

**Iris**

<b>COLLABORATORS</b>
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	<i>TITLE :</i> Iris		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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Disclaimer	- No warranty!
Installation	- Putting it on your disk
Quick start	- Minimal configuration to start
Composing mail	- How to send mail
Reading mail	* How to read mail
Mail checking	- Get connected
Configuration	- Customising the settings
About BGUI	- A sad story...
AREXX interface	* Yes, it has ARexx!
CLI interface	- Supplying arguments
Shareware	: Shareware notice
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History	* What's new?
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## 1.2 Introduction

Have you ever found a mailer which has everything you want? I don't think so. This yet another attempt to create a mailer. I am not satisfied with the mailers which are present for Amiga. Some use MUI (I hate it!), some have the terrible tendency to crash often, some are shareware with much limitations (e.g. a time limit) and high prices, some are very slow, some have poor support for using the same POP account from office and home, and others are not strong in the feature department.

Iris is a figure from Greek mythology. Besides, the word means "rainbow". Iris is a messenger of the gods. She comes down as a rainbow. This program belongs in the divine company of Thor, Pegasus and Eudora, and therefore this name was chosen.

### Features:

- \* You can double click on URLs to browse them.
- \* You can double click on email addresses to mail to them.
- \* It does not use MUI.
- \* It is stable.
- \* It supports Eudora's and Exchange's Priority and Return-Receipt header fields.
- \* It has excellent filter capabilities.
- \* Extensive use of multitasking.
- \* Keyboard shortcuts for most functions.
- \* Excellent for using a POP account from more than one location, for instance work and home.
- \* It has an ARexx interface.
- \* Multiple signatures.
- \* Multiple selection in message list.

Iris is written in AmigaE (v3.1i). AmigaE is similar to C, but it has some additional features like exception handling and it compiles incredibly fast. AmigaE is copyright Wouter van Oortmerssen. Iris uses BGUI for its graphical user interface.

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## 1.3 Prerequisites

Required:

- \* TCP/IP stack with TCP: handler (AmiTCP compliant; the program has been tested with AmiTCP (V4.0) and Miami (V1.1a)
- \* AmigaOS 2.04 (V37) or higher
- \* bgui.library V41 and bgui\_popbutton.gadget (included)

Recommended:

- \* A hi-res screen (height 309 pixels for Topaz 8 minimum)
- \* A MagicWB-like screen palette
- \* AmigaOS 3.5 :-)

## 1.4 Disclaimer

I am not responsible for any damage this software may cause, including but not limited to lost mail or lost files.

## 1.5 Installation

An Installer script is provided that takes care of all necessary installation steps.

The script performs the following tasks:

- \* Installs the program.
- \* Installs the guide.
- \* Installs the correct script from BrowseWWWscripts.
- \* Installs the Poll.irx and DelFolder.irx scripts.
- \* Copies icons.
- \* Installs the bgui.library (version check).
- \* Installs the bgui\_popbutton.gadget class (version check).

If you don't have AmigaOS V38+, the variable TZ must be set in order to enable Iris to include the correct timezone in the Date: header field. Menno Tjoelker's Daylight Saving Time solution is supported: if the DST environment variable contains "DST", 60 minutes are subtracted.

You must do a minimal configuration.

## 1.6 Quick start

To be able to use Iris, you must at least do a minimal configuration.

- \* From the menu Configuration/Config..., choose 'Network'.
  - \* Fill in all the gadgets.
  - \* Choose 'Composing'.
  - \* Edit your default signature, that will be added to messages you send.
  - \* Click on the Save button to store the configuration.
-

## 1.7 Composing mail

"Reply to all" includes all Cc's from the old message in the new one. When you select "New message", "Reply", "Reply to all" or double-click on an email address, the \$EDITOR will be invoked. It is important that you save first before exiting. If you don't do this, the operation will be cancelled. Then a window will pop up, where you can set headers. Watch out: you cannot type multiple addresses in the "Edit address" gadget! You can choose a signature too. If you don't want a signature, leave the "Signature" gadget blank.

The program generates the following headers (in this order):  
 To: & Cc: Contents of the Recipients listview, each address on a separate line  
 From: config.emailaddr  
 Subject: Subject gadget  
 X-Mailer: Iris V... registered/demo - Amiga Mailer by Jilles Tjoelker  
 Date: for example Tue, 11 Nov 1997 11:32 +0100 <- from Locale & \$DST  
or TZ ENV variable  
 MIME-Version: 1.0  
 Message-ID: <seconds.micros@iris.processaddress> <- in hex without prefix  
 if registered: X-Registered-To: keyfile.name (keyfile.regid)  
 if RR gadget: Return-Receipt-To: <config.emailaddr>  
 if RR gadget: Disposition-Notification-To: <config.emailaddr>  
 if HighPri gadget: X-Priority: 1 (Very High)  
 if HighPri gadget: Importance: high  
 all headers from the Extra headers list  
 all other MIME stuff

## 1.8 Reading mail

Controls which may not be immediately clear:

Sort on ID: This effectively means: date. These 32bit IDs are given in numerical order by Iris. They have nothing to do with Message-ID or UIDL!

Multiselect: This can only be used with "Mark...", "Delete" and some ARExx scripts. Other things only use one message.

buttons and hot-keys:

1. You can cancel these keys by pressing SHIFT or ESC while the key is still pressed.
2. The texts after the "=" signs are the filenames in the Buttons drawer.

```
(0=Check) c: check for new mail and send mail
(1=NewMsg) n: new message
(2=Reply) r: reply
(3=ReplyAll): reply to "Reply-To" and all "Cc" addresses
(4=Forward): forward - not yet implemented
(5=Prev): previous folder/message
(6=ToList) l: show list (message text -> message list -> folder list)
(7=Next): next folder/message
(8=Sort): select sort key
(9=Delete): delete message
```

---

```

(10=Save) s: save the contents of the body listview
(11=Print): print the contents of the body listview
(12=ToAddrBook): add the From: address to the address book
(13=Search) f: search text in the message
(14=ShowHdr) h: show headers yes/no

DEL: delete message
on the message list page:
left/right: next/previous folder
up/down$^1$: next/previous message; deselect all entries except one
return/enter/double-click: go to the message page
on the message page:
left/right$^1$: next/previous message
up/down$^1$: move up/down the active line
numeric keypad 1/2/3/7/8/9: scroll through the message
return/enter/double-click: do something with a line:
    ...http://...   Start Web browser   \ The first one in
    ...@...         Send e-mail         / the line is used.
    white text      save attachment (last line -> no effect)

```

The Flag column

\* means unread, S means unsent, space (the default) means nothing special.

\$^1\$ with shift is page, with alt is extreme

## 1.9 EDITOR environment variable

This variable should contain a command to call an editor. It is important that the editor runs synchronously, otherwise the program will detect that you had not saved and cancel the operation. Most editors do work synchronously. A well-known exception is CygnusEd. You must set \$EDITOR to "ced -sticky" if you want to use CygnusEd.

If the EDITOR ENV variable does not exist, Iris will use Ed (without any options).

## 1.10 Mail checking

Iris does not have a built-in mechanism to regularly check whether new mail has arrived. This function is realised by an ARexx script, Poll.irx. To enable this function, double-click the icon after starting TCP/IP and Iris. An easier way is putting it in the user menu.

The script will now poll the post office every 3 minutes. You can change this to any value you like. At the same time, queued mail is sent. The script will exit automatically if Iris or TCP/IP stops.

Receiving via SMTP

## 1.11 SMTP daemon received mail



On the request of Patrick James, a script has been added that enables you to load mail received by smtpd into Iris.

In "inetd.conf" the following line must be added:

```
smtp  stream  tcp  nowait  root  amitcp:serv/in.smtpd smtpd <parms>
```

where <parms> must be:

```
rmail "rx AmiTCP:Iris/IrisRMail.irx %s"
```

Any incoming message will be fed to Iris now.

Warning: this script has not been tested in real life yet.

## 1.12 Configuration: Network page

Network Composing GUI Folders Filters

E-Mail address, real name, POP host, SMTP host, Username, Password:

Fill these in.

Delete mail from server: If checked, the mail will be deleted immediately after downloading.

Only new mail: If checked, only the new mail will be downloaded. This uses the optional UIDL command of POP3. If it generates errors you'll have to turn it off. When this option is off, the UIDLs will not be recorded.

When this option is on, a file "PROGDIR:Mail/UIDL" will be created.

UIDLs are unique IDs for each message, which are never reused for the same mailbox. They can be up to 70 characters long.

Expunge deleted: Not Yet Implemented. Only useful if the above gadget is checked too.

Show comm. windows: If checked, the communication with the server will be visible in a window (one for sending mail, one for receiving mail). If an error occurs, the window will always pop up.

## 1.13 Configuration: Composing page

Network Composing GUI Folders Filters

Quote header, quote prefix: These are used to quote in replies.

## 1.14 Configuration: GUI page

Network Composing GUI Folders Filters

Column Weights:

With these you can change the width of the columns of the message list window. Please note that the preview is not perfect: it does not handle the small size of the Flag+ID column.

Fonts:

---

With these you can change the fonts used for the message list and the message text. Please note that a change only takes effect after restarting the program. Usage of a proportional font for the message text will ruin tables.

User menu:

Here you can configure the user menu. Keeping the PROGDIR: path will enable Iris to start the scripts even when its current directory is different. The path is expanded every time the script is started.

Not in the GUI: How to design your own buttons

## 1.15 Configuration: Folders page

Network Composing GUI Folders Filters

On this page you can create and delete folders. The "Use" button should not be used when you have changed this. Deleted folders are deleted immediately after you have pressed the "Save" button. New folders are not created until you have selected them.

## 1.16 Configuration: Filters page

Network Composing GUI Folders Filters

On this page you can create and delete filters. You can change the order of the entries in the listview with the drag-and-drop mechanism. The size of the columns can be changed by dragging the separating lines. Double-click on a filter to edit it.

The gadgets in the "Edit folder" window:

All these strings except To folder are matched case-insensitively.

From: this AmigaDOS pattern is matched against the contents of the From field. If "##" is in it, the address book will be searched for the address instead.

To: this AmigaDOS pattern is matched against the To header field.

Again "##" means address book.

Subject: this AmigaDOS pattern is matched against the Subject header field.

Body: the whole body of the message will be searched for this substring. It can be slow for long messages.

To folder: the message will be moved to this folder, if all above conditions meet. Empty fields are ignored. The type of this folder is important: only messages of the correct type will be checked.

Examples: (/ separates fields)

- 1) ##////Inbox -> puts mail from people in the address book into the inbox.
- 2) /friend@public.com///JUNK-MAIL -> puts some spam into JUNK-MAIL
- 3) #?@hotmail.com///JUNK-MAIL -> much spam comes from HotMail
- 4) //##?Iris#?//Iris -> puts messages about Iris in the Iris folder. Watch out: if this filter is located below 1, filter 1 takes

```

precedence.
5) ////JUNK-MAIL      -> this must be located below 1 and
    puts mail from unknown senders into
    JUNK-MAIL (always matches, any
    In-filters below it are ignored!)

```

Look in the sample configuration file for more examples.

## 1.17 Button design

The buttons are stored in directories "Storage/...\_Buttons" as normal icons, so you can edit them very easily. A few hints are necessary, however:

- \* You'd better make them Project icons, even though the type doesn't matter for Iris, because CLI commands, like sort, search and delete, cause software failure \$87000004 if they're started from WB, which can happen if you accidentally double-click on a Tool icon.
- \* If you want to see if you have selected a button, you must supply a second image. Complement and backfill are not supported.
- \* If Iris fails with "Could not open window", try to set the tooltype "USETWOROWS" in the Check icon of the new button set. If it doesn't even work with that, then your buttons are really too large.
- \* If you have forgot a button, a black rectangle, which will become white on selection, will appear on its place.
- \* You can use NewIcons, but it will look horrible on another screen.
- \* Send them to me, or upload them to Aminet!

## 1.18 Iris and browsing the Web

By double-clicking on a line of a message which contains an HTTP URL, you can view the URL with your browser. To use this, you need to copy a REXX script that is specific for your browser. The Installer script does this for you. The script should be put in the same directory as Iris and named BrowseWWW.rexx. It has one argument: the URL.  
It might be necessary to change the path where your browser can be found in the scripts.

The other way around, a web browser can call Iris to send an email message. The general call is: Iris MAILTO <email address>  
In AWeb, you must define this under Network settings/Extern/mailto: (watch out: click in the gadget first, and press return when you are ready!)  
In other browsers, use a similar method.

## 1.19 X-Priority and Importance header fields

The fields which are used to mark a message as important:

Eudora:

X-Priority: <number> (description)

The number is in the range 1-5. 1 Means very high, 3 means normal and 5

means very low.

MS Exchange:

Importance: <text>

Possible texts are: high, normal, low.

You can mark a message as important with the checkbox "High Priority" in the Compose mail window.

## 1.20 Disposition-Notification-To and Return-Receipt-To header fields

The fields which are used to ask for a return-receipt:

Eudora:

Disposition-Notification-To: <emailaddress>

The receipt is not sent until the "unread" flag is removed. The program will ask if you want to send a return-receipt. According to the standards, the receipt contains what you do with the message (delete, move). This is a violation of privacy and is not done by Eudora.

MS Exchange:

Return-Receipt-To: <emailaddress>

The receipt is sent as soon as the message has arrived.

Iris sets both in messages with return-receipt on. Return-Receipt-To is treated as if it were Disposition-Notification-To, as it does not make sense to send two receipts. Iris will always ask if you want to send a receipt.

## 1.21 About BGUI

I have used the BGUI library for the GUI. As it's hard to get the library, I have included the library (SYS:Libs/bgui.library) and a separate class (SYS:Classes/Gadgets/bgui\_popbutton.gadget) in the archive. It is the last version 41.8. Versions lower than 41 do not suffice due to the extensive use of multi-column listviews.

NOTE: In the guide of Iris V1.0 I wrote erroneously that I didn't have the Standard version.

NEWS: Manuel Lemos <mlemos@acm.org> takes over the development of BGUI. He plans to release a version with many bugs removed.

Bugs in BGUI which I have noticed (workarounds between brackets):

### 1. Listviews

- \* Adding an entry to a listview does not refresh it, if no scrolling is required. (don't supply the window pointer with LVM\_ADDSINGLE but do a LVM\_REDRAWLIST thereafter)
- \* Changing the column weights does a partial redraw. (don't supply the window pointer but do a LVM\_REFRESHLIST thereafter)
- \* When dragging an entry in a listview a line will appear. The line after the last entry does not disappear when moving to another

place.

- \* When dragging the mouse to above the first entry, the selected entry flickers between the first and the first not visible entry.
- \* When dragging a column to make it smaller or larger, the line indicating the place is on the wrong place until the mouse has moved.
- \* When dragging the columns they cannot be made smaller than 2 Topaz 8 characters, but using column weights they can be made smaller (but not always: message list and user menu configuration: yes, attachment list: no).
- \* Changing the top entry of the listview causes problems when the list fits completely in the gadget.
- \* Scrolling a list which is on a concealed page redraws it.  
Example: have enough messages in the list, select the bottom message and go to have it on screen. Then press the right arrow. First, the message list appears, then the message, leaving behind a part of the message list. (don't supply the window pointer to lists on concealed pages)
- \* Scrolling a list in a SimpleRefresh window (all Iris windows) which is partly concealed does not work correctly.
- \* When all entries fit in the view area, the top of the first entry is just below the frame. If this is not the case, the visible entries are centred. If you add entries, the above part is not erased.
- \* The message list page causes Enforcer hits (read/write byte \$00000008). Most likely this is caused by the listview.
- \* The listviewclass can't cope with a change of font. I discovered this bug, trying to use the screennotify.library with BGUI. After changing the font, the infoclass object and the buttons were correctly rendered, but the listview did use the new font height, but it continued to use the old font, which looked very bad. (1. use LISTV\_ListFont (main window)  
2. allocate a new gui every time a window is opened (other windows))

## 2. Cycle gadgets

- \* The cycleclass accepts changing of the labels (which is not allowed according to the autodocs) and causes reads from address 0 when the new list is shorter. (don't use a cycle gadget when labels need to be changed)
- \* Infoclass command sequences (the bold letters B and Q in the "Encoding" gadget in the "Edit Attachment" window) are shown as strange characters in the popup window (don't use popup for this. It is not necessary anyhow.)

## 3. All gadgets (baseclass)

- \* Usage of BT\_ToolTip (hold the mouse pointer still above a gadget, and a help text will appear until you move the mouse) causes crashes.

## 4. Labels (labelclass)

- \* Labels on a window with a background pattern are handled inconsistently. (Iris never uses background patterns.)

## 5. groupclass

- \* Groups with only one member (for example an iconify gadget in the window border) cause crashes in some cases.

I include a description of BGUI below:

BGUI is a graphical user interface library, written by Ian J. Einman,

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for the Amiga computer which allows for easy, flexible and fast GUI creation. It is based on BOOPSI (Basic Object-Oriented Programming System for Intuition) and consists of a single shared library which is easy to install. This is wrong. BGUI needs separate files for the palette and the popbutton gadget. They are, however, clearly named and low in number as opposed to ClassAct's and MUI's separate files.

- Programmers:

- \* BGUI gives you the ability to easily create automatically font sensitive and resizable windows. You won't use gadtools.library again!
- \* BGUI handles input and notification; your application can almost run by itself.
- \* BGUI has been used for many projects, and is well tested and developed. There are many other experienced programmers who can help you get started.
- \* BGUI interfaces can adapt to user preferences, and localize themselves.
- \* BGUI comes with enough object classes to get you going, and third parties have written classes as well. Example source is included to show you how to write your own.
- \* BGUI is free! No license or fees required for shareware or commercial usage.

- Users:

- \* BGUI interfaces are font sensitive, resizable, often localized, and can adjust to your preferences.
- \* BGUI has far smaller memory and disk requirements than other GUI systems, while retaining the most important features.
- \* Many BGUI applications include everything you need to get started, there is rarely a need to obtain yet another file.
- \* BGUI is free!

- The authors of BGUI:

Original BGUI resources	- Jan van den Baard
BGUI C headers and libraries	- Ian J. Einman (74271.2766(a)compuserve.com)
BGUI AmigaE modules	- Dominique Dutoit (ddutoit(a)arcadis.be)

The (a) means an at sign. AmigaGuide uses this character for commands, that's why I can't show it here.

The e-mail address of Ian J. Einman does not work, I've tried it.

Do not expect success when contacting these people! It's difficult to find BGUI stuff on the Internet too. Ian J. Einman thought it was better not to upload the BGUI beta versions to Aminet.

---

## 1.22 The AREXX interface

Iris has an ARexx interface. The commands use standard ReadArgs() templates. If there are no arguments listed, everything you put after the command is ignored. However, this can change in future versions, so do not rely on this.

Another thing which you should take care of, is errors. Even commands which are listed in this guide as "cannot return error" could do so in future versions. The GET#? commands that return data can't fail. For the rest, always check for errors and abort if one is encountered.

Examples

List of commands:

?

Gives the list of commands with their templates.

READMESSAGE FILENAME/A,TYPE/N/A,FLAG,TO/K

This command is used by the asynchronous mail getting. It automatically handles folder selection. If the TYPE parameter is 0, the message is put in an IN folder. If the TYPE parameter is 1, it is put in an OUT folder. The FLAG is the same as the leftmost column of the message list: \* means unread, S means unsent, space (the default) means nothing special. Do not supply other flags to prevent collisions with future versions.

New in V1.1 is the TO parameter. This specifies the folder into which the message is put. The command fails with RC=10 if the parameter is wrong.

(folder not found or folder of wrong type) The comparison is case-sensitive. Use quotes.

QUIT

Quits the program.

GETMAIL (strange name!)

Starts checking for new mail.

SENDMAIL IMMED/S

Starts sending mail. If the IMMED switch is on, no window will appear if there is no mail to send.

REGISTER

Pops up the registration form window.

INFO

Returns the X-Mailer string, including "X-Mailer: ".

LOCKGUI

Locks the GUI. This must be explicitly undone with UNLOCKGUI, as many times as LOCKGUI has been executed. When the GUI is locked, you are sure that the selection in the message list will not change, except because of ARexx commands. The window gets a busypointer. The use of this command is not necessary for requesters that are produced by ARexx commands.

UNLOCKGUI

Unlocks the GUI. Executing UNLOCKGUI when no LOCKGUI has been executed can cause trouble.

ASKSCREEN SELECTED

---

Asks for a public screen. If the user cancels, RC will be 10.

#### GETSCREEN

Returns the name of the public screen Iris is on. This should be used for requesters that Iris doesn't offer via ARexx (file, directory, string etc.).

#### ASKCHOICE TITLE/A,BODY/A,GADGETS/A

Pops up a requester. Separate the lines in the body with a linefeed (\*N in quotes; '0a'x ends ReadArgs and causes an error: required argument missing) and the gadgets with a vertical bar ('|'). All percent signs must be doubled; if you don't, results are undefined. There is an exception to this: %[ at the start of the gadgets will create XEN buttons and %] should create fuzz buttons. %] Does not work, however. You can use the underscore ('\_') to define keyboard shortcuts. A star before a button will add Return as a shortcut key for that button and Esc for the last button. The keyboard shortcuts LAmiga-V for the first button and LAmiga-B for the last button are always present. Examples:

```
'ASKCHOICE "Start TCP/IP" "The TCP/IP stack is*Nup and running.*NDo you ,
want to*Ncheck for new*Nmail?" "**_Yes|_No''
```

```
'ASKCHOICE "DeleteAllMsgs" "Do you want to delete all*Nmessages in this ,
folder?" "%[_Yes|_No''
```

(In a script, ARexx discards the comma and the newline following it.)

Return values:

RC=5: the right button (most of the time: Cancel/No)

RC=0: the other buttons; The number of the button (1...n-1) is in RESULT.

#### GO L=LIST/S,M=MESSAGE=T=TEXT/S

Sets the active page. Please note that the selected message is not loaded in the window!

#### FOLDERNAME NUMBER/N/A

Returns the name of folder NUMBER. NUMBER range is 0..N-1.

If NUMBER is wrong, RC will be 10.

#### ASKFOLDER SELECTED

Lets the user select a folder; the name is returned in RESULT. If the user cancels, RC will be 10.

#### GETFOLDER

Returns the name of the current folder.

#### SETFOLDER

Sets a new current folder. Wrong name -> RC=10

#### ASKSORTKEY

Puts up the "sortmethod" requester. If the requester is cancelled, RC will be 10. Otherwise, the number of the key is returned. Numbering starts at 0 for the top gadget.

#### GETSORTKEY

Returns the active sort key.

#### SETSORTKEY NUMBER/A

Sets a new sort key. If the number is out of range, RC will be 10.

---



SELECTMESSAGE NUMBER/A/N

Selects a message in the message list. Counting starts at zero.

GETNUMSELECTED

Returns the number of selected messages in the list.

MESSAGEFILE NUMBER/N

Returns the filename (full path) of the selected message; if there is no selected message, RC will be 10. If the message file is not present (strange error), RC will be 9. New in V1.3 is the NUMBER parameter. It is used to get one file from multiple selection. As always, the first one is 0. If NUMBER is omitted and there are multiple messages selected, an error (RC=10) will be returned.

MESSAGEINFO NUMBER/N

Returns the selected entry in the list; tabs separate fields. Again RC=10 means that there is no selected message. You should not make any assumptions about which fields are in this string. A date field may be added in the future. The NUMBER is the same as that of MESSAGEFILE.

DELETE

Deletes the selected message(s). Error codes:

RC=11 -> no selection

RC=10 -> no messages could be deleted

RC=5 -> not all messages could be deleted

## 1.23 REXX examples

Poll.irx

This script periodically checks for new mail (only if TCP: and Iris are present). The period is 3 minutes, but this can be changed. Default installed in the user menu already.

DelFolder.irx

This script deletes all messages in a folder. Before this is done, confirmation is sought. Default installed in the user menu already.

MoveMsg.irx

This script moves the selected message(s) to another folder. Intended to be included in the user menu. Remark: doesn't work with older version of Iris (before V1.3).

StoreMsg.irx

This is a version of MoveMsg.irx in which the destination folder is fixed to "Store". "Store" is part of the default configuration.

Install\_Buttons

This script causes Iris to use a new button set. This is done with hard links.

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IrisRMail.irx (not meant to be started from the user menu)

This script simply reads a message into Iris. If Iris isn't running, it will be started first. The path of Iris in the script may need correction. The main use of this script is smtpd.

## 1.24 CLI interface

POP/S, PDELALL/S, CURFOL/N, REPLY, MAILTO, SUBJECT, SMTP/S, SMTP-I/S, PUBSCREEN/K

POP/S - Get mail

PDELALL/S - Delete all mail on server

CURFOL/N - Set the current folder. Numbers start at zero.

REPLY - Reply to this message. It needs a MESSAGEINFO result.

This line must come from the folder indicated by CURFOL!

If you supply "", it just specifies that the Compose window must come up.

MAILTO - Set the To: address and the Subject field.

SUBJECT - Override the default subject

SMTP/S - Send mail; an error window will pop up if there is no mail to send.

SMTP-I/S - Send mail without an error window if there is no mail to send.

Inclusion of any of REPLY, MAILTO, SUBJECT will cause the Compose window to pop up. This may be combined with SMTP to send the message immediately. Usage of any of these options (except CURFOL) will inhibit mail reading and the ARExx interface.

## 1.25 Shareware

Iris is shareware. This program may freely be distributed as long as the archive is kept complete and no changes are made to the files. For inclusion on CD-ROMs, please contact me.

The differences between the freeware version and the registered version:

- \* X-Mailer and X-Registered header fields
- \* Requesters at program start and end
- \* Text in "About"
- \* A keyfile

If you want to have a keyfile, send me the registration form (the program can generate this for you) and 5 US\$, 10 DM or (preferably) 10 NLG or a similar amount in another currency. Please send me only notes. In response, I will send a personalised keyfile, by email. If serious bugs show up, I will send all registered users a fixed version. You will also get at least one new version. (If you don't receive the keyfile within a reasonable time or if you lose the keyfile, mail me to ask to send it again.)

The keyfile is personal and may not be given to others.

If you don't like to give your (physical) address to me, leave out the name of the street, etc. The E-mail address is essential, however! I promise not to pass either your address or your email address to anyone.

My address is:

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E-Mail: M.Tjoelker@nl.cis.philips.com

Snail mail:

Jilles Tjoelker  
Craterlaan 6  
5632 AG Eindhoven  
THE NETHERLANDS

## 1.26 Backgrounds

The following RFC's were used in the creation of Iris:

821 Simple Mail Transfer Protocol (SMTP)  
822 Message format for SMTP  
1939 Post Office Protocol version 3 (POP3)  
2045 and 2049 MIME

## 1.27 History

V1.3 04-Apr-1998

- \* Changed "Mark unread" to "Mark...". It now works for all types of folders. The keyboard shortcut has not been changed.
- \* Changed "Maximize window" to additionally put the window to the front, like KingCON does.
- \* Multiselect in message list! The scripts 'MoveMsg.irx' and 'StoreMsg.irx' have been adapted in order to support multiselect.
- \* The main window is now SmartRefresh. This speeds up refreshing and reduces the read/write byte 8 Enforcer hits caused by BGUI.
- \* BUGFIX: Close gadget of registration form didn't work. This bug has been part of Iris since V1.0.
- \* BUGFIX: There was some memory corruption when the signature file could not be read. (The part 'PROG' was overwritten with an address.)
- \* BUGFIX: Multiple Compose processes do no longer interfere. (Temporary mail composition filename has process address appended.)
- \* New ARexx commands 'LOCKGUI' and 'UNLOCKGUI' to block the GUI, so the user cannot select another message while a script is executing.

V1.2b 18-Mar-1998 (no changes to the program)

- \* New scripts for user menu (MoveMsg.irx, StoreMsg.irx)
- \* New button set for four colour screens (GT\_Buttons)
- \* Added version strings to all ARexx scripts
- \* Improved DelFolder.irx script: it no longer asks you to delete no messages.
- \* Improved IrisRMail.irx script: it can no longer cause "Please insert..." requesters.
- \* Improved guide

V1.2a 07-Mar-1998 (no changes to the program)

- \* The V1.2 archive was completely wrong. All files in subdirectories were missing and the Installer script was an old version. This archive is correct.
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- \* Some more changes to the guide.
- \* New button storage system, allowing easy changing of button sets. The 'Update' script takes care of the change for users of older versions. Old buttons will not be overwritten and will continue to be used.

#### V1.2 06-Mar-1998

- \* BUGFIX: sometimes the "headers" file got messed up by very long lines.
- \* New menu option: Project/Maximize window to make the window as large as it can be.
- \* BUGFIX: many Enforcer hits when opening config window removed. This could lead to hangs on some systems. The bug came in in V1.1. I can't fix the read/write byte \$00000008 hits, however. These are caused by the BGUI listviewclass when it handles multi-column listviews.
- \* BUGFIX: If you aborted the getting of mail when a message was transferred, a filehandle was closed twice (Software failure \$8700000E). This bug has been part of Iris since V1.0.
- \* When mail is received, the new "to go" line replaces the old instead of being added to the listview.
- \* New ARexx script IrisRMail.irx added to the distribution that enables loading of messages received by SMTP daemon.

#### V1.1 14-Feb-1998

- \* MAJOR ADDITION: user menu.
- \* New parameter "TO" for the READMESSAGE command. You can use this to move or copy messages more easily.
- \* Implemented Reply to All function.
- \* Removed some errors in the guide (see table of contents).
- \* You can now create larger buttons by dividing them over two rows. Set the tooltype "USETWOROWS" in the "Check" button to enable this.
- \* Added new text-only buttons (created by Karl Schon)
- \* BUGFIX: when adding address book an entry to the address book, only one character was compared due to a stupid bug. This could cause unwanted replacement of old entries.
- \* New e-mail address: Menno.Tjoelker@nl.origin-it.com. Actually it existed already, but sending mail to M.Tjoelker@nl.cis.philips.com and M.Tjoelker@mpn.cp.philips.com will cause an error message to be sent back and after end May 1998 it won't exist any more.
- \* Added script "DelFolder.irx" to delete all messages in a folder.
- \* Fixed script "Poll.irx"

#### V1.0 14-Feb-1998

Initial release

## 1.28 The Future

The following things may be implemented in the future:

- \* Forward/resend function
  - \* Expunge deleted function
  - \* Nested MIME and messages
  - \* Media type 'text/enriched'
  - \* Encryption
  - \* More sophisticated forms of multitasking
  - \* Communication directly using sockets
  - \* Group entries in address book
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\* Anything you suggest

Known weaknesses and bugs:

- \* Possibly due to BGUI bugs, Iris crashes on some machines. On my machine it does never happen.
  - \* Currently RX must be in SYS:REXXC; this will be fixed.
  - \* ARexx scripts started from IRIS.n affect IRIS, not the process which you started it from.
  - \* Deletion of the first message in the list does not work correctly. Then the listviewclass does not want to select an entry unless it can render, i.e. the message list must be visible.
  - \* Base64-encoded messages of the type text/plain are shown in encoded form. Although they can be read by saving the attachment (for example by clicking on it), this is a fault to be solved.
  - \* BGUI has some bugs.
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