Civilization_to_HD

Created 25 Gray and ©1998.

COLLABORATORS

	TITLE : Civilization_to_HD		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY	Created 25 Gray and ©1998.	August 22, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Civilization_to_HD

1.1   main

Welcome to the help documentation for "Civilization_to_HD V1.02".

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Introduction

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1.2   introduction

Welcome to the "Civilization_to_HD" Guide. This help file was created to assist you in any

case of difficulty, and to suggest solutions for any problems you may encounter.

The Civilization installer supplied with the game is now very outdated, not to mention

it fails to install the game properly (at least on my version). After installation, the

game would ask for "Disk 8"; even though there were only four disks. For those without

that problem with the original installer, this installer will still work for you.

This installer will also automatically assign the four disks (plus the "Ghost" disk 8).

The necessary changes will be made to your s:user-startup file without the need for

your intervention. Once the game is installed successfully, the installer will remind

you to reset your Amiga, to let the assigns take effect and allow the game to work

properly.

I hope this Installer is of use to you and wish you many happy hours of

enjoyment playing "Civilization".

Scott.

1.3   contents

You should find the following files contained in this Archive:

Civilization_to_HD.info - Main drawer icon

Civilization_to_HD/Civilization_to_HD - Main program

Civilization_to_HD/Civilization_to_HD.info - .info file for main program

Civilization_to_HD/Civilization_to_HD.guide - AmigaGuide documentation

Civilization_to_HD/Civilization_to_HD.guide.info - .info file for Amigaguide doc

Civilization_to_HD/Civilization_to_HD/Icons/Civilization.info - .info file for installed game dir

If any files are missing, the main archives are held at:

www - http://www.sledge.demon.co.uk

email - scott@sledge.demon.co.uk

Cheers.

1.4   installation

Simply double-click on "Civilization_to_HD" and follow the on-screen instructions. It

couldnt be simpler. :)

Help is available at each step by pressing the "Help.." button.

1.5   disclaimer

This Installer is supplied "as is".

No warranty of any kind is either expressed or

implied.

Use of this Installer is your confirmation

that you have read this notice and

accept the terms presented herein.

Thank you.

1.6   copyright

This documentation and Install program are Copyright ©1998 by Scott Gray. This work you

are viewing now represents days of careful work and modifications, code cleanups etc.

I have no objections to you looking at the code used in the Installer and modifying it

for your own personal use. Re-distributing it is not permitted.

The Icons used in the Icons drawer are the copyright of their respective owners.

1.7   requirements

This Installer should run on any OS2.0/OS3.0/OS3.1 Amiga with 1Mb of memory. (2mb or

more recommended.)

This Installer was created and used on an Amiga 1200 with the following additions:

OS3.0 (V39.106)

Apollo A1220 25MHz Accelerator

6Mb ram

60Mb Conner HD

USR 28.8 Modem.

Philips CM8832 Monitor.

Tested with Commodore's Installer V43.3.

1.8   thanks

Thanks go to me in this case for doing the work.

Thanks go to Lisa for inspiration and keeping me full of tea.

Thanks also go to Kirk for lending me his copy of Lemmings 3 to write a suitable

installer for that. Cheers mate!

And also to Dave Coombe for lending me the SimCity/Ant/Life collection so I could write

a suitable installer for those.

Look out for my other Installers coming your way soon!

1.9   bugs

Known bugs with this Installer:

A problem may arise when trying to install Civilization to your SYS: partition when it

has around 2,274,000 and 2,299,999 bytes free. The installer will check for install

space and find that, in both cases (program and fonts), there is enough install space.

However, the installer does not recognise that both are going on the same partition and

will install the fonts ok, but the program will not be able to fit on the remaining

drive space.

This will only affect you if you select DH0: as your install destination, and DH0: has

between 2,274,000 and 2,299,999 bytes left available. Choosing DH1: as a destination, or

simply if you have more than 2.3Mb available on DH0: will not reveal this problem.

This will be fixed with a new checking routine available in V1.03

1.10   version history

V1.02 (25-Jul-1998)

Added ability to check if there is already a "Civilization" drawer in the target

install path. If there is a match, then the user will be notified by the installer.

Over-writing the previous installation will be allowed, but only after issuing the

warning first.

V1.01 (10-Jan-1998)

This version now contains the promised disk checking routines to examine your HD for

available space, so the dreaded "Device xxxx is full" requester should never appear. It

is also possible to get checksum errors when a game is stuffed onto a partition with

too little space; yup, it happened to me.

Also, your SYS:Fonts drawer will be examined for the 30k needed for the Civilization

fonts. If there is less, you will be invited to remove any unwanted files from your

SYS: partition until 30k becomes available again.

V1.00 (03-Jan-1998)

Initial Creation.

Diskspace checking routine removed due to problems. Will be fixed next version.

1.11   to do...

Try and find some way around the fact that all the save game files are just dumped in

the root directory of the device you chose to save to. Floppy disks are ok, but DH0 and

DH1 for example now sport about 10 loose files in the root dir. This is not an

installer problem, but the game itself not saving to its own directory to keep things

neat.

Nevertheless I will try to come up with a solution that may be incorporated in future

versions.

1.12   other installers

Yes! There is a growing catalogue (well, more like pamphlet at this stage) of game

Installers being created. Other Installers include:

Beneath a Steel Sky - The monumentally crap original installer now gets a replacement

that is not only user friendly but also 4x to 5x faster!!!

The Patrician - The original installer supplied with the game was poo.

The Settlers - Revamp for the poor old original installer.

Lemmings 3 - Will automatically assign the game to s:user-startup (unlike the original)

Liberation - At last, a sensible, easy way of installing this game to your HD!

SimCity

Monkey Island

Eye of the Beholder

COMING SOON:

Theme Park_to_HD

1.13   features

As of V1.02 this installer will now check for sufficient space in the chosen partition.

Also will check SYS:Fonts for 30k needed for the Civilization fonts.

Added ability to check wether a previous installation of "Civilization" exists in the

install path.

1.14   piracy

While this utility is intended for copying games software from floppy to hard-disk, and

by its very nature makes, in effect, duplicates of the original software, I do not in

any way condone its use for piracy purposes.

The intention is for bona-fide users, having legally bought their software from an

authorised retailer, to use this utility to easily and smoothly install their sofware

onto their hard-drive.

This utility has been tested fully on my system and works every time. However, setups

vary widely and of course there may be some unforseen circumstances where my software

does not work as intended. This is where you can assist me by e-mailing me with your

machine details, any accelerators, HD model, extra RAM you may have (and of course the

OS version too.)

I can be contacted at:

www: http://www.sledge.demon.co.uk

email: scott@sledge.demon.co.uk

Thanks.