

DLError

Doguet Emmanuel

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COLLABORATORS

	<i>TITLE :</i> DLError		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY	Doguet Emmanuel	December 7, 2024	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	DLError	1
1.1	DLError 1.0 (C) Doguet Emmanuel	1
1.2	Introduction	1
1.3	Installation	2
1.4	Arexx	3
1.5	Menus & GUI	4
1.6	Disclaimer	5
1.7	License	5
1.8	Copyrights	5
1.9	Thanks to...	6
1.10	History	6
1.11	TODO	6
1.12	Author	7
1.13	Index	7

Chapter 1

DLError

1.1 DLError 1.0 (C) Doguet Emmanuel

```
D L E r r o r   v 1 . 0           (Dice List Error)
©1995 Doguet Emmanuel (The Edge)
```

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~Introduction~~~~~
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```
~Installation~~~~~
```

```
~Arexx~~~~~
```

```
~Menus~&~GUI~~~~~
```

```
~Disclaimer~~~~~
```

```
~License~~~~~
```

```
~Copyrights~~~~~
```

```
~Thanks~to..~~~~~
```

```
~History~~~~~
```

```
~TODO~~~~~
```

```
~Contacting~author~
```

1.2 Introduction

Introduction

DLError is an errors-administrator between DICE Pro and GoldED.

It allow you to index compilation-errors in a window, and you can go quickly to errors by clicking on it.

DLError drive GoldED with Arexx, but GoldED can also drive DLError (next error, quit DLError..) with Arexx too.

When you compile with DICE, if there is an error, a window with a listview is openned and GoldED too in the same time. Then you have just to click on an error for GoldED to go to it.

This package contain an Arexx script for GoldED to send Arexx command to DLError, and there is also an Arexx Script for GoldED to drive DICE Help.

DLError was tested with GoldED release 3 but it will work with minor and superior version, if its Arexx commands are the same.

1.3 Installation

Installation

For use DLError:

- o Copy DLError in DCC:BIN.
- o Overwrite DCC:Config/DCC.config by Config/DCC.config archived in the package,

Or modify it yourself:

```
dcc.config:
[ ....]
cmd = DCC:BIN/DLErr or %e
linkcmd= DCC:BIN/DLErr or %e
```

It's this file which allows DLError to run when there are some compilation errors.

- o Be sure than GoldED is installed, DLError try to run the quickstarter 'GoldED:ED'.
- o Copy the 2 Arexx scripts (DLE_Func.ged et DiceHelp.ged) in GoldED:ARExx.

In GoldED, I have modified keyboard config in order to drive DLError:

Close the window of GoldED and DLError

- o Shift-F9 : (DOS) rx GoldED:Arexx/DLE_Func.ged QUIT
 (INTERN) QUIT

Ask DLError for going to the first error

o F1 : (AREXX) GoldED:Arexx/DLE_Func.ged FIRST

Ask DLError for going to the last error

o Shift-F1: (AREXX) GoldED:Arexx/DLE_Func.ged LAST

Ask DLError for going to the next error

o F2: (AREXX) GoldED:Arexx/DLE_Func.ged NEXT

Ask DLError for going to the previous error

o Shift-F2 (AREXX) GoldED:Arexx/DLE_Func.ged PREV

Ask DLError for going to the current error

o F3 (AREXX) GoldED:Arexx/DLE_Func.ged CURRENT

Ask DICE Help for the current word

o F5 (AREXX) GoldED:Arexx/DiceHelp.ged

DLError's window will go to front

o F10 (AREXX) GoldED:Arexx/DLE_Func.ged WindowToFront

DLError's window will go to back

o Shift-F10 (AREXX) GoldED:Arexx/DLE_Func.ged WindowToBack

DLError use the bgui.library for it's GUI.

1.4 Arexx

Arexx

o The Arexx port of DLError is DLERROR.xx (DLERROR.01 for the first..).

o DLError arexx commands:

WindowToFront	The window of DLError will go to front. (If flags 'Window activate' is on, the window will go to front, and will be activate).
---------------	---

WindowToBack	The window of DLError will go to back.
--------------	--

```
QUIT                               Quit DLError :-((
```

These commands are for the positionning on the errors, for each DLError will send to GoldED arexx command for going to errors.

CURRENT	Go to current error
NEXT	Go to the next error
PREV	Go to the previous error
FIRST	Go to the first error
LAST	Go to the last error

- o Arexx command send to GoldED (Can not be yet configure):

OPEN NAME <filename>	Open file
GOTO LINE <xx> COLUMN <yy>	Go to...
LOCK CURRENT	Lock the window while loading
UNLOCK	Unlock the window

1.5 Menus & GUI

GUI

Button 'ReLoad file':	Ask GoldED for reloading the current file, and going to the current error.
Button 'Close All':	Ask GoldED for closing it's window and ending of DLError .

Menus

Project

About... Information on the program and the author.

Save Prefs	Save the prefs of DLError (DCC:Config/DLError.prefs).
------------	--

Reload file	See above.
-------------	------------

Close All See above.

Quit Quit DLError.

Prefs

Snapshot window	Snapshot the DLError window.
Unsnapshot window	Unsnapshot the DLError window.
Activate window	Ask DLError for activating it's window when DLError open it or when the Arexx command WindowToFront is receive.
Snapshot on quit	Always snapshot the DLError window when DLError quit.

1.6 Disclaimer

Disclaimer

In spite of numerous tests, I can't guarantee that DLError contains no errors. You use this program at your own risk. I won't be in charge if the use of DLError is responsible for any direct or indirect damages.

1.7 License

License

DLError is freely distribuable until NO MODIFICATION is made in the programme or in the package. It can't be DISTRIBUTE without it's package.

It may be distributed in PD collection, on servers, networks or on CD-ROM.

DLError is a GIFTWARE, it's mean that if you like it you should do something like:

- Net-mail, financial-contribution, postal card, programs, felicitations, A4000T..

It's a complete version, no limitation :-)

Its commercial usage is prohibited without the agreement of the author.

1.8 Copyrights

Copyrights

bgui.library (C) 1993-1995 Jaba Development

Dice C V3.01 (C) 1990-1995 Obvious Implementations Corporation
All Rights Reserved

GoldED (C) 1995 Dietmar Eilert

Amiga, AmigaDos and Workbench (C) Copyright Commodore-Amiga Inc. All rights reserved.

1.9 Thanks to...

Thanks to...

I want to thank the following persons for their direct or indirect help for the elaboration of my programs:

- o OIC for DICE Pro et for not quit the Amiga.
- o Dietmar Eilert for the great GoldED.
- o Jan van ~den ~Baard ~for the bgui.library.
- o Philippe Brand and it's team for Ramses BBS ! :-)
- o And all the others...

Are take part for the realization of this package:

- o Christophe LIZE ~for correction of Frensh and English documentations.
- o Me for the program and the scripts.

1.10 History

History

Version	Date	Descriptions
1.0	(28.5.95)	First version.

1.11 TODO

TODO

- o Configuring Arexx command send to the Editor by DLError, in order to use other editor. (But why use other editor than GoldED ? ;-).
 - o Configuring the error-file in order to DLError work with many other language.
 - o Online help for errors.
-

1.12 Author

Author

DLError was written with DICE Pro v3.0 by Doguet Emmanuel on a A4000/030 at 30Mhz, 10Mo de RAM...

I use of course the best text-editor: GoldED/Pro 3 !

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1.13 Index

Index of database DLError.guide

Documents

Arexx
Author
Copyrights
Disclaimer
DLError 1.0 (C) Doguet Emmanuel
History
Installation
Introduction
License
Menus & GUI
Thanks to...
TODO

Buttons

~Arexx~
~Contacting~author~
~Copyrights~
~Disclaimer~
~History~
~Installation~
~Introduction~
~License~
~Menus~&~GUI~
~Thanks~to..~
~TODO~

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