

**BulletL**

<b>COLLABORATORS</b>
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	<i>TITLE :</i> BulletL		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		November 24, 2024	

<b>REVISION HISTORY</b>
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NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## BulletL

### 1.1 BulletL

#### Prozeduren

CloseEngine  
OpenEngine

GetGlyphMap  
ReleaseInfoA

ObtainInfoA  
SetInfoA

#### Konstanten

bulletName

#### Variablen

bulletBase

bulletVersion

### 1.2 TMP:Modula-2/BulletL.def

```
DEFINITION MODULE BulletL {"bullet.library", 38};  
(* 04-Sep-92/bp *)
```

```
FROM SYSTEM IMPORT  
  ADR, ADDRESS, LONGSET;  
IMPORT  
  R,  
  d:BulletD;
```

```
CONST  
  bulletName="bullet.library";  
VAR  
  bulletVersion:INTEGER;  
  bulletBase:d. BulletBasePtr ;
```

```
PROCEDURE CloseEngine(glyphEngine{R.A0}:d. GlyphEnginePtr ); CODE -36;  
PROCEDURE GetGlyphMap(  
  glyphEngine{R.A0}:d. GlyphEnginePtr ;  
  glyphCode{R.D0}:LONGINT;
```

```
VAR glyphMap{R.A1}:d. GlyphPtr ):LONGCARD; CODE -60;
PROCEDURE ObtainInfoA(
  glyphEngine{R.A0}:d. GlyphEnginePtr ;
  tagList{R.A1}:ADDRESS):LONGCARD; CODE -48;
PROCEDURE OpenEngine():d. GlyphEnginePtr ; CODE -30;
PROCEDURE ReleaseInfoA(
  glyphEngine{R.A0}:d. GlyphEnginePtr ;
  tagList{R.A1}:ADDRESS):LONGCARD; CODE -54;
PROCEDURE SetInfoA(
  glyphEngine{R.A0}:d. GlyphEnginePtr ;
  tagList{R.A1}:ADDRESS):LONGCARD; CODE -42;

END BulletL.lib38
```