text_dtc

COLLABORATORS			
TITLE : text_dtc			
ACTION	*NAME*	*DATE*	*SIGNATURE*
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REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

text_dtc

1.1   text_dtc.doc

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text.datatype()
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1.2   text.datatype/text.datatype

```
   NAME
text.datatype -- Root data type for text.

   FUNCTION
The text.datatype is the super-class for any text related classes.

   METHODS
OM_NEW -- Create a new text object.

OM_GET -- Obtain the value of an attribute.

OM_SET -- Set the values of multiple attributes.

OM_UPDATE -- Update the values of multiple attributes.

OM_DISPOSE -- Dispose of a text object.

GM_LAYOUT -- Layout the object and notify the application of the
   title and size.

GM_HITTEST -- Determine if the object has been hit with the
   mouse.

GM_GOACTIVE -- Tell the object to go active.

GM_HANDLEINPUT -- Handle input.

GM_RENDER -- Cause the text to render.

DTM_PROCLAYOUT -- Layout (remap) the text on the application's
   process.
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DTM_FRAMEBOX -- Obtain the display environment that the text
    requires.

DTM_SELECT -- Select an area in the text.

DTM_CLEARSELECTED -- Deselect the selected area of the text.

DTM_COPY -- Copy the selected area of the text to the clipboard
    as FTXT. If no area is selected, then the entire text
    is copied.

DTM_PRINT -- Print the selected area of the text. If no area
    is selected, then the entire text is printed.

DTM_WRITE -- Write the selected area of the text to a file.
    If no area is selected, then the entire text is saved.

  TAGS
DTA_TextAttr (struct TextAttr *) -- Text attribute to use for
    the text.

    Applicability is (ISG).

DTA_TextFont (struct TextFont *) -- Text font to use for
    the text.

    Applicability is (G).

TDTA_Buffer (STRPTR) -- Pointer to the text data.

    Applicability is (ISG).

TDTA_BufferLen (ULONG) -- Length of text data.

    Applicability is (ISG).

TDTA_LineList (struct List *) -- List of lines. The elements
    of the list are Line structures (see <datatype/textclass.h>

    Applicability is (G).

TDTA_WordSelect (STRPTR) -- Word that has been double-clicked on.

    Applicability is (NU).

TDTA_WordDelim (STRPTR) -- Characters used deliminate words.

    Applicability is (IS).

TDTA_WordWrap (BOOL) -- Used to turn word wrap on and off.
    Defaults to off.

    Applicability is (ISG).

  SEE ALSO

```
ascii.datatype
```