

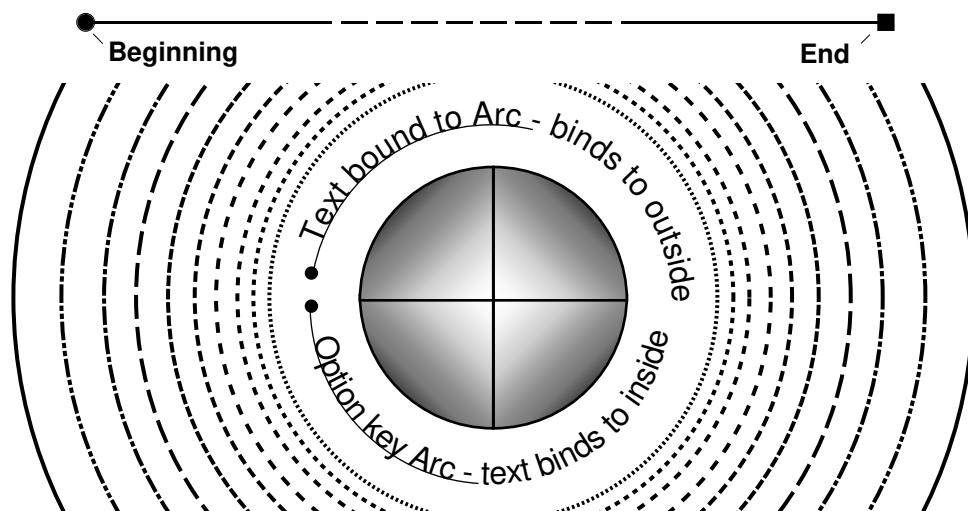
Text tips and shortcuts

Plain	⌘ Shift - P
Bold	⌘ Shift - B
Italic	⌘ Shift - I
Outline	⌘ Shift - O
Underline	⌘ Shift - U
Increase size by 1 point	⌘ Shift - , ⌘ >
Decrease size by 1 point	⌘ Shift - . ⌘ <

When printing directly from CricketDraw the following characters must be accessed through the Symbol font (see the keycaps desk accessory):

® © ≠ ∞ ± ≤ ≥ ° μ ∂ Σ Π π ∫ Ω √ ≈ Δ ÷

BOUND TEXT justifies to the beginning, middle, or end of a path (doubleclick the bound text object to get the justification dialog box)



courtesy of

Thunder Enlightening Press

P.O. Box 332, 905 Corydon Ave., Winnipeg, MB. R3M 3V3 / (204) 453-7872

Design & Typesetting

Supporting:

WORD – Microsoft Corp.
PAGEMAKER – Aldus Corp
CRICKET DRAW – Cricket Software
APPLE LASERWRITER PLUS Resident Fonts



ILLUSTRATOR – Adobe Systems
THUNDERSCAN – Thunderware Inc
SUPERPAINT – Silicon Beach Software
MACDRAW / MACPAINT / HYPERCARD

cricket DRAW v 1.1

Tips & Shortcuts!

FOR **FASTEST SCREEN REFRESH** TOGGLE BITMAP / TEXT ANIMATION TO “OFF” AND OUTLINE FUNCTION TO “ON”. **MOUSE CLICK HALTS REFRESH.**
[TO REDRAW AN INTERRUPTED SCREEN – PRESS COMMAND & MINUS {-}]

CURSOR KEYS = Moves objects a set distance (set in preferences dialog box)

- Option + CURSOR KEYS = Moves 1 pixel at a time
+ COPY = a bitmap screen image with embedded postscript / faster!
+ SAVE AS PICT = a bitmap screen image with embedded postscript
+ PASTE = Paste in Front + SHIFT + PASTE = Paste in Back
+ Reflect on X / Y = Creates a reflected copy

Transfer Modes examples

Linear Fountains – 100% to 0% (created at 180°)

	DOTS Angle = 45°	LINES - HORIZONTAL Angle = 0°	LINES - VERTICAL Angle = 90°
Freq. 75%			
Freq. 50%			
Freq. 25%			
Freq. 9%			































Keyboard shortcuts for menu commands

File	
New...	⌘N
Open...	⌘O
Close	⌘Q
Save	⌘S
Save As...	
Get Document	
Show Clipboard	
Page Setup...	
Print	⌘P
Quit	⌘Q

Edit	
Undo	
Cut	⌘H
Copy	⌘C
Paste	⌘V
Clear	⌘B
Select All	⌘A
Duplicate	⌘D
Edit Object	⌘E
Attributes...	⌘M
Set Type	⌘T

Layout	
Preferences...	
Rulers...	
Grids & Guides	
Actual Size	⌘=
Fit to Window	⌘F
Zoom Out	⌘[-]
Zoom In	⌘[=]
Redraw	⌘-
Show Specs	

Arrange	
Bring to front	⌘1
Send to back	⌘2
Rotate & Tilt...	⌘R
Reflect on X	
Reflect on Y	
Group	⌘G
Ungroup	⌘U
Lock	⌘L
Unlock	
Align Objects...	⌘H

	Create – SHIFT	OPTION	OPTION Double Click	SHIFT + OPTION	Move + SHIFT	Move + OPTION	Double Click		
	Constrains to Vertical, horizontal and 45°				Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
	Constrains to a square	Click on a vertex to add a vertex		Click on a vertex to delete it	Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
	Constrains to a square				Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
	Constrains to a circle				Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
	Constrains to a circular segment	(While creating) Reflects on X & Y	Toggles between open and closed		Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
	Constrains to equal sides	Click on a vertex to add a vertex		Click on a vertex to delete it	Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
	Creates a smoothed polygon from the start	Adds a vertex (for corners in smoothed polygons)	Toggles between open and closed	Click on a vertex to delete it	Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
		Click on a vertex to add a vertex	Toggles between open and closed	Click on a vertex to delete it	Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
	Constrains to a square grate				Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
	Constrains to a circular starburst				Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
					Constrains move to vertical or horiz.	Drags as outline	Shows Attributes Dialog Box		
	OBJECT ATTRIBUTES	Accesses Transfer Modes functions	Border • Width • Intensity • Style • Colour		Fill: • Intensity • Colour		Performs global changes on group selections		
	LINE ATTRIBUTES	Border • Width • Intensity • Style • Colour		Performs global changes on group selections		10 line styles available in pop-up menu			
	DUPLICATION Offset can be set using the Duplication Menu Command and is retained for the duplication tool until another move is made.								
		Shows true outline while rotating					Returns selection to 0° Rotation		
		Shows true outline while tilting					Returns selection to 0° Tilt		
	BITMAP / EPSF Object				Constrains move to vertical or horiz.	Drags as outline	Shows Scaling Factor Dialog Box	BITMAP / EPSF Object	