

Ace Traxx Guide

COLLABORATORS

	<i>TITLE :</i> Ace Traxx Guide		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		August 22, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	Ace Traxx Guide	1
1.1	Welcome !	1
1.2	Introduction	1
1.3	Laptimes	2
1.4	Season	2
1.5	Installation notes	2
1.6	Legal Issue	3
1.7	Ace Floating 2	4
1.8	Ace Space 1	5
1.9	Hall of Tracks	5
1.10	greets	5
1.11	author	6

Welcome to the third release of my Ace Traxx.

After a long time i made some new XTR tracks, but this time only two.

The first is "Ace Floating 2", a nice track with some corners, but not hard at all. This one is constructed by Rip, once again he designed the track at the paper, and i transposed it to the game, because he is to lazy to edit them with the XTR-Editor.

The second one is "Ace Space 1". It's my first track made with the "Space Port" tiles. Actually, nothing special, but funny to drive.

In the "misc" drawer, you can find a Laptimes file, and a Season file.

Big thanks goes to David J. Cruickshank, for sending me his excellent "Skull Army" & "Music" tracks.

Sorry for my poor english.

Ilija Hodak

1.3 Laptimes

In the "misc" drawer is a laptimes file, which contains records of me and my "co-designer", merged with the laptimes from David J. Cruickshank.

The names in the laptimes:

ACE = Ilija Hodak
RIP = Nenad Mitrovic
DJC = David J. Cruickshank

It's easy to manipulate the laptimes with an hex editor, but please don't do this, because it's not fair. Respect the other people, which drives hard to get a lap record. Be a man and don't cheat like a whimp.

1.4 Season

There is a Season file with the Ace Traxx cup in the misc drawer.

The cup consists of the ten tracks i made.

1.5 Installation notes

How to install:

Harddisk users simply run the supplied installation script.

Floppy users may consult the manual, to find out how to install the tracks.

1.6 Legal Issue

The author is in no way liable for any loss of data, damages to software or hardware that may result directly or indirectly from use of any file supplied in this archive.

Copyright / Permission Information

~~~~~

This XTR Tracks can be freely distributed, but are Copyrighted to the Author Ilija Hodak. You are not allowed to change any part of this release, or to sell it for a mass profit. You are NOT allowed to flog off this work as your own.

### Disclaimer & Distribution Rules

~~~~~

This file must be distributed with this section & below in unedited form. All tracks must be distributed with this file in the archive, and this shall be used as the basis for the file description for Aminet/BBS/Other locations.

Silltunna Software Ltd./Black Magic Software are NOT responsible for any damage caused directly or indirectly by the use or misuse of XTreme Racing and any related material whether written by us or otherwise. You use this software at your own risk.

Distribution

~~~~~

None of the materials provided by Silltunna Software may be distributed in any form, INCLUDING graphics and track related materials. Only tracks designed TOTALLY by the user may be legally distributed, and no profit may be made from ANY CUSTOM TRACKS and related data without permission and relevant royalty payments to Silltunna Software Ltd.

If you do wish to use Silltunna Software Tracks as the basis for your own tracks then please ensure they are sufficiently modified before releasing them publically. If we find tracks that have been released with very little modified then the Author will be in big trouble! Otherwise we will turn a blind eye.

By using this software you agree to accept and abide by all these rules.

© Copyright Silltunna Software Ltd. 1996

Email:

rich@xtreme.demon.co.uk [ Richard Whittall ]

Silltunna BBS : 10pm -> 7am : +44 (0)1789 842105

\* Call For All the Latest and Best Tracks \*

## Requirements

~~~~~

XTreme Racing is (of course) required and is 23.99 + 1.00 P&P UK Sterling.
XTR requires any AGA Amiga, and is very enhanced for those with accelerators.

This track works best with the XTR Upgrade which also includes 20 new tracks, new gfx, the full game/gfx/sfx editor and a major XTR upgrade.

Price : 9.99 + 1.00 P&P UK Sterling (Worldwide delivery)

Order from : Guildhall Leisure : +44 (0)1302 890000 (all major credit cards)
Or write a cheque payable to Guildhall Leisure Services at :

Unit 15, Guildhall Industrial Estate, Kirk Sandall, Doncaster
South Yorkshire DN3 1QR, England

PLEASE SUPPORT US. PLEASE DON'T PLAY PIRATE VERSIONS. A LOT OF WORK HAS
GONE INTO THIS PRODUCT AND WE HOPE YOU APPRECIATE IT!

=====

1.7 Ace Floating 2

=====

Track Name	: Ace Floating 2
Track Type	: Race
Release Date	: 12.6.97
Version	: 1.0
Track Author	: Design by Nenad Mitrovic Editing by Ilija Hodak
Graphics Set Required	: Floating graphic set required. Rip2.obj, AceFl.obj and Ace_Floating_Tiles1.chk required.
Any Extra included Gfx	: Rip2.obj, AceFl.obj and Ace_Floating_Tiles1.chk.
Description	: Medium long track with some chicanes and a crossover.
Difficulty Comments	: Medium.
Best Known Lap Time	: 41.20 by Ilija Hodak.
Time to Design	: 3 days

=====

1.8 Ace Space 1

```
=====
Track Name           : Ace Space 1
Track Type           : Race
Release Date         : 12.6.97
Version              : 1.0
Track Author         : Ilija Hodak
Graphics Set Required : Space graphic set required.
                      Ace7.obj, Ace_Space_Tiles1.chk required.
Any Extra included Gfx : Ace7.obj, Ace_Space_Tiles1.chk.
Description           : A track with some chicanes and a crossover.
Difficulty Comments   : Medium.
Best Known Lap Time   : 38.24 by Ilija Hodak.
Time to Design        : 3 days
=====
```

1.9 Hall of Tracks

Hall of Ace Traxx

~~~~~

| Track name     | finished at |
|----------------|-------------|
| ~~~~~          | ~~~~~       |
| Ace Duplo 1    | 14.08.1996  |
| Ace Duplo2     | 30.08.1996  |
| Ace Floating 1 | 08.01.1997  |
| Ace Floating 2 | 26.05.1997  |
| Ace Gothic 1   | 10.08.1996  |
| Ace Snow 1     | 30.09.1996  |
| Ace Snow 2     | 05.01.1997  |
| Ace Space 1    | 01.06.1997  |
| Ace Volcanic 1 | 06.01.1997  |

## 1.10 greets

Greets goes to: Marko Hodak, Niksa & Jelena Jelavic, Semir "Sammy"  
~~~~~ Gentilini, Sanja & Boba Maksimovic, Milan Jankovic,  
David J. Cruickshank and the rest i forgot.

1.11 author

About the Authors

~~~~~

I am a 19 years old yugoslavian, who lives in Germany and still goes to school.  
See a picture.

My "co-designer", Nenad Mitrovic, is a very lazy, 15 years old guy, who doesn't own an Amiga, but often hangs around at my house. Actually he designed two tracks (Ace Duplo 1 & Ace Floating 2). He gave me a plan of the track, and i transposed them to the game. Yes, he paints 15 minutes on the paper, and i must then edit the track for 3 days. Like i said before, he is a very lazy guy.

Contact details

~~~~~

You like my tracks? You designed some too? If you answered both questions with yes, then send me a disk with your tracks and in recieve you will get a disk from me with my newest tracks.

Poor english, i know.

For comments, bug reports, track-swapping write to:

Ilija Hodak
Hasstr. 5
D-90431 Nürnberg
Germany