

FishButton

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| COLLABORATORS |
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| | <i>TITLE :</i> FishButton | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
| WRITTEN BY | | December 8, 2024 | |

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| REVISION HISTORY |
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Chapter 1

FishButton

1.1 FishButtonMenus Documentation

Documentation for FreshFish ButtonMenus by Steve Edford, January 07, 1995

First of all, this is FreeWare! Now that I have your attention. ;^)

These are some menus I created with ButtonMenu for launching ready-to-run applications from the New, Tools & Useful directories on the FreshFish series of CDROM disks. I find them rather useful, I hope you will also.

Why use ButtonMenu instead of ToolManager, you may ask? Well, actually I think they make quite a pair, each with its own strength. While ToolManager uses HotKeys for instant access, it can use a considerable amount of memory to utilize a large number of Exec items such as the many programs on all those CDROM disks. With ButtonMenu, you have a very large number of programs just a click or two away. No more digging through layer after layer of drawers to find that Icon to run it. Besides, haven't you ever forgotten where some of those programs are? :-) I sure have. With a ButtonMenu, you can pop one after another open until you find what you are looking for, then click that button and run it. With these menus, you may want to be sure you have that particular CD in the drive at the time. :-)

If you would like to see what a Button Menu looks like, click Here.

(As you may have guessed, I'm a button-clicking addict.) ;^)

Installing

Using~ToolManager

Changes you may want to make to the menus

Credits

1.2 FreshFish ButtonMenus: Installing

Installation

Installation is fairly simple and straightforward. Just place the following files in these respective directories:

```
parm.library    => LIBS:
WBRun           => C:
WBRun.doc       => Wherever you want.
```

BMX => Just about anywhere you want. If you plan to use the icons to launch the menus, you will need to either be sure that BMX is in your command path (I use the System drawer on mine), or you can change the default tool in the icons for the menus to reflect the path where you put BMX.

Menu files => Same as BMX above.

Also the first & last item in the multi-page menus will need to be adjusted to the correct path for the BMX tool in the command line.

The default is "SYS:System/BMX", so if you place BMX in C: this should be changed to "SYS:C/BMX" or "C:BMX".

If you like things real simple and easy, I have included an AmigaDOS script that will copy everything to the right place to work hassle-free. It places BMX in the SYS:System drawer and the Menu files in SYS:System/Menus. The Default Tool of the Menus are already set for this setup. They are also setup to try right from within the freshly unpacked location where you unpacked them. I like things easy myself.

There are actually 2 sets of menus. The set in the Menu drawer are for a Hi-Res (640x400) Interlaced display. The set in the Menu-NoLace drawer are for a Non-Interlaced (600x200) display. The CDFinder (CDFinder.menu) menu & the FrozenFish (FZ9404.menu) in the Menu drawer is actually for *either* display mode.

1.3 Menus for HiRes Interlaced Display

The following menus are for an Interlaced display:

| | |
|---------------|---|
| CDFinder.menu | for "Finder" program on each CD (Including AmiNet 2, 3, 4 |
| FF9405P1.menu | Page 1 of Apps on FreshFish-May94 |
| FF9405P2.menu | Page 2 of Apps on FreshFish-May94 |
| FF9407.menu | for Apps on FreshFish-May94 |
| FF9409.menu | for Apps on FreshFish-Jul94 |
| FF9411.menu | for Apps on FreshFish-Sep94 |
| FZ9404.menu | for Apps on FreshFish-Vol7 (Nov/94) |

1.4 Menus for Non-Interlaced Display

The following menus are for an Non-Interlaced display:

```
-----
CDFinder.menu           for "Finder" program on each CD (Including AmiNet 2, 3, 4
FF9405P1.menu           Page 1 of Apps on FreshFish-May94
FF9405P2.menu           Page 2 of Apps on FreshFish-May94
FF9405P3.menu           Page 3 of Apps on FreshFish-May94
FF9405P4.menu           Page 4 of Apps on FreshFish-May94
FF9407P1.menu           Page 1 of Apps on FreshFish-May94
FF9407P2.menu           Page 2 of Apps on FreshFish-May94
FF9409P1.menu           Page 1 of Apps on FreshFish-Jul94
FF9409P2.menu           Page 2 of Apps on FreshFish-Jul94
FF9411P1.menu           Page 1 of Apps on FreshFish-Sep94
FF9411P2.menu           Page 2 of Apps on FreshFish-Sep94
FZ9404.menu             Apps on FreshFish-Vol7 (Nov/94)
```

1.5 Using ToolManager

Using ToolManager with FishButtonMenus

I have included a sample ToolManager.prefs file named "TestTM.prefs" that you can load into ToolManager to try it out. You could even use the "Append" option when you load it into ToolManager to add it to your existing ToolManager.prefs. It consists of an Exec item for each CD ButtonMenu, 1 called "FisherMan" which will pop-up the "CDFinder.menu" ButtonMenu, & of course ToolManager Prefs. The CDFinder menu has 8 buttons, 4 FreshFish, 1 FrozenFish, & 3 AmiNet CDROMs. These buttons will execute the finder program on each respective CD.

1.6 Changes you may want to make

Some Changes You May Want To Make

There are some items in the menus that have versions of the application for faster processors (68020+). I have set these to default to the 68000 version for more widespread compatibility since the 68000 version will still run on faster machines. If your machine uses one of the faster processors, you may want to change these items to use the optimized version in order to get better performance.

~FreshFish-May94~~~Page~2~

~FreshFish-Jul94~

~FreshFish-Sep94~

~FreshFish-Vol7~ (NOV/94) ~

1.7 FreshFish ButtonMenus: FreshFish-May94 - Page 2

FreshFish-May94 - Page 2

HDFrequency 38.076
WBRun FreshFish-May94:New/mus/misc/HD_Frequency/HDFrequency_68000 [68020]

PowerCache 37.115
WBRun FreshFish-May94:New/disk/cache/PowerCache/PowerCache [.030]
=====

1.8 FreshFish ButtonMenus: FreshFish-94

FreshFish-Jul94

Fractal 1.3 (AGA)
WBRun FreshFish-Jul94:New/gfx/fract/Fractal/68020_fpu/Fractal [68040]

GraviSim 1.1
WBRun FreshFish-Jul94:New/misc/sci/GraviSimu/GraviSimu [020881]

MagicCamera 1.0
WBRun FreshFish-Jul94:New/gfx/3d/MagicCamera/MC68000 [MC68020FP]

PlanetFall
WBRun FreshFish-Jul94:New/game/misc/PFall/PFall/PlanetStart [030]

VisualMaker 1.0
WBRun FreshFish-Jul94:New/dev/c/VisualMaker/exe68000/VisualMaker [68020]
=====

1.9 FreshFish ButtonMenus: FreshFish-Sep94

FreshFish-Sep94

AmigaEyes
WBRun FreshFish-Sep94:New/util/wb/AmigaEyes/AmigaEyesLace [NOLACE]

Term 4.0
WBRun FreshFish-Sep94:New/comm/term/Term/term [030]

TextDemo 5
WBRun FreshFish-Sep94:New/gfx/misc/TextDemo/TextDemo5-ECS [AGA]
=====

1.10 FreshFish ButtonMenus: FreshFish-Vol7 (NOV/94)

```
FreshFish-Vol7 (NOV/94)
-----

Bluff Titler
WBRun FreshFish-Vol7:New/gfx/misc/BluffTitler/BluffTitler_NTSC      [.]PAL?

FileX
WBRun FreshFish-Vol7:New/disk/moni/FileX/FileX                      [.]020]

AMosaic 1.2
WBRun FreshFish-Vol7:New/comm/net/Mosaic/Mosaic-NoNet      [DNet/AS225/AmiTCP]

Mouse-O-Meter
WBRun FreshFish-Vol7:New/util/cdity/MUIMousoMeter/MousoMeter000    [.]030]

ProxWatch
WBRun FreshFish-Vol7:New/util/wb/ProxWatch/ProxWatch          [.]020]

ScreenFool
WBRun FreshFish-Vol7:New/util/misc/ScreenFool/ScreenFool        [-AP]
=====
```

1.11 FreshFish ButtonMenus: Credits

```
Thanks & Credits for various stuff
-----
```

Thanks to Oliver Roberts for ButtonMenu 1.21.

Thanks to Pierre Carrette & Sylvain Rougier for WBRun 2.1 & parm.library.

Thanks to Stefan Becker for ToolManager 2.1.

Thanks to Jay Miner, R.J. Mical, Dave Haynie, et al for the finest personal computer on the planet. :^)

#EOT
