

# **Yass**

Albert Schweizer

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COLLABORATORS

	TITLE : Yass		
ACTION	NAME	DATE	SIGNATURE
WRITTEN BY	Albert Schweizer	November 24, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## Yass

### 1.1 Yet Another Screen Selector

```
Yass - Yet Another Screen Selector

Copyright © 1993-1995 Albert Schweizer

Version 2.4 (05.12.94)

~Description~~~~ What is Yass ?
~Copyright~~~~~ Please note!
~Author~~~~~~~ About me :-)

~Requirements~~ What you need to run
~Starting~~~~~ How to run

~ToolTypes~~~~~ Tooltypes and CLI-Options
~Usage~~~~~~~ How to use it

~Warnings~~~~~~ !! Attention !!

~Locale~Support~ Yass speakes YOUR language
~Testing~~~~~~~ Yass runs on these machines...
~Credits~~~~~~~ Thanx to...
~Todo~~~~~~~ Some work is still left...
~Bugs~~~~~~~ Bugs ?! No Bugs !
~History~~~~~~ Yass' evolution...

~Index~~~~ ~~~~~ Index
```

### 1.2 Description

#### DESCRIPTION

Yass is a Screen & Window-Selector Commodity for Amigas with OS2.0 or higher. Here's a rundown of Yass' features:

- o Completely controllable via keyboard.

(of course you can use your mouse, if you really want to).

- o Shows Screens and Windows (option).
- o Shows PublicScreenname or ScreenTitle (option).
- o Ability to change the default PublicScreen.
- o Opens window even on non-public screens (option).
- o Font-sensitive.
- o Resizeable window.
- o Saves settings (size, hotkeys, ...) in ToolTypes
- o Nice GUI with some OS3.x features
- o Locale-support (OS2.1 + OS3.x)
- o configurable hotkeys for screens and windows
- o configurable mousebutton-popup-feature  
(completely controllable via mouse)
- o Screen- and Window-shuffle via hotkeys

## 1.3 Copyright

### COPYRIGHT

Yass is freely distributable.

Yass is free to be spread on public-domain and shareware disks especially on Fred Fish's AmigaLibDisks + CD-ROM, as long as they are sold for a reasonable charge that is less than US \$6 or DM 8.- per disk. For use in commercial products the permission of the authors is required. Yass may be copied and distributed via electronic networks such as the Internet (especially AmiNET), also it may be held available on anonymous ftp-servers, mail-boxes or BBS's.

The Copyright is still by the Author.

And, of course, you cannot hold me responsible for any kind of damage that Yass may cause.

## 1.4 Author

### AUTHOR

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PS. IF YOU LIKE THIS PROGRAM, SEND ME A POSTCARD !!

-----BEGIN PGP PUBLIC KEY BLOCK-----

Version: 2.3a

mQBNAi0BETcAAAECANzWqHSj72uAu3gpk8AorRGRysFz2EK39U2aSDPDhIa7+7lO  
bzIFrIZyXh4Jv7Sm08gSB+KjAJYVSrzHCGn0be0ABRG0L0FsYmVydCBTY2h3ZWl6  
ZXIgaPHNjaHdlaXpyQHJ6LmZodC1lc3NsaW5nZW4uZGU+  
=0Wvy

-----END PGP PUBLIC KEY BLOCK-----

## 1.5 Requirements

REQUIREMENTS

- o Any Amiga with OS2.0 (V37) or higher
- o Some screens and windows :-)

## 1.6 Starting

STARTING

Yass is a COMMODITY, therefore it only runs under WB Release 2.0 (V37.175) and newer. A Commodity is normally started in the "SYS:WBStartup" drawer. So it will be automatically started on the workbench startup (LoadWB, usually in "S:Startup-Sequence"). So, just copy "Yass" and "Yass.info" to "SYS:WBStartup", or click and move the icon to the drawer.

To get Yass started without rebooting now, double-click the icon. If the Tool Types weren't changed yet, a window shows up. Double-click once more, if the window doesn't show up.

You can start Yass from the CLI or another Shell.  
(If started from CLI/shell, the 'Save Settings' feature is not available)  
For example you can start Yass in the S:User-Startup:  
Run >NIL: <NIL: Yass CX\_POPUP=NO

## 1.7 ToolTypes and CLI-Options

TOOLTYPES AND CLI-OPTIONS

Yass knows some ToolTypes which can either be located within the

---

.info file or may be issued on the command line. The syntax should be of the form ToolType=Value.

Here are the ToolTypes the program recognizes.

DONOTWAIT

When started from WBStartup, let  
WB know that it doesn't have to wait  
for Yass.

CX\_PRIORITY=<-128 - 129>

Priority in "commodities.library"'s queue  
Default: 0

CX\_POPUP=<YES | NO>

When Yass is started, the Screenlist-Window may show  
up when set to 'YES' or any (!) other String than 'N\*'.  
Default: YES

CX\_POPKEY=<HotKey>

The hotkey which opens Yass' Window.  
You will get a DisplayBeep if the hotkey is not valid.  
Default: Shift Escape

CX\_MOUSEKEY=<any combination of left,right,mid or off>

(actually you only need a combination of lowercase l,r or m)  
To disable this feature, use 'off' as keyword. (CX\_MOUSEKEY=off)  
Default: left+right mousebutton

NEXTWIN=<HotKey>

Hotkey for next window (windowshuffling).  
To disable this feature, use 'off' as hotkey. (NEXTWIN=off)  
Default: LCommand Right

PREVWIN=<HotKey>

Hotkey for previous window (windowshuffling).  
To disable this feature, use 'off' as hotkey. (PREVWIN=off)  
Default: LCommand Left

NEXTSCR=<HotKey>

Hotkey for next screen (screenshuffling).  
To disable this feature, use 'off' as hotkey. (NEXTSCR=off)  
Default: LCommand Down

PREVSCR=<HotKey>

Hotkey for previous screen (screenshuffling).  
To disable this feature, use 'off' as hotkey. (PREVSCR=off)  
Default: LCommand Up

EXTPOPUP=<YES | NO>

Yass' Screenlist-Window will popup on every screen  
(even on non-public screens !) when set to 'YES' or any  
other string than 'N\*'. See WARNINGS for more information.  
Will be changed by 'Save Settings'  
Default: YES

SHOWWINDOWS=<YES | NO>

---



The Screenlist will also contain windows when set to 'YES' or any other string than 'N\*'.  
Will be changed by 'Save Settings'  
Default: NO

SCREENNAME=<Title | PubName>  
Show Screen-Title or PublicScreen-name (if available)  
Will be changed by 'Save Settings'  
Default: PubName

WIDTH=<startup width>  
Yass' Screenlist-Window width at startup.  
Will be changed by 'Save Settings'  
Default: 260

HEIGHT=<startup height>  
Yass' Screenlist-Window height at startup.  
Will be changed by 'Save Settings'  
Default: 243

PREFEREDWINDOW=<Pattern>  
<Pattern> is a case-sensitive AmigaDOS-Pattern.  
If you select a screen with a window on it, which title matches <Pattern>, it will be activated.  
Default: #?Shell#?

FORBIDDENWINDOW=<Pattern>  
<Pattern> is a case-sensitive AmigaDOS-Pattern.  
If you select a screen with a window on it, which title matches <Pattern>, it will never be activated.  
Default: Clock

BACKPATTERN=<YES | NO>  
Yass' window will contain a background-pattern when set to 'YES' or any other string than 'N\*'.  
The active-window-titlebar-color will be used to draw the background-pattern (use OS3.x-palette-prefs to change).  
Will be changed by 'Save Settings'  
Default: YES

RENDERTYPE=<+|- [ NONE | RIDGE | BUTTON | ICONDROPBOX ]>  
Use '-' to draw BevelBoxes in recessed-mode.  
RIDGE | BUTTON | ICONDROPBOX selects rendertype for BevelBoxes ( OS3.x Only ).  
Use +NONE or -NONE to turn BevelBox-drawing off.  
OS2.x - BevelBoxes will always be drawn in BUTTON-look.  
(I prefer RIDGE or BUTTON, ICONDROPBOX looks ugly ;-)  
Will be changed by 'Save Settings'  
Default: +NONE

SMARTSELECTOR=<YES | NO>  
Next screen will be the active Screenlist-item when set to 'YES' or any other string than 'N\*'. If you don't like this behavior, use NO, and the actual screen will be the active Screenlist-item.  
Will be changed by 'Save Settings'

---

Default: YES

HOTKEY<num>=P(<Pubname>) S(<Scrname>) W(<Winname>)~H(<HotKey>)  
 <num> is the hotkeynumber. This should be 0,1,2,3, .. ,9,10,~..  
 <publicscreenname>, <screenname>, <windowname> are~case-sensitive  
 AmigaDOS-Pattern for the desired (pub)screens and windows.  
 <HotKey> is a valid CX-hotkey-description.

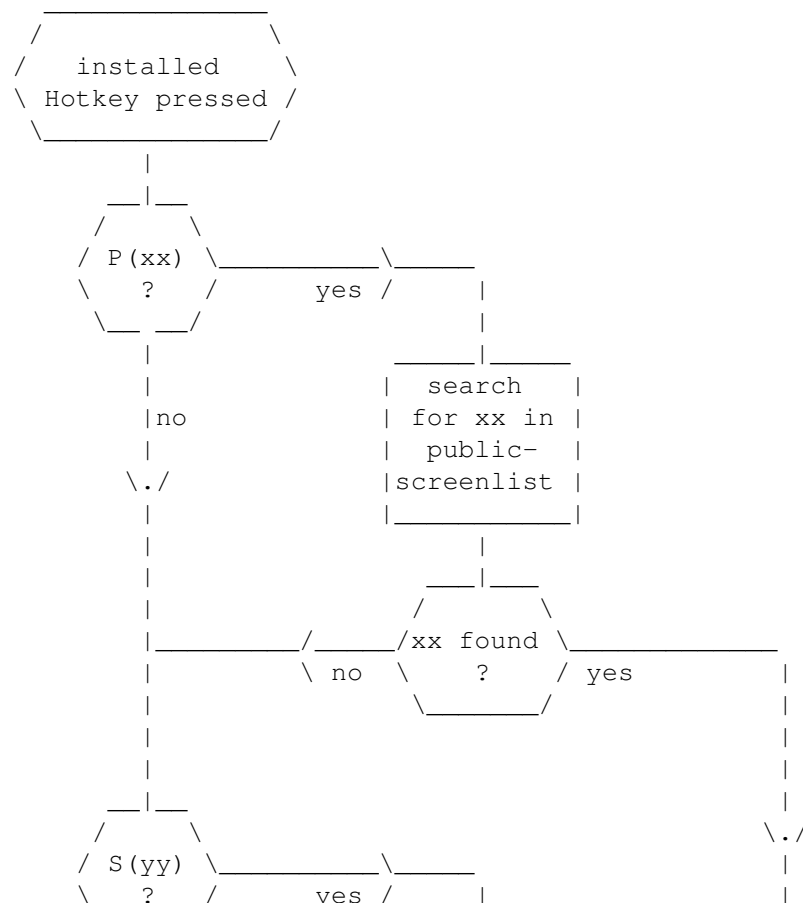
Examples: HOTKEY0=W(#?Shell#?) H(shift f1)  
 HOTKEY1=P(Workbench) H(shift f2)  
 HOTKEY2=P(CygnusEdScreen1) H(shift f3)  
 HOTKEY3=P(DOPUS#?) H(shift f4)  
 HOTKEY4=P(TERM) H(shift f5)  
 HOTKEY5=S(GadToolsBox#?) H(shift f6)

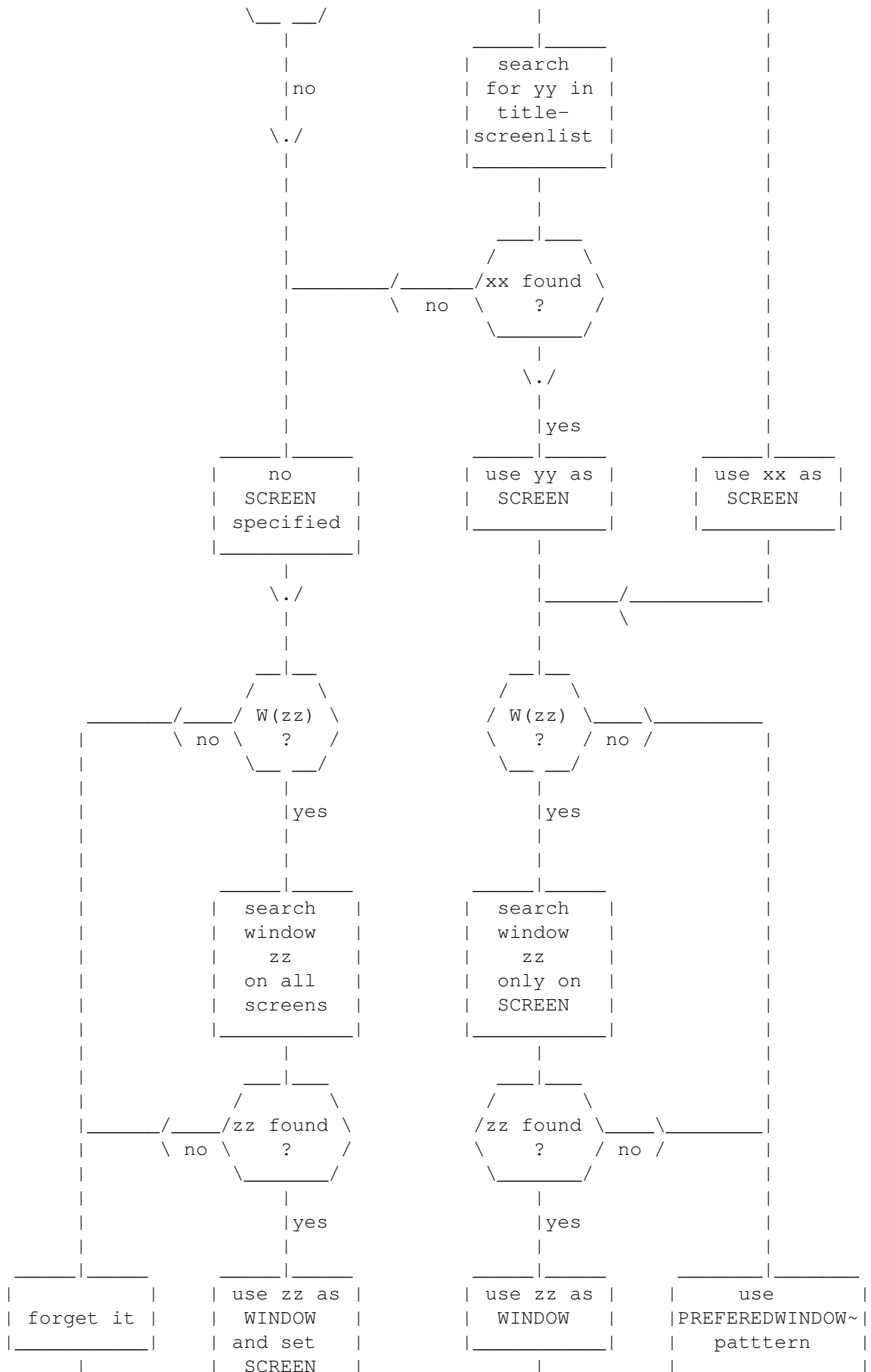
See Hotkey-Priority-Scheme for more informations...

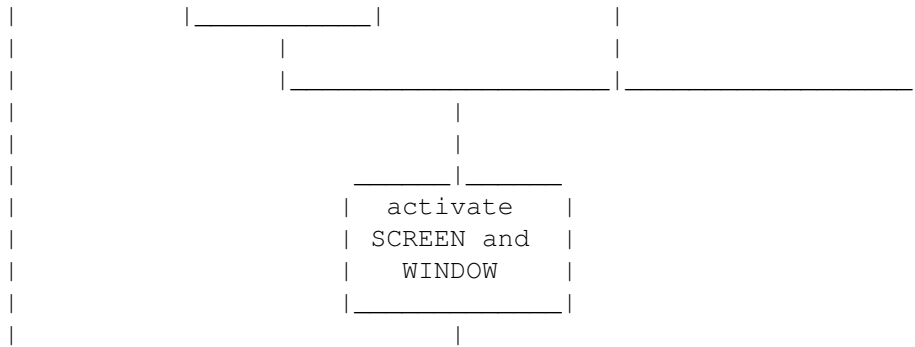
## 1.8 Hotkey-Priority-Scheme

HOTKEY-PRIORITY-SCHEME

xx: Publicscreenname  
 yy: Screenname  
 zz: Windowname







## 1.9 AmigaDos Patterns

### AMIGADOS PATTERNS

AmigaDos patterns are used to include/exclude a list of named screens/windows for a particular feature. These pattern specifications aid in compatibility with other programs you may use.

Pattern matching is case-sensitive. "Amiga" is not the same as "AMIGA". The patterns are fairly extensive, and approximate some of the ability of Unix/grep "regular expression" patterns. Here are the available tokens:

?	Matches a single character.
#	Matches the following expression 0 or more times.
(ab cd)	Matches any one of the items seperated by ' '. Note: The original document has a typo 'seperated'.
~	Negates the following expression. It matches all strings that do not match the expression (aka ~(foo) matches all strings that are not exactly "foo").
[abc]	Character class: matches any of the characters in the class.
[~bc]	Character class: matches any of the characters not in the class.
a-z	Character range (only within character classes).
%	Matches 0 characters always (useful in "(foo bar %)").
*	Synonym for "#?", not available by default in 2.0. Available as an option that can be turned on.

"Expression" in the above table means either a single character (ex: "#?"), or an alternation (ex: "#(ab|cd|ef)"), or a character class (ex: "#[a-zA-Z]").

If you're not used to patterns, you may find all of that quite daunting. Consult your system manual for further details.

Some examples:

1. My preferred windows are ShellWindows. The windowtitle looks like: "AmigaShell" or "WShell.2" - I use

```
PREFEREDWINDOW=#?Shell#?
```

2. I have a Clock on my WB-Screen, and I never want to activate this window - I use

```
FORBIDDENWINDOW=Clock
```

## 1.10 hotkeys

How to define a Hot Key

This chapter describes how to define a Hot Key as an Input Description String, which is then parsed by Commodities. Each time a Hot Key is activated Commodities generates an event which is used by Yass. A description string has the following syntax:

```
[<class>] {[<->][<qualifier>]} [<->][upstroke] [<key code>]
```

All keywords are case insensitive.

class describes the InputEvent class. This parameter is optional and if it is missing the default rawkey is used. See InputEvent~classes.

Qualifiers are "signals" that must be set or cleared by the time the Hot Key is activated; otherwise no event will be generated. For each qualifier that must be set you supply its keyword. All other qualifiers are expected to be cleared by default. If you want to ignore a qualifier, just set a - before its keyword. See Qualifiers.

Normally a Hot Key event is generated when a key is pressed. If the event should be generated when the key is released, supply the keyword upstroke. When both press and release of the key should generate an event, use -upstroke.

The key code is depending on the InputEvent class. See Key~codes.

```
~InputEvent~classes~
~Qualifiers~~~~~
~Key~codes~~~~~
~Hot~Key~examples~~~
```

Note: Choose your hot keys carefully, because Commodities has a high priority in the InputEvent handler chain (i.e. will override existing definitions).

## 1.11 InputEvent classes

InputEvent classes

Commodities supports most of the InputEvent classes that are generated by the input.device. This section describes those classes that are most useful for Yass Hot Keys.

rawkey

---

This is the default class and covers all keyboard events. For example rawkey a or a creates an event every time when the key "a" is pressed. You must specify a key code for this class. See rawkey.

rawmouse

This class describes all mouse button events. You must specify a key code for this class. See rawmouse.

diskinserted

Events of this class are generated when a disk is inserted in a drive. This class has no key codes.

diskremoved

Events of this class are generated when a disk is removed from a drive. This class has no key codes.

## 1.12 Qualifiers

Qualifiers

Some keyword synonyms were added to Commodities V38. These are marked with an\*.

lshift, left\_shift \*

Left shift key.

rshift, right\_shift \*

Right shift key.

shift

Either shift key.

capslock, caps\_lock \*

Caps lock key.

caps

Either shift key or caps lock key.

control, ctrl \*

Control key.

lalt, left\_alt \*

Left alt key.

ralt, right\_alt \*

Right alt key.

alt

Either alt key.

lcommand, lamiga \*, left\_amiga \*, left\_command \*

Left Amiga/Command key.

rcommand, ramiga \*, right\_amiga \*, right\_command \*

Right Amiga/Command key.

---

numericpad, numpad \*, num\_pad \*, numeric\_pad \*

This keyword must be used for any key on the numeric pad.

leftbutton, lbutton \*, left\_button \*

Left mouse button. See note below.

midbutton, mbutton \*, middlebutton \*, middle\_button \*

Middle mouse button. See note below.

rbutton, rightbutton \*, right\_button \*

Right mouse button. See note below.

repeat

This qualifier is set when the keyboard repeat is active. Only useful for InputEvent class rawkey.

Note: Commodities V37 has a bug which prevents the use of leftbutton, midbutton and rbutton as qualifiers. This bug is fixed in V38.

## 1.13 Key codes

Key codes

Each InputEvent class has its own key codes:

~rawkey ~

~rawmouse~

## 1.14 rawkey key codes

Key codes for InputEvent class 'rawkey'

Some keywords and synonyms were added to Commodities V38. These are marked with an \*.

a-z, 0-9, ...

ASCII characters.

f1, f2, ..., f10, f11 \*, f12 \*

Function keys.

up, cursor\_up \*, down, cursor\_down \*, left, cursor\_left \*, right, cursor\_right \*

Cursor keys.

esc, escape \*, backspace, del, help tab, comma, return, space, spacebar \*

Special keys.

enter, insert \*, delete \*, page\_up \*, page\_down \*, home \*, end \*

Numeric Pad keys. Each of these key codes must be used with the numericpad qualifier keyword!

## 1.15 rawmouse key codes

Key codes for InputEvent class 'rawmouse'

These keywords were added to Commodities V38. They are not available in V37.

mouse\_leftpress

Press left mouse button.

mouse\_middlepress

Press middle mouse button.

mouse\_rightpress

Press right mouse button.

Note: To use one of these key codes, you must also set the corresponding qualifier keyword, e.g.

rawmouse leftbutton mouse\_leftpress

## 1.16 Hot Key examples

Examples for Hot Keys

ralt t

Hold right Alt key and press "t"

ralt lalt t

Hold left and right Alt key and press "t"

alt t

Hold either Alt key and press "t"

rcommand f2

Hold right Amiga key and press the second function key

numericpad enter

Press the Enter key on the numeric pad

rawmouse midbutton leftbutton mouse\_leftpress

Hold middle mouse button and press the the left mouse button

diskinserted

Insert a disk in any drive.

## 1.17 Usage

USAGE

When the CX\_POPUP Tooltype is set to 'YES' and Yass is being started or when the mouse/keyboard-hotkey was pressed, the Screenlist-Window shows~up.

---





- o Press 'c' or <esc> to close the window w/o action.
- o Press 'w' or <SPACE> to show up windows of selected screen.

## 1.19 Mouse-popup

### MOUSE-POPUP

Since V2.3 it is possible to popup Yass' ScreenList-Window by pressing the configured combination of mousebuttons. The default mousebutton-popupkey is left+right-mousebutton. If you don't like this feature, you can turn it off as described above. To cancel Yass' window after using the mousebutton-popup you can click the "Cancel" or closewindow-gadget, press <Escape> or "c"-Key or click anywhere outside the window.

## 1.20 Yass Menues

### YASS MENUES

Menu items can also be used via the keyboard, use the shown Command Keys.

```
~~Project~~~~~
~~Preferences~~
```

## 1.21 Project

### YASS MENUES

Menu items can also be used via the keyboard, use the shown Command Keys.

```
~~Project~~~~~
+-----+
|About  ?| Shows up the version, Copyright and no. of installed Hotkeys.
|Hide   H| Close window.
|-----|
|Quit   Q| Exit Yass.
+-----+

~~Preferences~~
```

## 1.22 Preferences

## YASS MENUES

Menu items can also be used via the keyboard, use the shown Command Keys.

~~Project~~~~~

~~Preferences~~

```

+-----+
|Screenname      »|
|               +-----+
|               | Title   T| Show Screentitle
|               | / Public P| Show Public screen name
|               +-----+
| / Ext. Popup   E| Enables extended popup-mode.
| Show Windows  W| Include windows in Screenlist.
| Smartselector M| Use smart selection.
| Backpattern   B| Draw Window-Backpattern.
| Rendertype     »|
|               +-----+
|               | / None   N| Don't draw textboxes.
|               | Button  U| use Buttonstyle
|               | Icon    I| use Icondropboxstyle
|               | Ridge   R| use Ridgestyle
|               |-----|
|               | Recessed D| draw in recessed mode.
|               +-----+
|-----|
|Save Settings  S| Save Settings as Icon-ToolTypes.
+-----+

```

## 1.23 Warnings

### WARNINGS

If you use the EXTENDED POPUP-MODE, Yass will try to open its window on every Screen (even on non-public screens). This could cause problems if a program tries to close the screen while Yass' window is open. It might be possible that situations emerge which confuze the OS and lead to a software failure.

In other words don't experiment with it when you haven't saved that file you are editing yet. Remember you use this at your own risk!

## 1.24 Local Support

### LOCAL SUPPORT

If your language is not supported by Yass, it is just because no one has translated it yet!

How to write a language catalog for Yass

1. Rename "Yass.ct" to your language, for example "español.ct".
2. Change the X in the "## language X" line in the .ct to your language name, for example "## language español".
3. For each block like the following add text for your language. In this case you would add the word for "select", with an underscore before the keyboard short cut key. Make sure for each gadget/menu there are not duplicates for keyboard short cuts.

```
GD_SELECT
```

```
; _Select;  
;
```

Menuitems look like the following, the AmigaKey is the first character with a "\0" after it.

```
MENU_PROJECT_SAVE
```

```
; S\0Save Settings;  
;
```

4. Once all the strings are translated run CatComp to produce a catalog file. The system can then be put in this language and Yass should use the catalog. Example for español would be:

```
CatComp Yass.cd español.ct CATALOG español/Yass.catalog
```

If you are available by e-mail, please send me your translated catalog file (.ct file), so I can compile it and include it with the next release of Yass. Improved catalogs and translated documentations are also welcome.

People who take the effort of translating the program, will be fully credited in the documentation as well as getting their name in Yass' About-requester.

You can get in contact with me via e-mail, if there are any questions.

## 1.25 testing

TESTING

This program was developed on an A4000/040 and was tested on the following configurations:

- o A1000, 120 MB IDE HD, Multivision FF, 512 KB Chip-RAM and 2 MB Fast-RAM. (OS2.1 + OS3.1)
- o A2000, '030 25MHz, 200 MB SCSI HD, oMniBus-Gfx-System, 1 MB Chip-RAM and some MB 32Bit-Fast-RAM. (OS3.1)

- o A3000 25MHz, 1 GB SCSI HD, oMniBus-Gfx-System, 2 MB Chip-RAM and some MB Fast-RAM. (OS3.1)
- o A4000/040, 430 MB+530 MB IDE HD, oMniBus-Gfx-System, 2 MB Chip-RAM and 16 MB Fast-RAM. (OS3.1)

On all these configuration the program seems to work fine, so I guess you can run it on almost any machine (with a bit of spare memory).

## 1.26 Todo

TODO

- o (external?) Preference-Editor for HotKeys and Settings (?)  
(request-count: 0)
- o MUI-Version ?!  
(request-count: 1)
- o (App-)icons for screens  
(request-count: 1)
- o Smartpointer-Option for window-selection  
(request-count: 1)
- o ARexx port  
(request-count: 1)

If you have any suggestions, let me know!

## 1.27 Credits

CREDITS

I would like to thank...

for the french catalogs:

Emmanuel Marty (V2.3)  
Goncalves A. Georges (V2.3)  
Eric Totel (V2.1)

for the finnish catalogs:

Jari Karjalainen (V2.1)

my beta testers:

---

Oliver Bausch  
Martin Stengle  
Jürgen Mästling

for letters and postcards:

Nigel Donaldson - Australia  
Thomas Veber - Denmark  
Jari Karjalainen - Finland  
Bryan Ewert - Canada  
Jon B. Peterson - USA  
Steve ????????? - USA

and all I forgot to mention...

—  
\_ //  
Thanks to \X/ Amiga for being the best computer ever!

## 1.28 Bugs !! Bugs ???

BUGS

Tell me about any you find!

## 1.29 The whole history of Yass...

HISTORY

V0.xß - Internal releases, for betatesters only. DON'T USE.

+ V1.0 - First Public release

V1.1 - Fixed nasty resize-Bug  
- Some internal changes

V1.2 - PREFEREDWINDOW-Option/ToolType added

V1.3 - New GUI  
- Many internal changes  
- Fixed Enforcer-hit in PREFEREDWINDOW-Option

+ V1.4 - Background-pattern added (was) \*\*\* OS3.x only \*\*\*

V1.5 - Improved backbround-pattern colorscheme (was) \*\*\* OS3.x only \*\*\*  
- Added Save-Config feature.

V1.6 - BACKPATTERN-Option/ToolType added (was) \*\*\* OS3.x only \*\*\*  
- RENDERTYPE-Option/ToolType added \*\*\* OS3.x only \*\*\*

- V1.7 - Fixed Listview-Render-Bug when backpattern was active.
- Backgroundpattern / BACKPATTERN-Option now available for OS2.x
- + V2.0 - Fixed problems with public-screen-locking
- Fixed bug in POPKEY-ToolType-parsing (was introduced in V1.5)
- GUI completely rewritten
- Many internal changes
- New Feature: showing up windowlist for one screen  
(use window-gadget or <SPACE>)
- Added +/- and NONE switch to RENDERTYPE-option
- Width and Height no longer font-sensitive
- Locale-support (english + german) \*\*\* OS2.1 + OS3.x only~\*\*\*
- Improved 'Save Settings' (now appends ToolTypes)
- V2.1 - SMARTSELECTOR-Option/ToolType added (suggested by Martin Stengle)
- français/suomi Locale-support added \*\*\* OS2.1 + OS3.x only \*\*\*
- V2.2 - (tooltype-)configurable HOTKEYS for (pub)screens and windows~added
- AmigaDOS-Pattern for HOTKEY-Screen/Window-description added
- Menu-structure changed
- BACKPATTERN/RENDERTYPE-options now configurable via menu  
(settings will be saved by 'Save Settings')
- français/suomi Locale-support removed  
(no longer uptodate, I need new translations !)
- + V2.3 - MouseButtonPopup-feature added (suggested by Oliver Bausch)
- MBP now should support 3-button-mouse... (never tested :-)
- Window opens with active listview-element under mousepointer
- TOP/LEFT-Tooltype removed (no longer needed!)
- MBP-Inactive-close-feature added (suggested by Oliver Bausch)
- Information about installed hotkeys added (About-menue)
- Yass' own window no longer appears in windowlist
- NEXTWIN/PREWIN added (suggested by M. Stengle and Oliver Bausch)
- NEXTSRC/PREVSCR added
- + V2.4 - Documentation now as AmigaGuide(TM)
- français Locale-support added \*\*\* OS2.1 + OS3.x only \*\*\*
- Minimal internal changes
- FORBIDDENWINDOW-Option/ToolType added (suggested by Dan Barrett)

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+ Vx.x = AmiNet-Release

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