

ARBIndex-3

COLLABORATORS

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Chapter 1

ARBIndex-3

1.1 ARExx For Beginners - Index Part 3

AREXX FOR BEGINNERS

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER

A B C D E F G H I J K L M

N O P Q R S T U V W X Y Z

MAIN INDEX

=== End of Text ===

1.2 ARExx For Beginners - Index Part 3 - A

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - A

B C D E F G H I J K L M

N O P Q R S T U V W X Y Z

MAIN INDEX

Addressing Other ARExx Programs
Addressing Other Programs Pt 1
Addressing Other Programs Pt 2

Apostrophes As Delimiters
Apostrophes in Text

AREXX, Starting
AREXX, Stopping
AREXX, What is it?
AREXX, What is needed?

Arithmetic Operators

Arrays (Compound Symbols)

=== End of Text ===

1.3 ARexx For Beginners - Index Part 3 - B

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - B

A C D E F G H I J K L M

N O P Q R S T U V W X Y Z

MAIN INDEX

Binary Strings

Bit Manipulations

=== End of Text ===

1.4 ARexx For Beginners - Index Part 3 - C

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - C{UB}

A B D E F G H I J K L M

N O P Q R S T U V W X Y Z

MAIN INDEX

Clips & The Clip List

Command Syntax

Command Utilities

Command/Instruction Differences

Comments, What are?

Communication between ARexx Programs

Comparison Operators

Comparisons, Exact

Comparisons, Numeric

Comparisons, String

Compound Symbols

Concatenation of Strings

Conditional Statements
Conditional Statements Exiting

Consoles, Opening & Talking To

Constants (Symbols)

Current Directory for Programs

=== End of Text ===

1.5 ARexx For Beginners - Index Part 3 - D

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - D

A B C E F G H I J K L M
N O P Q R S T U V W X Y Z

MAIN INDEX

Debugging - See Tracing
Debugging - See Errors

Delimiters For Strings
Delimiters, Which To Use

Direct Programs

Directories, Viewing

Disk Files, Handling

=== End of Text ===

1.6 ARexx For Beginners - Index Part 3 - E

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - E

A B C D F G H I J K L M
N O P Q R S T U V W X Y Z

MAIN INDEX

Engineering Notation

Error Checking, Initial Scan
Error Detection, Point of

Error Numbers & Error Text
Error Severity
Error Tracing & Debugging Part 1
Error Tracing & Debugging Part 2
Error Tracing & Debugging Part 3
Error Tracing & Debugging Part 4

Escape Sequence, What Is?
Escape Sequences with SAY
Escape Sequences in Text
Escape Sequences, Codes

Exporting Strings to Memory

=== End of Text ===

1.7 ARexx For Beginners - Index Part 3 - F

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - F

A B C D E G H I J K L M
N O P Q R S T U V W X Y Z

MAIN INDEX

Files, About
Files, Check existence
Files, Check Information About
Files, Closing
Files, End Of
Files, Handling
Files, Opening
Files, Position In
Files, Position In, Changing
Files, Reading Characters From
Files, Reading Lines From
Files, Writing Characters To
Files, Writing Lines To

Function Hosts
Function Libraries
Function Libraries, Adding
Function Libraries, Removing
Functions used with ADDRESS
Functions, Problem after using ADDRESS
Functions, ARexx Handling Of
Functions, Arguments for
Functions, Bit Manipulation
Functions, Built In
Functions, Construction Of
Functions, Conversion
Functions, Date
Functions, Internal

Functions, Invoking
Functions, Keywords
Functions, Numeric
Functions, Purpose Of
Functions, Random Number
Functions, Random, Seeding
Functions, Results From
Functions, Returning From
Functions, Search Method used
Functions, String
Functions, String, More
Functions, Symbols in
Functions, Time
Functions, Types of

=== End of Text ===

1.8 ARexx For Beginners - Index Part 3 - G

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - G

A B C D E F H I J K L M
N O P Q R S T U V W X Y Z

MAIN INDEX

Getting Started

Global Tracing Window

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1.9 ARexx For Beginners - Index Part 3 - H

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - H

A B C D E F G I J K L M
N O P Q R S T U V W X Y Z

MAIN INDEX

Hexadecimal Strings

Host Address

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1.10 ARexx For Beginners - Index Part 3 - I

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - I

A B C D E F G H J K L M
N O P Q R S T U V W X Y Z

MAIN INDEX

Importing Strings from Memory

Instruction/Command Differences

Integers

Interpreted Language

Interpreting Expressions

InterProcess Communication (IPC)

Interrupts & signalling

Inverted Commas As Delimiters

Inverted Commas In Text

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1.11 ARexx For Beginners - Index Part 3 - L

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - L

A B C D E F G H I J K M
N O P Q R S T U V W X Y Z

MAIN INDEX

Labels

Launching Scripts ex Programs

Length of Strings

Lines, in files, what are?

Logical Operators

Loop, or Not Loop ?

Loops, Breaking out of

Loops, How Many Times To Loop

Loops, Iterating

Loops, Leaving
Loops, Nesting
Loops, Part 1
Loops, Part 2
Loops, Repeating
Loops, What are?

=== End of Text ===

1.12 ARexx For Beginners - Index Part 3 - M

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - M

A B C D E F G H I J K L
N O P Q R S T U V W X Y Z

MAIN INDEX

Memory Allocation, ARexx pool
Memory Allocation, System pool
Memory Freeing, ARexx pool
Memory Freeing, System pool
Memory Handling
Memory Reading From
Memory Writing To

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1.13 ARexx For Beginners - Index Part 3 - N

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - N

A B C D E F G H I J K L M
O P Q R S T U V W X Y Z

MAIN INDEX

Nesting IF..THEN's

Nesting Loops

No Operation

Numbers

Numeric Settings

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1.14 ARexx For Beginners - Index Part 3 - O

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - O

A B C D E F G H I J K L M
N P Q R S T U V W X Y Z

MAIN INDEX

Operators, Arithmetic
Operators, Comparison
Operators, Concatenation
Operators, Logical
Operators, Priorities

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1.15 ARexx For Beginners - Index Part 3 - P

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - P

A B C D E F G H I J K L M
N O Q R S T U V W X Y Z

MAIN INDEX

PAD option in Functions

Parsing & Templates Part 1
Parsing & Templates Part 2
Parsing, Input Sources
Parsing, By Absolute Markers
Parsing, By Pattern Markers
Parsing, By Relative Markers
Parsing, By Tokenisation
Parsing, Place Holder
Parsing, Scanning By Patterns
Parsing, Scanning By Position
Parsing, Types of

Ports (Mention)
Ports
Ports, Checking Availability
Ports, Closing
Ports, Getting Packet Address
Ports, Getting Packet Argument
Ports, Opening

Ports, Replying To Packet
Ports, Waiting For Packet
Ports, Waiting For Port

Printers, Sending to

Priority of Programs

Program Elements
Program Exits
Program Name Suffixes
Program Names
Programs (Mention)
Programs, Launching from Icon
Programs, Where ARexx Looks for

Prompt for Parse & Pull

Pushing into a stream

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1.16 ARexx For Beginners - Index Part 3 - Q

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - Q

A B C D E F G H I J K L M
N O P R S T U V W X Y Z

MAIN INDEX

Queuing into a stream

Quotes

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1.17 ARexx For Beginners - Index Part 3 - R

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - R

A B C D E F G H I J K L M
N O P Q S T U V W X Y Z

MAIN INDEX

Random Number Functions

RC - Special Variable

Repetitive Tasks

Result Symbol

RexxMast, Starting

RexxMast, Terminating

RexxMast, What is?

RexxMast, Where Kept

RexxSupport.Library, Using

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1.18 ARexx For Beginners - Index Part 3 - S

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - S

A B C D E F G H I J K L M

N O P Q R T U V W X Y Z

MAIN INDEX

Scientific Notation

Seeding Random Function

Selecting Alternate Actions

SIGL Special Variable

Signalling & Interrupts

Starting An ARexx Program - The RX Utility

Stopping An ARexx Program

Strings, Chopping Up

Strings, Hexadecimal & Binary

Strings, Introduction

Strings, Joining

Strings, Length Of

Strings, Type Of

Strings, Upper Case

Suffixes for Program Names

Suffixes, Using with RX

Symbols, Assign ex Keyboard

Symbols, Assign with Equal (=)

Symbols, Assign with Equal (=) - Limitations of

Symbols, Comparison of

Symbols, Compound (Mention)
 Symbols, Compound
 Symbols, Compound, Dimensions
 Symbols, Compound, Initialising
 Symbols, Compound, Naming
 Symbols, Compound, Uninitialising
 Symbols, Constants
 Symbols, Dropping Values
 Symbols, Fixed
 Symbols, Identifying
 Symbols, Initialising
 Symbols, Introduction
 Symbols, Naming
 Symbols, Removing Values
 Symbols, Simple
 Symbols, Stem (Mention)
 Symbols, Unitialised
 Symbols, Variable
 Symbols, What are?

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1.19 ARexx For Beginners - Index Part 3 - T

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - T

A	B	C	D	E	F	G	H	I	J	K	L	M
N	O	P	Q	R	S	U	V	W	X	Y	Z	

MAIN INDEX

Talking With Other ARexx Programs
 Talking With Other Programs Pt 1
 Talking With Other Programs Pt 2

Templates & Parsing Part 1
 Templates & Parsing Part 2
 Template, Markers
 Template, Markers, Absolute
 Template, Markers, Pattern
 Template, Markers, Relative
 Template, Multiple
 Template, Targets

Text, Centring
 Text, Display in Window
 Text, Special Effects In

Tracing - See also Errors
 Tracing ALL Clauses
 Tracing COMMAND Clauses
 Tracing LABEL Clauses
 Tracing OFF Options

Tracing, Command Inhibition !
Tracing, Emblems Used In
Tracing, Errors in Logic or Fact
Tracing, Global
Tracing, Interactive Using ?
Tracing, Interactive Using TS
Tracing, Summary & Recommends
Tracing, Which Option To Use?

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1.20 ARexx For Beginners - Index Part 3 - U

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - U

A B C D E F G H I J K L M
N O P Q R S T V W X Y Z

MAIN INDEX

Upper Case Conversion Strings

Utilities, Command

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1.21 ARexx For Beginners - Index Part 3 - V

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - V

A B C D E F G H I J K L M
N O P Q R S T U W X Y Z

MAIN INDEX

Variables - See Symbols

Variables, Special SIGL & RC

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1.22 ARexx For Beginners - Index Part 3 - W

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - W{UB}

A B C D E F G H I J K L M

N O P Q R S T U V X Y Z

MAIN INDEX

Windows, Opening & Talking To

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1.23 ARexx For Beginners - Index Part 3

INDEX PART 3 - TOPICS IN ALPHABETIC ORDER - NO ITEMS

A B C D E F G H I J K L M

N O P Q R S T U V W X Y Z

MAIN INDEX

There are not yet any items for the initial that you selected!!

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