



# Hanami for Windows

In Japan, “Hanami” is “cherry blossom viewing”: watching cherry blossoms fall down from the trees. With this program you enjoy cherry blossoms falling right on your computer desktop while you work.

Hanami for Windows is not a screensaver. A screensaver runs when you do not use your computer, while Hanami for Windows runs while you work. Programs like Hanami are called desktop enhancements or “screen mates”.

A screen saver version is also available, and is included in the distribution.

Hanami is a shareware program (US\$ 10,-). If you like "Hanami" then please register via Kagi, using the "register" program, included in the distribution. The screen saver is included in the registration. Purchase is once only, updates and new versions are free for registered users.

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Hanami is not public domain software, all rights are reserved.  
However, distribution of the complete package, as is, including the Register program and the accompanying documentation, is allowed freely.

## Version

Current version: 1.0.0.5

Platform: Windows NT/98/95

Last updated: April 9th 1999

Please check the following web page for new versions:

<http://www.euronet.nl/~rja/Hanami/>

## Install/Uninstall

There is no need to install or uninstall "Hanami", the program does not require DLL's to be installed or uninstalled. You can delete the folder with the application without problems.

You install the screen saver version by placing the file “Hanami screen saver” in the directory “Windows” if you use Windows 95/98, or the directory “Winnt” if you use Windows NT. Then open the Display control panel from Settings and select Hanami as your screen saver. Optionally you can select a desktop picture (bitmap .bmp format) with the “Picture” button.

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**Apply** the settings

**Apply** the settings and minimize the dialog window to the little tray icon in the taskbar.

The number of flowers that will release blossoms  
(10 maximum for a registered Hanami, else 1)

Switch on or off the falling blossoms.

Let the **wind blow** now and then, or not at all.

Choose if you want to show the **flowering branches**, or no branches at all

Choose if the blossoms **build up on top of windows**, or not.

Choose if the blossoms **build up on the bottom of the screen**.

If the taskbar is visible, the task bar is considered to be the bottom of the screen.

Choose if **the blossoms fall through behind windows**, or if a blossom that falls on top of a window stops there.

Select the **flower colour**

**Reset** all settings to the program-defined default settings.

**Save** the settings.

The next time you start Hanami, the settings are restored automatically.

**Restore** your last saved settings.

**Information** about the program, its author and where to find new versions and information.

**Register** your copy of Hanami.

When you click the button a dialog window opens where you can type your name, your keyword and the registration code you received from Kagi.

The “**whirl**” factor:

This determines how much a blossom moves from left to right and back. The **bigger** this value the more **dramatic** blossoms whirl. A **small** value (1 or 2) makes them fall **very smoothly**.

The whirl factor must be less or equal the horizontal step for blossoms to have effect.

The **maximum horizontal step** blossoms move each time.

If you set this value low the blossoms will fall straight down.

How the snow actually fall down is also influenced by the setting of the **whirl factor**, which is set above.

The **maximum vertical drop** blossoms fall each time.

If you set this value low the blossoms will fall very slowly.  
The minimum value is 3.

The number of pixels blossoms will **grow** on top of your windows.

The number of pixels the blossoms will **grow** at the screen bottom.

The horizontal position of the flowering branch on the screen, in pixels from the left.

This controls **how much CPU time** you allow Hanami to use.

The number is the number of milliseconds between each run.

If you make the number **smaller** the blossoms will fall **smoother and quicker**, but will cost more CPU time.

If you make the number **larger** it costs **less CPU time**, but blossoms will not fall as smoothly.

The default value is 50, that is 20 times per second.

This controls **how often** the flowering branches are redrawn.

The **bigger** this number the **less often** they are drawn, and the **less CPU** Hanami will use. The number is the number of milliseconds between redraws of the branches.

The default value is 500, which means about every 0.5 seconds.

The minimum period in seconds between winds.

The **bigger** this number the **less often** the wind blows. If you make the number **smaller** the wind blows **more often**.

The default value is 30 seconds.

The **maximum force** of the wind. If you make the value bigger the wind blows faster.

The speed of the **acceleration** of the wind. A **small** number makes the wind grow **quickly**, a **large** number makes the wind grow **slowly**.

The time in seconds the wind **blows full speed**.

The speed of the **deceleration** of the wind. A **small** number makes the wind slow down **quickly**, a **large** number makes the wind slow down **slowly**.

The time in seconds after which the wind **stops** blowing.

Select the picture to be used as the background of the screen saver. The file must be a bitmap file, with the extension .bmp, as created with the paint program.



