

bar

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REVISION HISTORY

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Chapter 1

bar

1.1 bar_plugin: Introduction

bar_plugin

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bar_plugin is a PLUGIN replacement for the
BAR elemnt in EasyGUI, with percentile width.

Constructor

Methods

Tags

Exceptions

History

1.2 bar_plugin: Constructor

Constructor

bar(tags=NIL:PTR TO tagitem)

For creating a new plugin object use for example:

```
DEF bar:PTR TO bar_plugin  
NEW bar.bar([..., TAG_DONE])
```

1.3 bar_plugin: New Methods

```
set(tag, value)
```

By calling this method it's possible to change attributes at runtime. You can use all tags with the S flag set. This method can also be used before the GUI is created and when the window is closed.

Value is a LONG and contains the argument for the used tag.

Example:

```
DEF bar:PTR TO bar_plugin
...
NEW bar.bar([..., TAG_DONE])
...
bar.set(PLA_Bar_Disabled, TRUE)
...
```

1.4 bar_plugin: Tags

The letters [IS.] show you when the tags can be used.

I = Initialisation

S = Set Method

```
PLA_Bar_Percent          [IS.]
```

How much of the allocates space the actual rendering of the bar should fill up (this number should be between 1 and 100).

```
PLA_Bar_Vertical         [I..]
```

Boolean; if FALSE (default), the bar will be horizontal, if TRUE then it will be vertical.

1.5 bar_plugin: Exceptions

Constructor

"util" will be raised if the utility.library has not been opened.

1.6 bar_plugin: History

v1.0

(25.5.98)

- o Initial release.