Packing List

The GrafSys package should contain the following files:

- Documentation   The GrafSys documentation in Word 4.0 format
The file GrafSys 1.0 addendum conatins the
changes that were made from the 1.0 to 1.1
vesion.

- Resource Objects   A folder containing six demo objects and a
ResEdit template (TMPL) for viewing 3Dob
resources.

- BuildObject ƒ   A folder containing a skeleton program for
creating and saving 3D objects.

- GrafLib   A folder containing the GrafSys libraries and
interface files for use in your own programs.
Note that for C programmes you have to
convert the interface files (since I don't know
how to do this). If someone emails me the
fully converted interface files, I will include
them in the next release.

- GrafLib.Fixed   The same GrafSys library as above except that
this version works with any Mac and uses fixed
point arithmetic.

- Demo   A folder containing sample programs that show
some of the things you can do with the GrafSys.
None of the programs contained more than 60
lines of (pascal) code.

- Demo Sources   A folder containing the source for the sample
programs

- Packing List   This File