by placing the prompt text squarely in the middle of the scroll box. No booms but it looks *ugly*. No quick fix in sight, as no update of the ShowDialog XCMD is forthcoming.

Multiple Monitors

There is an acknowledged problem with dialog placement on multiple monitor systems. I think I've resolved this problem, but I haven't had many opportunities to check on various hardware installations.