

**aperckey**

<b>COLLABORATORS</b>
----------------------

	<i>TITLE :</i> aperckey	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		September 23, 2024
<i>SIGNATURE</i>		

<b>REVISION HISTORY</b>
-------------------------

NUMBER	DATE	DESCRIPTION	NAME

# Contents

<b>1</b>	<b>aperckey</b>	<b>1</b>
1.1	aperckey.guide . . . . .	1
1.2	intro . . . . .	1
1.3	install . . . . .	2
1.4	cumming . . . . .	3
1.5	note . . . . .	3
1.6	aboutpws . . . . .	3
1.7	moreinfo . . . . .	4
1.8	bbs . . . . .	5
1.9	music . . . . .	5

---



After installation, your entire keypad will be turned into a virtual drumkit. Just turn the volume up to 11 on your amp and load your CD player with some recommended listening material, and let your "Fingers Do The Drumming" (TM)

## 1.3 install

You will need a lot of samples to begin with: preferably one for each key on the keypad, to make the most of the program.

To install the program, you will need to place a text config file in s: called "samples".

Each line in the config file refers to an assignment to a key on the keypad. The first line refers to the first key, (see below). There are 18 lines in the file. Below is a representation of the keypad, and the associated line number in s:samples..

```

  |15| |16| |17| |18|
  |__| |__| |__| |__|

  |11| |12| |13| |14|
  |__| |__| |__| |__|

  | 7| | 8| | 9| |10|
  |__| |__| |__| |__|

  | 4| | 5| | 6| | 3|
  |__| |__| |__| |  |
  |_____| |  | |  |
  |      1| | 2| |  |
  |_____| |__| |__|

```

Each line has the format:

```
filename,channel,frequency
```

where channel is 0-3 and frequency is 0-22000

A sample configuration file is included. Of course none of you will be able to use it since you won't have the same samples: just rip them out of some of the many thousands of crappy mods out there (and delete the mod when you are done)

I recommend assigning a channel each type of sample: cymbals to one, bass drums to another, snares to another, and toms to the last one.

If you have any keys left over, you can load up useful samples such as crowds, or rapper phrases like "get down", "get back up again", "in the city streets", and "till the night is over". In fact, you could record your own number one techno hit by including the right samples on your keypad...then release the video with you standing there hitting keys on your Amiga keyboard....hmmm..well as long as you wear a baseball cap on backwards and do lots of wierd signs with your free hand..top of the charts for sure.

But I digress. Should you want to quit ==---A-P-E-R-C-K-E-Y--->, just press Amiga-A (the sign of an AMOS program) and hit control-C.

Now load up some recommended listening material, and get a life!

When your skills increase, you won't need any music to help you. You will be able to do fantastic solos that will amaze your friends at a warez party and be sure to get you access to that Warez BBS.

## 1.4 cumming

The next version of ==---A-P-E-R-C-K-E-Y--->, should there be one, will be written in C instead on AMOS, and will be totally system friendly. This has already been started, but I don't have time at the moment, so I just wrote this 10 liner in AMOS to show you what to look forward to. Features to look forward to include:

- friendly GUI (MUI??) interface
- + IFF sample support
- + Programmable keys
- + Session recording so you can save those brilliant improvisations
- + loop mode (like a real drum machine)
- + fills etc
- etc.

If you want this version to see the light of day, please lobby PWS on comp.sys.amiga.\* :)

## 1.5 note

==---A-P-E-R-C-K-E-Y---> requires:

- Amiga computer... (use PWSInfo to find out :)
- KS2.04+
- 1+Meg Fast RAM
- 1+Meg Chip RAM
- Harddisk (with a collection of suitable samples somewhere on it)
- Keypad (sucked in A600's: and u thought u'd never need it eh!)

If ==---A-P-E-R-C-K-E-Y---> works on an Amiga with less than the above, then count yourself lucky. I don't support lame machines.

## 1.6 aboutpws

About PWS.

Press Release 30/9/93

Be sure to catch our many other quality software releases:

PWSInfo      Amiga diagnostic/benchmark program

---

GreatChess The definitive computerized chess game  
PWSHiTerm High speed terminal program.  
SoftAGA gave us a few chuckles did that one! \*\* It really works :) \*\*  
PWSMods Various atonal mods to make your ears bleed.

Soon to be inflicted upon the public:

PWSDemo yes our first ---++++===MeGa===+++--- Demo will be released some  
time in the next few months...

Want to join in the fun at PWS? We are establishing PWS(M)C ...the Piss Weak Software (Mega) Consortium: an international group of fans, supporters, contributors and critics of PWS with the greater aim of increasing user awareness and supporting higher standards of programming on the Amiga. As an introductory offer, new members receive the PWS Gold Collection: the entire PWS Collection on disk with a special preface written by the PWS founding members, and even some rare, never before published PWS stuff, including mods, programming outtakes, and other material not deemed suitable for general PWS distribution.

l8r then dudez!

Don't forget to Kall our board !!

## 1.7 moreinfo

Greetings Fellow Lamerz!

This is my first public statement on behalf of PWS (Piss Weak Software). PWS is an organisation intended to raise the general standard of programming on the Amiga. Unfortunately, it seems that we have done our work too well...and have been left behind ourselves. Well, except for the demo coders..which is our next major target area. But more on that l8r (dudez).

Anyway, don't think that this means we will be giving up bringing you quality Amiga utilities: already major revisions are being planned for SoftAGA and BBSFrazer. In addition, another couple of little tools are nearing completion that will shortly be infesting your drives.

Be advised however, that at the end of this year we shall unleash the most aWeSuM demo ever to hit your screens. We're talking way qool, elite coderz only here. In fact only hackerz and warez dudez will b allowed 2 c it, that's how eLiTe we r. The demo will include all the latest techo-shit "music", written by good \*programmers\*, and mind numbing, blindingly fast, awesumly orginal code, written by good musicians. The demo will run on A500's (no fast mem please), maybe A2000's, and also definitely A4000's !!!! YES! AGA graphics! A patch will also be available to make it run on the A1200 (but only after a month of us insisting it works on all machines). Please, no hard drives. Also, it will work on the A3000, but only after all caches, burst modes have been removed and you have booted into 1.2. But the screen will be corrupted (y didn't u just buy a A500 guyz? So much simpler).

Just to finish up, a review of our releases to date. Firstly there were Great Chess, PWSHi-Term and PWSInfo. A trio of gifts to the Amiga community. These have not made an appearance on the international scene so if you want a copy you'll have to request them. Then came the much applauded SoftAGA, and the brilliant BBSFrazer. Watch out for the very upcoming BBSFrazer 2.0.1a. This would already have made an appearance apart from a certain "recoverable"

