

WBWipe

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COLLABORATORS

	<i>TITLE :</i> WBWipe		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

WBWipe

1.1 main

WBWipe
Released by Kai Software

Introduction

Usage

Installation

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History

Still To Do

Copyright&Disclaimer

Thanks and Greetings

1.2 intro

WBWipe is a file deletion program, designed for use on the workbench screen. It overwrites and deletes files so they can NOT be recovered in their original form! ↩

The program opens a window, placed by specifying the tooltypes. In this window is 2 buttons, the first is to pick which files are to be wiped, and the other ↩ actually

wipes them, the button marked Wipe will be disabled until a file (or files) are selected.

Right, you might want to see Usage for more info!

1.3 usage

Usage

Clicking on the first button will open a Reqtools requestor, which will allow you to select multiple files (hold down shift while selecting), then, when selected, you can hit the Wipe key.

When this key is hit, another requestor will open, asking for confirmation, you can select Ok or Cancel, cancelling will close the requestor and return you to its original state. Selecting Ok will open a new window (in roughly the middle of the screen), with a progress indicator, when the wiping of one file is completed (assuming you have selected more than one file), the window will close, and begin again for each file you have selected. When the wiping has finished a final requestor will open telling you that the file(s) has been wiped, just select Ok to return to normal.

Usage of the program is set by tooltypes from the icon information. With my default icon, the tooltypes should be set at

```
(DRAG)
PLACE=3
WBW=Data/WBWipe1.shanim
PATH=Sys:
PATTERN=#?
```

DRAG
Drag basically puts a drag bar on the window allowing you to move it around.
(Just remove the brackets to activate)

PLACE
The PLACE tooltype was brought into use, as the XPOS and YPOS tooltypes were much more difficult to set up (both for the user and me), I used them on my clock program, and found many annoyances, mostly that selecting too low or high a number, would quite often bugger up the program and cause it to close (many times while testing it, the damn thing GURU'd on me most the time), so I decided to use the PLACE tooltype.

PLACE puts the window at one of four pre-defined places on the screen, if you want to move it elsewhere, you'll have to use the DRAG tooltype.

PLACE works like so:

PLACE=1 (top left of the screen)
PLACE=2 (top right of the screen)
PLACE=3 (bottom left of the screen)
PLACE=4 (bottom right of the screen)

Putting anything else into the PLACE tooltype will cause it to use PLACE=3, this is by default and cannot be changed! ↵

WBW

WBW is the file requestor button, which is an animbrush (made with DPaint 4), by default Data/WBWipe1.shanim is used (.shanim = shape anim) you can change this, to one you have made yourself is you like, just change the tooltype to match the path and filename you have. (It must be about the same size, 4 colours and be 2 frames long) ↵
If you move the ones I have supplied, change this to keep it working.
If no files are found (or the path or filename is wrong), a button will appear instead ↵
(Because I hate when programs wont run without a supporting file)
The button has an X and works the same as the animbrush.

PATH

Path is the path which the requestor is preset to, I use Sys: pick your own!

PATTERN

Pattern chooses whic hfilename extensions should be chosen, by default #? is used to indicate all files (though .info files aren't shown [press the info button on the requestor] all others are shown though) ↵

Thats it for the usage, though I'll probably add more with the next version, see the To Do list for more info! ↵

1.4 installation

Installation

Installation is easy, just copy the program, and the Data drawer to wherever you want pick the icons you want to use, and you should be ready to go! ↵

An Installation routine will probably be added next time round 8)

1.5 todo

To Do

Heres a list of things I'd LIKE (no promises here) to get done for version 1.2 or maybe even 1.3 if I start stuffing more and mor stuff into it 8}

AppWindow support - you know, drag and drop

Access to different file requestors - Like ASL or the one supplied with Blitz (↔ ughh)

Nicer interface - most of the development went on keeping it small

More changable buttons - like the file requestor one (maybe for QUIT ABOUT or HELP ↔)

Changing the buttons to 8 colours (Magic WB colours)

AppIcon support - put the program to sleep, to be awankened by clicking the Icon

Commodity support - this almost made it, I'll admit it I couldn't be bothered

External config file - to save on tooltypes

CLI support - or maybe use cli parameters

How about a multifunctional program - clock, file copying, wiping etc. all to sit ↔ on the workbench in a small window?

I'd appreciate and suggestions!

1.6 history

History

The program started off as an exercise in opening and managing numerous windows, ↔ quite a while back (I still have the original (cringe), which was, well, it was pretty awful, then when I got the full version of Blitz 2.1, I started to play around ↔ with CLI programs, and made a similar program without any GUI, though this suffered ↔ because you could only choose one file at a time, and it could only be run from CLI, and ↔ some people (apparently) dont like to use CLI.

I decided to make WBWipe a couple of days ago (thats how long it took) because I ↔ felt like making a program which is more configurable, also, I had wanted to learn how ↔ to use AppWindows, though this idea was dropped after I got fed up with persistent ↔ probs which I couldn't get ny head around, though by then, most of the code was written,

in fact, I really only had the tooltypes left to do, (as I was able to pinch most ↵
of
the source code from my previous programs), so today I have been working on the
getting the tooltypes sorted out. Oops almost forgot the pulldown menus, which I ↵
also
nicked from previous source code.

Anyway, there you have it, version 1.1a of WBWipe, see the To Do list for info ↵
about
Version 1.2

1.7 registering

Registration

There is no registration for this program, for the monent anyway, though I would appreciate a letter so I can gauge how well my program is doing. You can send all letters, suggestions and bug reports to:

Kevin Mckenna
11 Louis Braille Close
Netherton
Liverpool
L305SN

1.8 copyright

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1.9 thanx&greetz

Thanks and Greetz

Thanks and greetz to:

Synapse of Synergy (for numerous bits and bobs)
The rest of Synergy
Acid Software (for Blitz)