Macintosh
Sample Code Notes

Developer Technical Support

#3:   SillyBalls

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Versions:	1.00	August 1988

Components:		
	`SillyBalls.p`	August 1, 1988
	`SillyBalls.c`	August 1, 1988
	`PSillyBalls.make`	August 1, 1988
	`CSillyBalls.make`	August 1, 1988

SillyBalls is a very simple application that demonstrates how to use Color QuickDraw. It is about two pages of code, and it does nothing more than open a color window and draw randomly colored ovals in the window.

The purpose of SillyBalls is to demonstrate how to get quick results with Color QuickDraw. It is a complete program, but it is very short to be as clear as possible. It does not have an event loop, and it is not fully functional, in the sense that it does not do all the things one would normally expect from a well-behaved Macintosh application (i.e., use an event loop, size the window naturally, use menus, etc.)

We recommend that you review Sample or TESample for the general structure and MultiFinder techniques you should use when writing a new application.