



## Error ID

<b>1</b>	Bus Error: a memory reference problem occurred on a Mac XL or on	a modified Mac or Mac+.
<b>2</b>	Address error: The program referred to an odd memory address	
<b>3</b>	Illegal instruction: the MC68000 microprocessor encountered a	machine language instruction it did
	no recognize.	
<b>4</b>	Zero divide: a machine language instruction Signed Divide (DIVS) or Un-Signed (DIVU) had a divisor of zero.	
<b>5</b>	Check exception: the machine language Check Register Against	Bounds (CHK) failed; perhaps a
	pascal "value out of range" error	occurred.
<b>6</b>	Trap V exception: the machine language instruction Trap on	Overflow (TRAPV) failed.
<b>7</b>	Privilege violation: the mac always runs in privilege	(supervisor) mode; perhaps an
	erroneous Return from execution	(RTE) machine language instruction
	was encountered.	
<b>8</b>	Trace exception: the trace bit on the microprocessor's status	register is set.
<b>9</b>	Line 1010 exception: the 1010 trap dispatcher failed, making it	impossible to use ROM.
<b>10</b>	Line 1111 exception: an un-implemented machine language	instruction was encountered;
	perhaps a leftover breakpoint from	program debugging.
<b>11</b>	Miscellaneous exception: a non-specific error condition caught by	the microprocessor.
<b>12</b>	Unimplemented core routine: the microprocessor encountered a	non-existent trap number, perhaps
	a fictitious ROM routine.	
<b>13</b>	Spurious interrupt: the interrupt vector table entry for a	particular level of interrupt is NIL,
	this usually occurs with	level 4,5,6, or 7 interrupts.
<b>14</b>	I/O system error: the macs file manager found a bad type field in	an entry on an I/O request queue,
	the dCtlQHead field was NIL	during a fetch or stash call in a
	custom driver routine, or a	needed device control entry has
	been purged.	
<b>15</b>	Segment loader error: the GetResource procedure was unable to	read a segment into memory.
<b>16</b>	floating point error: the halt bit in a floating-point enviroment	word was set.
<b>17-24</b>	Can't read Pack Resource into memory.	
<b>25</b>	Memory full or fragmented: the memory manager was unable to fill the	programs request for more memory.
<b>26</b>	Segment loader error: the GetResource procedure encountered a	non-executable resource or was
	unable to read 'CODE' segment 0 into	memory for some other reason.
<b>27</b>	File map destroyed: the volume contains a block with a block number	higher then the last block or lower
	than the first block.	
<b>28</b>	Stack overflow error: a memory problem occurred because the stack	expanded into the heap.